

# GRIB API Version 1.8.0

## Reference Manual

Author: Enrico Fucile



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# Chapter 1

## GRIB API

The `grib_api` is the application program interface developed at ECMWF to provide an easy and reliable way for encoding and decoding WMO FM-92 GRIB [edition 1](#) and [edition 2](#) messages.

With the `grib_api` library, that is written entirely in C, some command line [tools](#) are provided to give a quick way to manipulate grib data. Moreover a Fortran interface 90 is available giving access to the main features of the C library.

The library is designed to access and modify messages in both editions with the same [function calls](#) using a set of [Grib API keys](#) to access the coded information ( examples: [get.f90](#) [set.f90](#), [get.c](#), [set.c](#), [grib\\_get](#), [grib\\_set](#) ).

The [keys](#) available for a message are different depending not only on the edition but also and mainly on the type of each message and the information it contains. A list of all the available keys in a message can be obtained dynamically using the library as shown in [keys\\_iterator.c](#) or using the [Grib tools](#) as shown in [grib\\_dump](#) or [grib\\_keys](#).

GRIB API will replace the GRIBEX function and a [table of conversion](#) between the numeric encoding of GRIBEX and the alphanumeric keys of GRIB API is provided to help the migration.

To learn how to use the `grib_api` we recommend the user works through the [Grib API examples](#).

Reference manuals are also provided for the C library (organized in [C interface](#)) and for the Fortran 90 interface.

[Installation](#) instructions are also provided.

### 1.1 Compiling and linking on ECMWF platforms

The grib API is installed on all systems at ECMWF with both its components: the library and the tools.

The latest version of the tools is always available in the system PATH so that users can begin using the tools immediately by typing directly the tool name ([see tools reference](#)).

The latest version of the library is also installed on any platform and it is available for linking through the following two environment variables: `$GRIB_API_INCLUDE` `$GRIB_API_LIB`.

Here is a short summary on how to compile and link on ECMWF systems:

- `ecgate`, `hpce`, `hpcf`

```
> xlc -o foo foo.c $GRIB_API_INCLUDE $GRIB_API_LIB -lm
```

```
> xlf90 -o foo foo.f90 $GRIB_API_INCLUDE $GRIB_API_LIB
```

- linux cluster (C programs)

```
> gcc -m32 -o foo foo.c $GRIB_API_INCLUDE $GRIB_API_LIB
```

- workstation (C programs)

```
> gcc -o foo foo.c $GRIB_API_INCLUDE $GRIB_API_LIB
```

- linux cluster,workstation (Fortran programs)

```
> use pgf90
```

```
> pgf90 -o foo foo.f90 $GRIB_API_INCLUDE $GRIB_API_LIB
```



## 1.2 grib\_api installation

The grib\_api installation is based on the standard configure utility. It is tested on several platforms and with several compilers. However for some platforms modifications to the installation engine may be required. If you encounter any problem during the installation procedure please send an e-mail with your problem to [Software.Services@ecmwf.int](mailto:Software.Services@ecmwf.int).

The only required package for a standard installation is [jasper](#) which enables the jpeg2000 packing/unpacking algorithm. It is possible to build grib\_api without jasper, by using the `--disable-jpeg` configure option, but to install a fully functional library, its download is recommended.

### 1.2.1 Standard installation

1. Download grib\_api from [here](#).
2. Unpack distribution:

```
> gunzip grib_api-X.X.X.tar.gz
> tar xf grib_api-X.X.X.tar
```

3. Create the directory where to install grib\_api say *grib\_api\_dir*

```
> mkdir grib_api_dir
```

4. Run the configure in the grib\_api-X.X.X

```
> cd grib_api-X.X.X
> ./configure --prefix=grib_api_dir
```

5. make, check and install

```
> make
...
> make check
...
> make install
...
```

## 1.3 Grib API keys

The GRIBEX routine used at ECMWF to encode and decode GRIB messages works on a number based table to retrieve all the information from the message. This approach forces the user either to learn a code table or to use the documentation intensively. With `grib_api` a key name based access is provided so that all the information contained in the GRIB message is retrieved through alphanumeric names.

All the key names are built from the official WMO documentation on the GRIB edition 1 and 2 coding standard removing the spaces in the key description and capitalizing the initials so that the caption:

```
identification of originating generating centre
```

is transformed into the key name

```
identificationOfOriginatingGeneratingCentre
```

Some short names (aliases) are also provided, e.g. "centre" is an alias for `identificationOfOriginatingGeneratingCentre`. The names are always easily related to the meaning of their value.

A different set of keys is available for each message because the content is different. It is easy to find the keys available in a message by using the GRIB tools ([grib\\_dump](#)) or the library ([keys\\_iterator.c](#)).

### 1.3.1 Coded and Computed keys

There are two different types of keys: coded and computed.

The coded keys are directly linked to octets of the GRIB message and their value is obtained by only decoding the octets. A list of all the coded keys in a message can be obtained using [grib\\_dump](#) without any option (use the `-a` option to obtain also their aliases).

The computed keys are obtained by combining other keys (coded or computed) and when their value is set all the related keys are set in a cascade process.

These keys provide a synthesis of the information contained in the GRIB message and are a safe way to set complex attributes such as the type of grid or the type of packing. They are also helpful in the interpretation of some octets such as the scanning mode whose bits are related to the way of scanning the grid. In this case the computed keys:

```
iScansNegatively
jScansPositively
jPointsAreConsecutive
alternativeRowScanning (available only for edition 2)
```

will provide access to single bits of the scanning mode octet hiding its structure from the user.

The keys can also have some attributes as *read only*, which means that the key cannot be set (e.g. 7777 at the end of the message), or *edition specific* that is the attribute of all the keys having different values in the two editions (e.g. `longitudeOfFirstGridPoint`) or being present in one edition only (e.g. `alternativeRowScanning`).

Moreover there are some computed keys that cannot be "get" and can be considered as functions acting on the grib in some way. These keys are always characterised by a predicate in their name (e.g. `setDecimalPrecision`).

For the computed keys we provide the following preliminary documentation that will be extended soon.

- MARS keywords.

All MARS keywords are available. Some examples are:

- date
- param
- levtype
- levelist
- step
- stream

- angles in degrees.

All the angle variables are provided in two versions, a native one with the units coded into the GRIB file and an edition independent one in degrees. It is always better to work with the "in degrees" version that is always provided through the key which has the same name of the native version with the suffix InDegrees

```
longitudeOfFirstGridPoint -> longitudeOfFirstGridPointInDegrees
latitudeOfFirstGridPoint -> latitudeOfFirstGridPointInDegrees
longitudeOfLastGridPoint -> longitudeOfLastGridPointInDegrees
latitudeOfLastGridPoint -> latitudeOfLastGridPointInDegrees
latitudeOfFirstGridPoint -> latitudeOfFirstGridPointInDegrees
iDirectionIncrement -> iDirectionIncrementInDegrees
jDirectionIncrement -> jDirectionIncrementInDegrees
```

- gridType

The type of grid computed from the grid description section.

- For both editions:
  - \* regular\_ll
  - \* reduced\_ll
  - \* mercator
  - \* lambert
  - \* polar\_stereographic
  - \* UTM
  - \* simple\_polyconic
  - \* albers
  - \* miller
  - \* rotated\_ll
  - \* stretched\_ll
  - \* stretched\_rotated\_ll
  - \* regular\_gg
  - \* rotated\_gg
  - \* stretched\_gg
  - \* stretched\_rotated\_gg
  - \* reduced\_gg
  - \* sh
  - \* rotated\_sh
  - \* stretched\_sh
  - \* stretched\_rotated\_sh
  - \* space\_view

- For edition 2 only:
  - \* triangular\_grid
  - \* equatorial\_azimuthal\_equidistant
  - \* azimuth\_range
  - \* cross\_section
  - \* Hovmoller
  - \* time\_section

- packingType

The algorithm used to pack data into the GRIB message.

- For GRIB edition 1:
  - \* grid\_simple
  - \* grid\_simple\_matrix
  - \* grid\_simple\_matrix\_bitmap
  - \* grid\_second\_order
  - \* grid\_second\_order\_different\_width
  - \* spectral\_complex
  - \* spectral\_simple
  - \* grid\_unknown
  - \* spectral\_unknown
- For GRIB edition 2:
  - \* grid\_simple
  - \* grid\_simple\_matrix
  - \* grid\_simple\_matrix\_bitmap
  - \* grid\_complex
  - \* grid\_complex\_spatial\_differencing
  - \* grid\_jpeg
  - \* grid\_png
  - \* grid\_ieee
  - \* spectral\_simple
  - \* spectral\_complex
  - \* grid\_simple\_log\_preprocessing

- setDecimalPrecision

is a function key used to set the decimal precision see the [grib\\_set](#) page for usage.

- getNumberOfValues

The number of values coded into the data section of the GRIB message

# Chapter 2

## Tools

### 2.1 Grib tools

The following command line tools are provided to help users in all interactive and batch processing of grib data.

Use of the tools is recommended whenever possible. They provide a ready and tested solution for many situations and their use will avoid the need to write new cod and thus speeding up your work.

To make easier their use the tools are provided with a common set of options so that it's quick to apply the same options to different tools. We suggest to begin with [grib\\_dump](#), [grib\\_ls](#) and [grib\\_get](#) to inspect the content of some files and then to learn about the other tools to change the content of the grib message ([grib\\_set](#), [grib\\_convert](#), [grib\\_filter](#)) or to copy some messages from a file ([grib\\_copy](#)) or to get a latitude/longitude/values list of data. A smart compare tool ([grib\\_compare](#)) is also provided to compare grib messages focusing on some keys or comparing data with a given precision.

- [grib\\_dump](#)
- [grib\\_ls](#)
- [grib\\_get](#)
- [grib\\_copy](#)
- [grib\\_set](#)
- [grib\\_convert](#)
- [grib\\_filter](#)
- [grib\\_compare](#)
- [grib\\_get\\_data](#)
- [grib\\_keys](#)

## 2.2 grib\_ls

### 2.2.1 DESCRIPTION

List content of grib files printing values of some keys. It does not fail when a key is not found.

### 2.2.2 USAGE

```
grib_ls [options] grib_file grib_file ...
```

### 2.2.3 OPTIONS

**-p** key[:{s/d/l}],key[:{s/d/l}],...

Declaration of keys to print. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be requested. Default type is string.

**-F** format

C style format for floating point values.

**-P** key[:{s/d/l}],key[:{s/d/l}],...

As **-p** adding the declared keys to the default list.

**-w** key[:{s/d/l}]{!=}value,key[:{s/d/l}]{!=}value,...

Where clause. Grib messages are processed only if they match all the key/value constraints. A valid constraint is of type key=value or key!=value. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be specified. Default type is string.

**-B** order by directive

Order by. The output will be ordered according the order by directive. Order by example: "step asc, centre desc" (step ascending and centre descending)

**-l** Latitude,Longitude[,MODE,file]

Value close to the point of a Latitude/Longitude. Allowed values for MODE are: 4 (4 values in the nearest points are printed) Default 1 (the value at the nearest point is printed) file (file is used as mask. The closer point with mask value  $\geq 0.5$  is printed)

**-i** index

Data value corresponding to the given index is printed.

**-n** namespace

All the keys belonging to namespace are printed.

**-m**

Mars keys are printed.

**-V**

Version.

**-W** width

Minimum width of each column in output. Default is 10.

**-M**

Multi-grib support off. Turn off support for multiple fields in single grib message

-g

Copy GTS header.

-G

GRIBEX compatibility mode.

-7

Does not fail when the message has wrong length

### 2.2.4 grib\_ls examples

1. Without options a default list of keys is printed.

The default list is different depending on the type of grib message.

```
> grib_ls ../data/reduced*.grib1 ../data/regular*.grib1 ../data/reduced*.grib2 \n
```

2. To print offset and count number in file use the keys offset and count

Also the total count in a set of files is available as countTotal

```
> grib_ls -p offset,count,countTotal ../data/reduced*.grib1
```

3. To list only a subset of messages use the -w (where option).

Only the pressure levels are listed with the following line.

```
> grib_ls -w levType=pl ../tigge_pf_ecmwf.grib2
```

4. All the grib messages not on pressure levels are listed as follows:

```
> grib_ls -w levType!=pl ../tigge_pf_ecmwf.grib2
```

## 2.3 grib\_get

### 2.3.1 DESCRIPTION

Get values of some keys from a grib file. It is similar to grib\_ls, but fails returning an error code when an error occurs (e.g. key not found).

### 2.3.2 USAGE

```
grib_get [options] grib_file grib_file ...
```

### 2.3.3 OPTIONS

-f

Force. Force the execution not to fail on error.

-p key[:{s/d/l}],key[:{s/d/l}],...

Declaration of keys to print. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be requested. Default type is string.

-F format

C style format for floating point values.

-l Latitude,Longitude[,MODE,file]

Value close to the point of a Latitude/Longitude. Allowed values for MODE are: 4 (4 values in the nearest points are printed) Default 1 (the value at the nearest point is printed) file (file is used as mask. The closer point with mask value  $\geq 0.5$  is printed)

-P key[:{s/d/l}],key[:{s/d/l}],...

As -p adding the declared keys to the default list.

-w key[:{s/d/l}]{!=}value,key[:{s/d/l}]{!=}value,...

Where clause. Grib messages are processed only if they match all the key/value constraints. A valid constraint is of type key=value or key!=value. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be specified. Default type is string.

-n namespace

All the keys belonging to namespace are printed.

-V

Version.

-W width

Minimum width of each column in output. Default is 10.

-m

Mars keys are printed.

-M

Multi-grib support off. Turn off support for multiple fields in single grib message

-g



Copy GTS header.

-G

GRIBEX compatibility mode.

-7

Does not fail when the message has wrong length

### 2.3.4 grib\_get examples

1. grib\_get fails if a key is not found.

```
>grib_get -p gribname ../data/tigge_pf_ecmwf.grib2
```

2. To get the step of the first GRIB message in a file:

```
>grib_get -w count=1 -p step ../data/tigge_pf_ecmwf.grib2
```

## 2.4 grib\_get\_data

### 2.4.1 DESCRIPTION

Print a latitude, longitude, data values list

### 2.4.2 USAGE

`grib_get_data [options] grib_file grib_file ...`

### 2.4.3 OPTIONS

`-M`

Multi-grib support off. Turn off support for multiple fields in single grib message

`-m missingValue`

The missing value is given through this option. Any string is allowed and it is printed in place of the missing values. Default is to skip the missing values.

`-p key[:{s/d/l}],key[:{s/d/l}],...`

Declaration of keys to print. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be requested. Default type is string.

`-R key1=relative_error1,key2=relative_error2,...`

Compare floating point values using the relative error as tolerance. `key1=relative_error` will compare `key1` using `relative_error1`. `all=relative_error` will compare all the floating point keys using `relative_error`. Default `all=0`.

`-F format`

C style format for values. Default is `"%.10e"`

`-w key[:{s/d/l}]{!=}value,key[:{s/d/l}]{!=}value,...`

Where clause. Grib messages are processed only if they match all the key/value constraints. A valid constraint is of type `key=value` or `key!=value`. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be specified. Default type is string.

`-f`

Force. Force the execution not to fail on error.

`-G`

GRIBEX compatibility mode.

`-7`

Does not fail when the message has wrong length

`-V`

Version.

### 2.4.4 grib\_get\_data examples

1. To get a latitude, longitude, value list, skipping the missing values(=9999)

```
>grib_get_data ../data/reduced_gaussian_model_level.grib2
```

2. If you want to define your missing value=1111 and to print the string missing in place of it

```
>grib_get_data -m 1111:missing ../data/reduced_gaussian_model_level.grib2
```

3. If you want to print the value of other keys with the data value list

```
>grib_get_data -p centre,level,step ../data/reduced_gaussian_model_level.grib2
```

## 2.5 grib\_set

### 2.5.1 DESCRIPTION

Sets key/value pairs in the input grib file and writes each message to the output\_grib\_file. It fails when an error occurs (e.g. key not found).

### 2.5.2 USAGE

`grib_set [options] grib_file grib_file ... output_grib_file`

### 2.5.3 OPTIONS

`-s key[:{s/d/l}]=value,key[:{s/d/l}]=value,...`

Key/values to set. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be defined. By default the native type is set.

`-r`

Repack data. Sometimes after setting some keys involving properties of the packing algorithm a repacking of data is needed. This repacking is performed setting this `-r` option.

`-d value`

Set all the data values to "value".

`-p key[:{s/d/l}],key[:{s/d/l}],...`

Declaration of keys to print. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be requested. Default type is string.

`-P key[:{s/d/l}],key[:{s/d/l}],...`

As `-p` adding the declared keys to the default list.

`-w key[:{s/d/l}]=value,key[:{s/d/l}]=value,...`

Where clause. Set is only executed for grib messages matching all the key/value constraints. If a grib message does not match the constraints it is copied unchanged to the output\_grib\_file. This behaviour can be changed setting the option `-S`. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be defined. Default type is string.

`-7`

Does not fail when the message has wrong length

`-S`

Strict. Only grib messages matching all the constraints are copied to the output file

`-V`

Version.

`-M`

Multi-grib support off. Turn off support for multiple fields in single grib message

`-g`

Copy GTS header.

-G

GRIBEX compatibility mode.

-f

Force. Force the execution not to fail on error.

-v

Verbose.

### 2.5.4 grib\_set examples

1. To set productDefinitionTemplateName=2 only for the fields with productDefinitionTemplateName=11

```
>grib_set -s productDefinitionTemplateName=2 -w productDefinitionTemplateName=11 ../data/tigge_p
```

2. To set productDefinitionTemplateName=2 only for the fields for which productDefinitionTemplateName is not equal to 11

```
>grib_set -s productDefinitionTemplateName=2 -w productDefinitionTemplateName!=11 tigge_pf_ecmwf
```

3. When a key is not used all the bits of its value should be set to 1 to indicate that it is missing. Since the length (number of octet) is different from a key to another, the value that we have to code for missing keys is not unique. To give an easy way to set a key to missing a string "missing" or "MISSING" is accepted by grib\_set as follows:

```
>grib_set -s scaleFactorOfFirstFixedSurface=missing,scaledValueOfFirstFixedSurface=MISSING ../data/r
```

Since some values can not be set to missing you can get an error for those keys.

4. To set scaleFactorOfSecondFixedSurface to missing only for the fields for which scaleFactorOfSecondFixedSurface is not missing:

```
>grib_set -s scaleFactorOfSecondFixedSurface=missing -w scaleFactorOfSecondFixedSurface!=missing tig
```

5. It's possible to produce a grib edition 2 file from a grib edition 1 just changing the edition number with grib\_set. At this stage of development all the geography parameters, level and time information is correctly translated, for the product definition extra set calls must be done. To do this properly [grib\\_convert](#) is suggested.

```
grib_set -s editionNumber=2 ../data/reduced_gaussian_pressure_level.grib1
```

6. With grib edition 2 is possible to compress data using the jpeg algorithm. To change packing algorithm from grid\_simple (simple packing) to grid\_jpeg (jpeg2000 packing):

```
>grib_set -s packingType=grid_jpeg ../data/regular_gaussian_model_level.grib2 out.grib2
```

7. It's possible to ask grib\_api to calculate the number of bits per value needed to pack a given field with a fixed number of decimal digits of precision. For example if we want to pack a temperature expressed in Kelvin with 1 digits of precision after the decimal point we can set changeDecimalPrecision=1

```
>grib_set -s changeDecimalPrecision=1 ../data/regular_latlon_surface.grib2 ../data/out.grib2
rm -f ../data/out.grib2 | true
./grib_set -s changeDecimalPrecision=1 ../data/regular_latlon_surface.grib2 ../data/out.grib2
```

## 2.6 grib\_dump

### 2.6.1 DESCRIPTION

Dump the content of a grib file in different formats.

### 2.6.2 USAGE

```
grib_dump [options] grib_file grib_file ...
```

### 2.6.3 OPTIONS

-O

Octet mode. WMO documentation style dump.

-D

Debug mode.

-P key[:{s/d/l}],key[:{s/d/l}],...

As -p adding the declared keys to the default list.

-d

Print all data values. Available only in C mode

-C

C code mode. A C code program generating the grib message is dumped.

-t

Print type information.

-H

Print octet content in hexadecimal format.

-a

Dump aliases.

-w key[:{s/d/l}]{!=}value,key[:{s/d/l}]{!=}value,...

Where clause. Grib messages are processed only if they match all the key/value constraints. A valid constraint is of type key=value or key!=value. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be specified. Default type is string.

-M

Multi-grib support off. Turn off support for multiple fields in single grib message

-7

Does not fail when the message has wrong length

-V

Version.

-G

GRIBEX compatibility mode.

### 2.6.4 grib\_dump examples

1. To dump in a WMO documentation style with hexadecimal octet values (-H)

```
>grib_dump -H ../data/reduced_gaussian_model_level.grib1
```

2. To obtain all the key names available in a grib file.

```
> grib_dump -D ../data/regular_latlon_surface.grib1
```

3. To obtain a C code example from a grib file.

```
>grib_dump -C ../data/regular_latlon_surface.grib1
#include <grib_api.h>

/* This code was generated automatically */

int main(int argc, const char** argv)
{
    grib_handle *h      = NULL;
    size_t size        = 0;
    double* vdouble    = NULL;
    long* vlong        = NULL;
    FILE* f            = NULL;
    const char* p       = NULL;
    const void* buffer = NULL;

    if(argc != 2) {
        fprintf(stderr, "usage: %s out\n", argv[0]);
        exit(1);
    }

    h = grib_handle_new_from_samples(NULL, "GRIB1");
    if(!h) {
        fprintf(stderr, "Cannot create grib handle\n");
        exit(1);
    }

    GRIB_CHECK(grib_set_long(h, "editionNumber", 1), 0);
    GRIB_CHECK(grib_set_long(h, "table2Version", 128), 0);

    /* 98 = European Center for Medium-Range Weather Forecasts (grib1/0.table) */
    GRIB_CHECK(grib_set_long(h, "centre", 98), 0);

    GRIB_CHECK(grib_set_long(h, "generatingProcessIdentifier", 130), 0);
    GRIB_CHECK(grib_set_long(h, "gridDefinition", 255), 0);

    /* 128 = 10000000
    (1=1) Section 2 included
    (2=0) Section 3 omitted
    See grib1/1.table */
    GRIB_CHECK(grib_set_long(h, "section1Flags", 128), 0);

    /* 167 = 2T 2 metre temperature K (grib1/2.98.128.table) */
    GRIB_CHECK(grib_set_long(h, "indicatorOfParameter", 167), 0);

    /* 1 = Surface (of the Earth, which includes sea surface) (grib1/3.table) */
    GRIB_CHECK(grib_set_long(h, "indicatorOfTypeOfLevel", 1), 0);
```

```

GRIB_CHECK(grib_set_long(h, "level", 0), 0);
GRIB_CHECK(grib_set_long(h, "yearOfCentury", 8), 0);
GRIB_CHECK(grib_set_long(h, "month", 2), 0);
GRIB_CHECK(grib_set_long(h, "day", 6), 0);
GRIB_CHECK(grib_set_long(h, "hour", 12), 0);
GRIB_CHECK(grib_set_long(h, "minute", 0), 0);

/* 1 = Hour (grib1/4.table) */
GRIB_CHECK(grib_set_long(h, "unitOfTimeRange", 1), 0);

GRIB_CHECK(grib_set_long(h, "P1", 0), 0);
GRIB_CHECK(grib_set_long(h, "P2", 0), 0);

/* 0 = Forecast product valid at reference time + P1 (P1>0) (grib1/5.table) */
GRIB_CHECK(grib_set_long(h, "timeRangeIndicator", 0), 0);

GRIB_CHECK(grib_set_long(h, "numberIncludedInAverage", 0), 0);
GRIB_CHECK(grib_set_long(h, "numberMissingFromAveragesOrAccumulations", 0), 0);
GRIB_CHECK(grib_set_long(h, "centuryOfReferenceTimeOfData", 21), 0);

/* 0 = Unknown code table entry (grib1/0.ecmf.table) */
GRIB_CHECK(grib_set_long(h, "subCentre", 0), 0);

GRIB_CHECK(grib_set_long(h, "decimalScaleFactor", 0), 0);

/* 1 = MARS labelling or ensemble forecast data (grib1/localDefinitionNumber.98.table) */
GRIB_CHECK(grib_set_long(h, "localDefinitionNumber", 1), 0);

/* 1 = Operational archive (mars/class.table) */
GRIB_CHECK(grib_set_long(h, "marsClass", 1), 0);

/* 2 = Analysis (mars/type.table) */
GRIB_CHECK(grib_set_long(h, "marsType", 2), 0);

/* 1025 = Atmospheric model (mars/stream.table) */
GRIB_CHECK(grib_set_long(h, "marsStream", 1025), 0);

p = "0001";
size = strlen(p)+1;
GRIB_CHECK(grib_set_string(h, "experimentVersionNumber", p, &size), 0);
GRIB_CHECK(grib_set_long(h, "perturbationNumber", 0), 0);
GRIB_CHECK(grib_set_long(h, "numberOfForecastsInEnsemble", 0), 0);
GRIB_CHECK(grib_set_long(h, "numberOfVerticalCoordinateValues", 0), 0);
GRIB_CHECK(grib_set_long(h, "pvlLocation", 255), 0);

/* 0 = Latitude/Longitude Grid (grib1/6.table) */
GRIB_CHECK(grib_set_long(h, "dataRepresentationType", 0), 0);

GRIB_CHECK(grib_set_long(h, "Ni", 16), 0);
GRIB_CHECK(grib_set_long(h, "Nj", 31), 0);
GRIB_CHECK(grib_set_long(h, "latitudeOfFirstGridPoint", 60000), 0);
GRIB_CHECK(grib_set_long(h, "longitudeOfFirstGridPoint", 0), 0);

/* 128 = 10000000
(1=1) Direction increments given
(2=0) Earth assumed spherical with radius = 6367.47 km
(5=0) u and v components resolved relative to easterly and northerly directions
See grib1/7.table */
GRIB_CHECK(grib_set_long(h, "resolutionAndComponentFlags", 128), 0);

GRIB_CHECK(grib_set_long(h, "latitudeOfLastGridPoint", 0), 0);
GRIB_CHECK(grib_set_long(h, "longitudeOfLastGridPoint", 30000), 0);
GRIB_CHECK(grib_set_long(h, "iDirectionIncrement", 2000), 0);

```



```
GRIB_CHECK(grib_set_long(h, "jDirectionIncrement", 2000), 0);

/* 0 = 00000000
(1=0) Points scan in +i direction
(2=0) Points scan in -j direction
(3=0) Adjacent points in i direction are consecutive
See grib1/8.table */
GRIB_CHECK(grib_set_long(h, "scanningMode", 0), 0);

/* ITERATOR */

/* NEAREST */

GRIB_CHECK(grib_set_long(h, "bitsPerValue", 16), 0);
GRIB_CHECK(grib_set_long(h, "sphericalHarmonics", 0), 0);
GRIB_CHECK(grib_set_long(h, "complexPacking", 0), 0);
GRIB_CHECK(grib_set_long(h, "integerPointValues", 0), 0);
GRIB_CHECK(grib_set_long(h, "additionalFlagPresent", 0), 0);

/* gribSection5 */

/* Save the message */

f = fopen(argv[1], "w");
if(!f) {
    perror(argv[1]);
    exit(1);
}

GRIB_CHECK(grib_get_message(h, &buffer, &size), 0);

if(fwrite(buffer, 1, size, f) != size) {
    perror(argv[1]);
    exit(1);
}

if(fclose(f)) {
    perror(argv[1]);
    exit(1);
}

grib_handle_delete(h);
return 0;
}
```

## 2.7 `grib_dump` examples

With the `-O` option you can get only the keys actually coded into the message, with the `-a` option the aliases of each key are printed. `grib_dump -Oa "grib_file"`

## 2.8 grib\_debug

### 2.8.1 DESCRIPTION

Dump the content of a grib file in debug mode.

### 2.8.2 USAGE

`grib_debug [options] grib_file grib_file ...`

### 2.8.3 OPTIONS

`-V`

Version.

### 2.8.4 grib\_debug examples

Dumping in a WMO documentation style with hexadecimal octet values (-H)

and with the aliases of each key listed in square brackets (-a).

`grib_dump -Ha ../data/reduced_gaussian_model_level.grib1`

```

**** FILE: ../data/reduced_gaussian_model_level.grib1
===== MESSAGE 1 ( length=10142 ) =====
===== SECTION_0 ( length=0, padding=0 ) =====
1-4 identifier = GRIB
5-7 totalLength = 10142 ( 0x00 0x27 0x9E )
8 editionNumber = 1 ( 0x01 ) [ls.edition]
===== SECTION_1 ( length=52, padding=0 ) =====
1-3 section1Length = 52 ( 0x00 0x00 0x34 )
4 gribTablesVersionNo = 128 ( 0x80 ) [table2Version]
5 identificationOfOriginatingGeneratingCentre = 98 ( 0x62 ) [European Center for Medium-Range Weat
6 generatingProcessIdentifier = 128 ( 0x80 ) [generatingProcessIdentificationNumber, process]
7 gridDefinition = 255 ( 0xFF )
8 section1Flags = 128 [10000000]
9 indicatorOfParameter = 130 ( 0x82 ) [T Temperature K (grib1/2.98.128.table) ]
10 indicatorOfTypeOfLevel = 109 ( 0x6D ) [Hybrid level level number (2 octets) (grib1/3.table) ] [1
11-12 lev = 1 ( 0x00 0x01 ) [topLevel, bottomLevel, ls.level, mars.levelist]
13 yearOfCentury = 7 ( 0x07 )
14 month = 3 ( 0x03 )
15 day = 18 ( 0x12 )
16 hour = 12 ( 0x0C )
17 minute = 0 ( 0x00 )
18 indicatorOfUnitOfTimeRange = 1 ( 0x01 ) [Hour (grib1/4.table) ]
19 periodOfTime = 0 ( 0x00 ) [P1]
20 periodOfTimeIntervals = 0 ( 0x00 ) [P2]
21 timeRangeIndicator = 0 ( 0x00 ) [Forecast product valid at reference time + P1 (P1>0) (grib1/5.t
22-23 numberIncludedInAverage = 0 ( 0x00 0x00 )
24 numberMissingFromAveragesOrAccumulations = 0 ( 0x00 )
25 centuryOfReferenceTimeOfData = 21 ( 0x15 )
26 identificationOfOriginatingGeneratingSubCentre = 0 ( 0x00 ) [Absent (grib1/0.table) ] [subCentre
27-28 decimalScaleFactor = 2 ( 0x00 0x02 )
29-40 reservedNeedNotBePresent = 12 {
        00, 00, 00, 00, 00, 00, 00, 00, 00, 00, 00, 00
    } # pad reservedNeedNotBePresent
41 localDefinitionNumber = 1 ( 0x01 )
42 marsClass = 1 ( 0x01 ) [Operational archive (mars/class.table) ] [mars.class]

```

```

43     marsType = 2 ( 0x02 ) [Analysis (mars/type.table) ] [ls.dataType, mars.type]
44-45    marsStream = 1025 ( 0x04 0x01 ) [Atmospheric model (mars/stream.table) ] [mars.stream]
46-49    experimentVersionNumber = 0001 [mars.expver]
50     perturbationNumber = 0 ( 0x00 )
51     numberOfForecastsInEnsemble = 0 ( 0x00 )
52     padding_local1_1 = 1 {
          00
          } # pad padding_local1_1
===== SECTION_2 ( length=896, padding=0 ) =====
1-3     section2Length = 896 ( 0x00 0x03 0x80 )
4       numberOfVerticalCoordinateValues = 184 ( 0xB8 ) [NV, numberOfCoordinatesValues]
5       pvlLocation = 33 ( 0x21 )
6       dataRepresentationType = 4 ( 0x04 ) [Gaussian Latitude/Longitude Grid (grib1/6.table) ]
7-8     numberOfPointsAlongAParallel = MISSING ( 0xFF 0xFF ) [geography.Ni]
9-10    numberOfPointsAlongAMeridian = 64 ( 0x00 0x40 ) [geography.Nj]
11-13   latitudeOfFirstGridPoint = 87864 ( 0x01 0x57 0x38 ) [La1]
14-16   longitudeOfFirstGridPoint = 0 ( 0x00 0x00 0x00 ) [Lo1]
17     resolutionAndComponentFlags = 0 [00000000]
18-20   latitudeOfLastGridPoint = -87864 ( 0x81 0x57 0x38 ) [La2]
21-23   longitudeOfLastGridPoint = 357188 ( 0x05 0x73 0x44 ) [Lo2]
24-25   iDirectionIncrement = MISSING ( 0xFF 0xFF ) [Di]
26-27   numberOfParallelsBetweenAPoleAndTheEquator = 32 ( 0x00 0x20 )
28     scanningMode = 0 [00000000]
29-32   padding_grid4_1 = 4 {
          00, 00, 00, 00
          } # pad padding_grid4_1
33-768  pv = (184,736) {
          0,      2.00004,    3.98083,    7.38719,    12.9083,    21.4136,    33.9529,    51.7466,
          76.1677,    108.716,    150.986,    204.637,    271.356,    352.824,    450.686,    566.519,
          701.813,    857.946,    1036.17,    1237.59,    1463.16,    1713.71,    1989.87,    2292.16,
          2620.9,     2976.3,    3358.43,    3767.2,    4202.42,    4663.78,    5150.86,    5663.16,
          6199.84,    6759.73,    7341.47,    7942.93,    8564.62,    9208.3,    9873.56,    10558.9,
          11262.5,    11982.7,    12713.9,    13453.2,    14192,     14922.7,    15638.1,    16329.6,
          16990.6,    17613.3,    18191,     18717,     19184.5,    19587.5,    19919.8,    20175.4,
          20348.9,    20434.2,    20426.2,    20319,     20107,     19785.4,    19348.8,    18798.8,
          18141.3,    17385.6,    16544.6,    15633.6,    14665.6,    13653.2,    12608.4,    11543.2,
          10471.3,    9405.22,    8356.25,    7335.16,    6353.92,    5422.8,    4550.21,    3743.46,
          3010.15,    2356.2,    1784.85,    1297.66,    895.194,    576.314,    336.772,    162.043,
          54.2083,    6.57563,    0.00316,    0,         0,         0,         0,         0,
          0,         0,         0,         0,         0,         0,         0,         0,
          ... 84 more values
          } # ibmfloat pv
769-896  pl = (64,128) {
          20,      27,         36,         40,         45,         50,         60,         64,
          72,      75,         80,         90,         90,         96,         100,        108,
          108,     120,        120,        120,        128,        128,        128,        128,
          128,     128,        128,        128,        128,        128,        128,        128,
          128,     128,        128,        128,        128,        120,        120,        108,
          108,     100,        96,         90,         90,         80,         75,         72,
          64,      60,         50,         45,         40,         36,         27,         20
          } # unsigned pl
===== SECTION_4 ( length=9182, padding=0 ) =====
1-3     section4Length = 9182 ( 0x00 0x23 0xDE )
4       dataFlag = 0 [00000000]
5-6     binaryScaleFactor = 0 ( 0x00 0x00 )
7-10    referenceValue = 17402.8
11     numberOfBitsContainingEachPackedValue = 12 ( 0x0C ) [nbp, numberOfBits, bitsPerValue]
12-9182 values = (6114,9171) {
          203.778,    203.468,    202.958,    202.348,    201.758,    201.278,    200.888,    200.558,
          200.268,    200.078,    200.068,    200.318,    200.808,    201.458,    202.138,    202.758,
          203.248,    203.588,    203.798,    203.878,    205.968,    205.418,    204.438,    203.218,
          202.008,    201.128,    200.708,    200.598,    200.478,    200.228,    199.908,    199.528,
          199.108,    198.708,    198.528,    198.748,    199.458,    200.488,    201.548,    202.478,
          203.358,    204.178,    204.808,    205.198,    205.508,    205.838,    206.068,    207.338,
          206.488,    205.198,    203.798,    202.548,    201.528,    200.848,    200.638,    200.818,
          201.028,    200.888,    200.308,    199.638,    199.228,    199.018,    198.738,    198.328,

```

```

197.868, 197.358, 196.928, 196.858, 197.348, 198.368, 199.638, 200.758,
201.538, 202.288, 203.338, 204.438, 205.158, 205.558, 205.938, 206.438,
207.008, 207.468, 207.638, 207.178, 206.658, 205.398, 203.788, 202.468,
201.338, 200.298, 199.938, 200.318, 200.608, 200.478, 200.008, 199.208,
198.278, 197.708, 197.558, 197.318
... 6014 more values
} # data_glsimple_packing values
===== SECTION_5 ( length=4, padding=0 ) =====
1-4      7777 = 7777

```

How to obtain all the key names available in a grib file.

`grib_dump -D ../data/regular_latlon_surface.grib1`

```

***** FILE: ../data/regular_latlon_surface.grib1
===== MESSAGE 1 ( length=1100 ) =====
0-0 constant oneConstant = 1
0-0 constant oneMillionConstant = 1000000
0-0 offset_file offset = 0
0-0 count_file count = 1
0-0 count_total countTotal = 1
0-0 lookup kindOfProduct = 1196575042 [GRIB 1196575042 0-4]
0-0 lookup GRIBEditionNumber = 1 [? 1 7-1]
=====> section GRIB (1100,1100,0)
      0-0 constant gribldivider = 1000
      0-0 constant ieeeFloats = 0
      0-0 transient dummy = 1
=====> section section_0 (0,0,0)
      ----> label empty
<==== section section_0
0-4 ascii identifier = GRIB
4-7 gl_message_length totalLength = 1100
7-8 unsigned editionNumber = 1 [ls.edition]
=====> section section_1 (52,52,0)
      8-8 constant ECMWF = 98
      8-8 position offsetSection1 = 8
      8-11 section_length section1Length = 52
      11-12 unsigned gribTablesVersionNo = 128 [table2Version]
      12-13 codetable identificationOfOriginatingGeneratingCentre = 98 [European Center for Medium-Range W
      13-14 unsigned generatingProcessIdentifier = 128 [generatingProcessIdentificationNumber, process]
      14-15 unsigned gridDefinition = 255
      15-16 codeflag section1Flags = 128 [10000000:(1=1) Section 2 included;(2=0) Section 3 omitted:grib1/
      16-17 codetable indicatorOfParameter = 167 [2T 2 metre temperature K (grib1/2.98.128.table) ]
      17-17 sprintf marsParam = 167.128 [mars.param, ls.param]
      17-18 codetable indicatorOfTypeOfLevel = 1 [Surface (of the Earth, which includes sea surface) (grib1/
      18-20 unsigned lev = 0 [topLevel, bottomLevel, ls.level, mars.levelist]
      20-21 unsigned yearOfCentury = 7
      21-22 unsigned month = 3
      22-23 unsigned day = 18
      23-24 unsigned hour = 12
      24-25 unsigned minute = 0
      25-25 constant second = 0
      25-26 codetable indicatorOfUnitOfTimeRange = 1 [Hour (grib1/4.table) ]
      26-27 unsigned periodOfTime = 0 [P1]
      27-28 unsigned periodOfTimeIntervals = 0 [P2]
      28-29 codetable timeRangeIndicator = 0 [Forecast product valid at reference time + P1 (P1>0) (grib1/
      29-31 unsigned numberIncludedInAverage = 0
      31-32 unsigned numberMissingFromAveragesOrAccumulations = 0
      32-33 unsigned centuryOfReferenceTimeOfData = 21
      33-34 codetable identificationOfOriginatingGeneratingSubCentre = 0 [Absent (grib1/0.table) ] [subCer
      34-36 signed decimalScaleFactor = 0
      36-36 transient setLocalDefinition = 0
      36-48 pad reservedNeedNotBePresent = 12 {
          00, 00, 00, 00, 00, 00, 00, 00, 00, 00, 00, 00, 00, 00, 00, 00
      } # pad reservedNeedNotBePresent
      48-48 gldate dataDate = 20070318 [mars.date, ls.date]
      48-48 evaluate year = 2007

```

```

48-48 glmonthlydate monthlyDate = 20070301
48-48 time dataTime = 1200 [mars.time]
48-48 glstartstep marsStartStep = 0 [mars.startStep]
48-48 glendstep marsEndStep = 0 [mars.endStep]
48-48 glstep marsStep = 0 [mars.step, ls.step, forecastTime]
48-48 glverificationdate verificationDate = 20070318
48-48 glmonthlydate monthlyVerificationDate = 20070301
48-48 glday_of_the_year_date dayOfTheYearDate = 2007-078
48-48 constant wrongPadding = 0
48-48 constant localUsePresent = 1
48-48 glparam parameter = 167
48-49 unsigned localDefinitionNumber = 1
=====> section localDefinition (11,11,0)
=====> section mars_labeling (8,8,0)
    49-50 codetable marsClass = 1 [Operational archive (mars/class.table) ] [mars.class]
    50-51 codetable marsType = 2 [Analysis (mars/type.table) ] [ls.dataType, mars.type]
    51-53 codetable marsStream = 1025 [Atmospheric model (mars/stream.table) ] [mars.stream]
    53-57 kseclexpver experimentVersionNumber = 0001 [mars.expver]
    57-57 constant SimulationsOf30Days = s3
    57-57 constant TYPE_S3 = 22
<==== section mars_labeling
57-58 unsigned perturbationNumber = 0
58-59 unsigned numberOfForecastsInEnsemble = 0
59-60 pad padding_local1_1 = 1 {
    00
} # pad padding_local1_1
<==== section localDefinition
60-60 transient centreForTableNumber = 98
60-60 section_padding localExtensionPadding = 0 {}
60-60 section_padding section1Padding = 0 {}
60-60 padtoeven evenpadding_secl = 0 {}
60-60 concept grib1_short_name = 2T [ls.short_name]
60-60 concept grib1_name = 2_metre_temperature [name]
60-60 concept grib1_units = K [units]
<==== section section_1
60-60 bit gridDescriptionSectionPresent = 1 [GDSPresent]
60-60 bit bitmapPresent = 0 [bitmapSectionPresent]
=====> section section_2 (32,32,0)
    60-60 position offsetSection2 = 60
    60-63 section_length section2Length = 32
    63-64 unsigned numberOfVerticalCoordinateValues = 0 [NV, numberOfCoordinatesValues]
    64-64 constant neitherPresent = 255
    64-65 unsigned pvlLocation = 255
    65-66 codetable dataRepresentationType = 0 [Latitude/Longitude Grid (grib1/6.table) ]
=====> section dataRepresentation (22,22,0)
    66-66 constant gridDefinitionTemplateNumber = 0
    66-68 unsigned numberOfPointsAlongAParallel = 16 [Ni]
    68-70 unsigned numberOfPointsAlongAMeridian = 31 [Nj]
    70-73 signed latitudeOfFirstGridPoint = 60000 [La1]
    73-73 scale latitudeOfFirstGridPointInDegrees = 60 [geography.laFirst]
    73-76 signed longitudeOfFirstGridPoint = 0 [Lo1]
    76-76 scale longitudeOfFirstGridPointInDegrees = 0 [geography.loFirst]
    76-77 codeflag resolutionAndComponentFlags = 128 [10000000:(1=1) Direction increments given;(2=0
    77-77 bit ijDirectionIncrementGiven = 1 [iDirectionIncrementGiven, jDirectionIncrementGiven, DiGi
    77-77 bit earthIsOblate = 0
    77-77 bit resolutionAndComponentFlags3 = 0
    77-77 bit resolutionAndComponentFlags4 = 0
    77-77 bit uvRelativeToGrid = 0
    77-77 bit resolutionAndComponentFlags6 = 0
    77-77 bit resolutionAndComponentFlags7 = 0
    77-77 bit resolutionAndComponentFlags8 = 0
    77-80 signed latitudeOfLastGridPoint = 0 [La2]
    80-80 scale latitudeOfLastGridPointInDegrees = 0 [geography.laLast]
    80-83 signed longitudeOfLastGridPoint = 30000 [Lo2]
    83-83 transient longitudeOfLastGridPointG1to2 = 30000
    83-83 scale longitudeOfLastGridPointInDegrees = 30 [geography.loLast]
    83-85 unsigned iDirectionIncrement = 2000 [Di]

```

```

85-87 unsigned jDirectionIncrement = 2000 [Dj]
87-88 codeflag scanningMode = 0 [00000000:(1=0) Points scan in +i direction;(2=0) Points scan i
88-88 bit iScansNegatively = 0
88-88 bit jScansPositively = 0
88-88 bit jPointsAreConsecutive = 0
88-88 constant iScansPositively = 1
88-88 bit scanningMode4 = 0
88-88 bit scanningMode5 = 0
88-88 bit scanningMode6 = 0
88-88 bit scanningMode7 = 0
88-88 bit scanningMode8 = 0
88-88 latlon_increment jDirectionIncrementInDegrees = 2 [geography.jInc, geography.gridNorthSouth]
88-88 latlon_increment iDirectionIncrementInDegrees = 2 [geography.iInc, geography.gridWestEast]
----> iterator ITERATOR
<==== section dataRepresentation
88-88 position endGridDefinition = 88
88-88 transient PVPresent = 0
88-88 position offsetBeforePV = 88
88-88 position offsetBeforePL = 88
88-88 transient PLPresent = 0 [reducedGrid]
88-92 padto padding_sec2_1 = 4 {
    00, 00, 00, 00
} # padto padding_sec2_1
92-92 padtoeven padding_sec2_3 = 0 {}
<==== section section_2
92-92 position endOfHeadersMaker = 92
92-92 transient missingValue = 9999
92-92 constant tableReference = 0
=====> section section_4 (1004,1004,0)
92-92 position offsetSection4 = 92
92-95 gl_section4_length section4Length = 1004
95-95 gl_half_byte_codeflag halfByte = 8
95-96 codeflag dataFlag = 8 [00001000:(1=0) Grid-point data;(2=0) Simple packing;(3=0) Floating p
96-98 signed binaryScaleFactor = -10
98-102 ibmfloat referenceValue = 269.587
102-103 unsigned numberOfBitsContainingEachPackedValue = 16 [nbp, numberOfBits, bitsPerValue]
103-103 bit sphericalHarmonics = 0
103-103 bit complexPacking = 0
103-103 bit integerPointValues = 0
103-103 bit additionalFlagPresent = 0
=====> section dataValues (993,993,0)
103-103 constant dataRepresentationTemplateName = 0
103-103 position offsetBeforeData = 103
103-103 constant bitMapIndicator = 255
103-1096 data_glsimple_packing values = (496,993) {
    277.704,    277.797,    278.103,    274.598,    269.587,    278.345,    277.213,    278.19
    277.853,    276.747,    274.361,    273.636,    274.593,    273.782,    273.016,    274.316
    278.492,    278.792,    278.836,    278.333,    277.389,    278.525,    278.175,    277.255
    277.383,    278.047,    277.877,    276.213,    273.99,    278.333,    278.58,    277.642
    278.865,    278.997,    278.509,    278.983,    279.527,    279.414,    278.8,    278.749
    278.895,    279.056,    278.699,    278.426,    276.601,    277.491,    279.646,    279.198
    279.108,    279.156,    279.406,    279.527,    280.344,    280.869,    279.951,    281.621
    281.221,    280.676,    281.049,    280.354,    279.025,    278.192,    280.05,    280.375
    280.68,    281.269,    281.406,    281.483,    279.454,    280.641,    282.984,    282.578
    281.797,    281.542,    281.854,    281.5,    279.917,    280.529,    282.008,    281.102
    282.223,    282.727,    280.315,    278.539,    280.066,    280.789,    280.517,    282.883
    283.897,    285.161,    285.779,    285.847,    281.973,    282.869,    281.926,    280.816
    282.48,    281.894,    281.035,    281.722
    ... 396 more values
} # data_glsimple_packing values
<==== section dataValues
1096-1096 size valuesCount = 496
1096-1096 concept typeOfGrid = regular_ll [ls.gridType]
1096-1096 concept typeOfPacking = grid_simple [ls.packingType, dataRepresentation]
1096-1096 padtoeven padding_sec4_1 = 0 {}
<==== section section_4
=====> section section_5 (4,4,0)

```

```

----> label gribSection5
1096-1096 position offsetSection5 = 1096
1096-1100 ascii 7777 = 7777
<==== section section_5
<==== section GRIB

```

How to obtain a C code example from a grib file.

**`grib_dump -C ../data/regular_latlon_surface.grib1`**

```

#include <grib_api.h>

/* This code was generated automatically */

int main(int argc, const char** argv)
{
    grib_handle *h      = NULL;
    size_t size        = 0;
    double* v          = NULL;
    FILE* f            = NULL;
    const char* p       = NULL;
    const void* buffer = NULL;

    if(argc != 2) {
        fprintf(stderr, "usage: %s out\n", argv[0]);
        exit(1);
    }

    h = grib_handle_new_from_template(NULL, "GRIB2");
    if(!h) {
        fprintf(stderr, "Cannot create grib handle\n");
        exit(1);
    }

    /* empty */

    GRIB_CHECK(grib_set_long(h, "editionNumber", 1), 0);
    GRIB_CHECK(grib_set_long(h, "gribTablesVersionNo", 128), 0);

    /* 98 = European Center for Medium-Range Weather Forecasts (grib1/0.table) */
    GRIB_CHECK(grib_set_long(h, "identificationOfOriginatingGeneratingCentre", 98), 0);

    GRIB_CHECK(grib_set_long(h, "generatingProcessIdentifier", 128), 0);
    GRIB_CHECK(grib_set_long(h, "gridDefinition", 255), 0);

    /* 128 = 10000000
    (1=1) Section 2 included
    (2=0) Section 3 omitted
    See grib1/1.table */
    GRIB_CHECK(grib_set_long(h, "section1Flags", 128), 0);

    /* 167 = 2T 2 metre temperature K (grib1/2.98.128.table) */
    GRIB_CHECK(grib_set_long(h, "indicatorOfParameter", 167), 0);

    /* 1 = Surface (of the Earth, which includes sea surface) (grib1/3.table) */
    GRIB_CHECK(grib_set_long(h, "indicatorOfTypeOfLevel", 1), 0);

    GRIB_CHECK(grib_set_long(h, "lev", 0), 0);
    GRIB_CHECK(grib_set_long(h, "yearOfCentury", 7), 0);
    GRIB_CHECK(grib_set_long(h, "month", 3), 0);
    GRIB_CHECK(grib_set_long(h, "day", 18), 0);
    GRIB_CHECK(grib_set_long(h, "hour", 12), 0);
    GRIB_CHECK(grib_set_long(h, "minute", 0), 0);

```



```

/* 1 = Hour (grib1/4.table) */
GRIB_CHECK(grib_set_long(h,"indicatorOfUnitOfTimeRange",1),0);

GRIB_CHECK(grib_set_long(h,"periodOfTime",0),0);
GRIB_CHECK(grib_set_long(h,"periodOfTimeIntervals",0),0);

/* 0 = Forecast product valid at reference time + P1 (P1>0) (grib1/5.table) */
GRIB_CHECK(grib_set_long(h,"timeRangeIndicator",0),0);

GRIB_CHECK(grib_set_long(h,"numberIncludedInAverage",0),0);
GRIB_CHECK(grib_set_long(h,"numberMissingFromAveragesOrAccumulations",0),0);
GRIB_CHECK(grib_set_long(h,"centuryOfReferenceTimeOfData",21),0);

/* 0 = Absent (grib1/0.table) */
GRIB_CHECK(grib_set_long(h,"identificationOfOriginatingGeneratingSubCentre",0),0);

GRIB_CHECK(grib_set_long(h,"decimalScaleFactor",0),0);
GRIB_CHECK(grib_set_long(h,"localDefinitionNumber",1),0);

/* 1 = Operational archive (mars/class.table) */
GRIB_CHECK(grib_set_long(h,"marsClass",1),0);

/* 2 = Analysis (mars/type.table) */
GRIB_CHECK(grib_set_long(h,"marsType",2),0);

/* 1025 = Atmospheric model (mars/stream.table) */
GRIB_CHECK(grib_set_long(h,"marsStream",1025),0);

p    = "0001";
size = strlen(p)+1;
GRIB_CHECK(grib_set_string(h,"experimentVersionNumber",p,&size),0);
GRIB_CHECK(grib_set_long(h,"perturbationNumber",0),0);
GRIB_CHECK(grib_set_long(h,"numberOfForecastsInEnsemble",0),0);
GRIB_CHECK(grib_set_long(h,"numberOfVerticalCoordinateValues",0),0);
GRIB_CHECK(grib_set_long(h,"pvlLocation",255),0);

/* 0 = Latitude/Longitude Grid (grib1/6.table) */
GRIB_CHECK(grib_set_long(h,"dataRepresentationType",0),0);

GRIB_CHECK(grib_set_long(h,"numberOfPointsAlongAParallel",16),0);
GRIB_CHECK(grib_set_long(h,"numberOfPointsAlongAMeridian",31),0);
GRIB_CHECK(grib_set_long(h,"latitudeOfFirstGridPoint",60000),0);
GRIB_CHECK(grib_set_long(h,"longitudeOfFirstGridPoint",0),0);

/* 128 = 10000000
(1=1) Direction increments given
(2=0) Earth assumed spherical with radius = 6367.47 km
(5=0) u and v components resolved relative to easterly and northerly directions
See grib1/7.table */
GRIB_CHECK(grib_set_long(h,"resolutionAndComponentFlags",128),0);

GRIB_CHECK(grib_set_long(h,"latitudeOfLastGridPoint",0),0);
GRIB_CHECK(grib_set_long(h,"longitudeOfLastGridPoint",30000),0);
GRIB_CHECK(grib_set_long(h,"iDirectionIncrement",2000),0);
GRIB_CHECK(grib_set_long(h,"jDirectionIncrement",2000),0);

/* 0 = 00000000
(1=0) Points scan in +i direction
(2=0) Points scan in -j direction
(3=0) Adjacent points in i direction are consecutive
See grib1/8.table */
GRIB_CHECK(grib_set_long(h,"scanningMode",0),0);

```

```

/* ITERATOR */

/* 8 = 00001000
(1=0) Grid-point data
(2=0) Simple packing
(3=0) Floating point values are represented
(4=0) No additional flags at octet 14
See grib1/11.table */
GRIB_CHECK(grib_set_long(h,"dataFlag",8),0);

GRIB_CHECK(grib_set_long(h,"numberOfBitsContainingEachPackedValue",16),0);
size = 496;
v = (double*)calloc(size,sizeof(double));
if(!v) {
    fprintf(stderr,"failed to allocate %d bytes\n",size*sizeof(double));
    exit(1);
}

v[ 0] = 277.704; v[ 1] = 277.797; v[ 2] = 278.103; v[ 3] = 274.598;
v[ 4] = 269.587; v[ 5] = 278.345; v[ 6] = 277.213; v[ 7] = 278.19;
v[ 8] = 277.853; v[ 9] = 276.747; v[10] = 274.361; v[11] = 273.636;
v[12] = 274.593; v[13] = 273.782; v[14] = 273.016; v[15] = 274.316;
v[16] = 278.492; v[17] = 278.792; v[18] = 278.836; v[19] = 278.333;
v[20] = 277.389; v[21] = 278.525; v[22] = 278.175; v[23] = 277.255;
v[24] = 277.383; v[25] = 278.047; v[26] = 277.877; v[27] = 276.213;
v[28] = 273.99; v[29] = 278.333; v[30] = 278.58; v[31] = 277.642;
v[32] = 278.865; v[33] = 278.997; v[34] = 278.509; v[35] = 278.983;
v[36] = 279.527; v[37] = 279.414; v[38] = 278.8; v[39] = 278.749;
v[40] = 278.895; v[41] = 279.056; v[42] = 278.699; v[43] = 278.426;
v[44] = 276.601; v[45] = 277.491; v[46] = 279.646; v[47] = 279.198;
v[48] = 279.108; v[49] = 279.156; v[50] = 279.406; v[51] = 279.527;
v[52] = 280.344; v[53] = 280.869; v[54] = 279.951; v[55] = 281.621;
v[56] = 281.221; v[57] = 280.676; v[58] = 281.049; v[59] = 280.354;
v[60] = 279.025; v[61] = 278.192; v[62] = 280.05; v[63] = 280.375;
v[64] = 280.68; v[65] = 281.269; v[66] = 281.406; v[67] = 281.483;
v[68] = 279.454; v[69] = 280.641; v[70] = 282.984; v[71] = 282.578;
v[72] = 281.797; v[73] = 281.542; v[74] = 281.854; v[75] = 281.5;
v[76] = 279.917; v[77] = 280.529; v[78] = 282.008; v[79] = 281.102;
v[80] = 282.223; v[81] = 282.727; v[82] = 280.315; v[83] = 278.539;
v[84] = 280.066; v[85] = 280.789; v[86] = 280.517; v[87] = 282.883;
v[88] = 283.897; v[89] = 285.161; v[90] = 285.779; v[91] = 285.847;
v[92] = 281.973; v[93] = 282.869; v[94] = 281.926; v[95] = 280.816;
v[96] = 282.48; v[97] = 281.894; v[98] = 281.035; v[99] = 281.722;
v[100] = 279.978; v[101] = 284.138; v[102] = 287.234; v[103] = 287.831;
v[104] = 288.452; v[105] = 289.882; v[106] = 287.776; v[107] = 287.946;
v[108] = 281.466; v[109] = 284.771; v[110] = 283.343; v[111] = 282.477;
v[112] = 284.723; v[113] = 280.869; v[114] = 285.693; v[115] = 284.132;
v[116] = 276.881; v[117] = 283.388; v[118] = 287.295; v[119] = 286.764;
v[120] = 291.798; v[121] = 291.607; v[122] = 290.086; v[123] = 286.769;
v[124] = 284.24; v[125] = 280.884; v[126] = 286.866; v[127] = 284.694;
v[128] = 285.417; v[129] = 283.823; v[130] = 289.898; v[131] = 290.317;
v[132] = 287.031; v[133] = 287.949; v[134] = 289.263; v[135] = 289.869;
v[136] = 289.926; v[137] = 289.535; v[138] = 289.817; v[139] = 287.768;
v[140] = 290.394; v[141] = 290.294; v[142] = 287.069; v[143] = 281.759;
v[144] = 289.132; v[145] = 287.316; v[146] = 287.548; v[147] = 287.181;
v[148] = 287.645; v[149] = 289.492; v[150] = 288.956; v[151] = 286.634;
v[152] = 289.7; v[153] = 289.189; v[154] = 287.704; v[155] = 291.151;
v[156] = 286.208; v[157] = 291.093; v[158] = 284.818; v[159] = 282.097;
v[160] = 289.244; v[161] = 288.263; v[162] = 289.545; v[163] = 290.018;
v[164] = 289.881; v[165] = 290.215; v[166] = 289.999; v[167] = 289.447;
v[168] = 284.105; v[169] = 290.686; v[170] = 288.128; v[171] = 290.241;
v[172] = 289.116; v[173] = 289.576; v[174] = 291.8; v[175] = 286.35;
v[176] = 289.239; v[177] = 289.525; v[178] = 289.45; v[179] = 290.114;
v[180] = 290.301; v[181] = 289.429; v[182] = 290.005; v[183] = 287.195;
v[184] = 289.823; v[185] = 290.313; v[186] = 290.792; v[187] = 286.693;
v[188] = 291.941; v[189] = 290.783; v[190] = 290.818; v[191] = 287.234;

```

v[ 192] = 287.001; v[ 193] = 287.49; v[ 194] = 286.791; v[ 195] = 286.71;  
v[ 196] = 287.182; v[ 197] = 290.49; v[ 198] = 290.322; v[ 199] = 289.957;  
v[ 200] = 290.056; v[ 201] = 289.915; v[ 202] = 289.917; v[ 203] = 290.251;  
v[ 204] = 290.502; v[ 205] = 290.782; v[ 206] = 291.367; v[ 207] = 291.025;  
v[ 208] = 290.326; v[ 209] = 285.912; v[ 210] = 290.003; v[ 211] = 294.341;  
v[ 212] = 294.048; v[ 213] = 291.771; v[ 214] = 290.675; v[ 215] = 291.203;  
v[ 216] = 291.478; v[ 217] = 290.939; v[ 218] = 290.555; v[ 219] = 289.821;  
v[ 220] = 290.126; v[ 221] = 291.021; v[ 222] = 291.243; v[ 223] = 290.761;  
v[ 224] = 291.05; v[ 225] = 291.556; v[ 226] = 292.386; v[ 227] = 293.149;  
v[ 228] = 293.301; v[ 229] = 291.821; v[ 230] = 290.157; v[ 231] = 293.427;  
v[ 232] = 292.629; v[ 233] = 292.25; v[ 234] = 294.59; v[ 235] = 296.421;  
v[ 236] = 296.16; v[ 237] = 290.221; v[ 238] = 290.882; v[ 239] = 290.864;  
v[ 240] = 294.69; v[ 241] = 294.224; v[ 242] = 294.332; v[ 243] = 293.917;  
v[ 244] = 292.863; v[ 245] = 293.005; v[ 246] = 292.814; v[ 247] = 295.443;  
v[ 248] = 296.665; v[ 249] = 298.566; v[ 250] = 298.846; v[ 251] = 298.165;  
v[ 252] = 297.105; v[ 253] = 294.729; v[ 254] = 294.968; v[ 255] = 293.305;  
v[ 256] = 298.003; v[ 257] = 296.402; v[ 258] = 295.03; v[ 259] = 295.649;  
v[ 260] = 295.811; v[ 261] = 297.203; v[ 262] = 298.222; v[ 263] = 297.12;  
v[ 264] = 299.167; v[ 265] = 298.919; v[ 266] = 298.372; v[ 267] = 297.932;  
v[ 268] = 296.47; v[ 269] = 295.208; v[ 270] = 294.647; v[ 271] = 294.034;  
v[ 272] = 300.407; v[ 273] = 301.659; v[ 274] = 300.621; v[ 275] = 297.093;  
v[ 276] = 295.676; v[ 277] = 298.434; v[ 278] = 298.906; v[ 279] = 302.369;  
v[ 280] = 300.815; v[ 281] = 299.277; v[ 282] = 298.643; v[ 283] = 298.381;  
v[ 284] = 296.632; v[ 285] = 294.887; v[ 286] = 295.411; v[ 287] = 293.665;  
v[ 288] = 303.051; v[ 289] = 304.741; v[ 290] = 304.555; v[ 291] = 301.901;  
v[ 292] = 301.846; v[ 293] = 300.793; v[ 294] = 302.141; v[ 295] = 300.521;  
v[ 296] = 300.74; v[ 297] = 301.164; v[ 298] = 299.811; v[ 299] = 298.146;  
v[ 300] = 298.443; v[ 301] = 293.905; v[ 302] = 295.545; v[ 303] = 296.185;  
v[ 304] = 306.254; v[ 305] = 307.698; v[ 306] = 307.503; v[ 307] = 304.62;  
v[ 308] = 304.458; v[ 309] = 303.097; v[ 310] = 303.69; v[ 311] = 303.482;  
v[ 312] = 303.514; v[ 313] = 304.001; v[ 314] = 299.346; v[ 315] = 298.529;  
v[ 316] = 297.935; v[ 317] = 295.495; v[ 318] = 295.846; v[ 319] = 296.122;  
v[ 320] = 309.596; v[ 321] = 308.059; v[ 322] = 305.473; v[ 323] = 305.581;  
v[ 324] = 306.11; v[ 325] = 303.994; v[ 326] = 304.602; v[ 327] = 304.286;  
v[ 328] = 304.18; v[ 329] = 305.511; v[ 330] = 300.083; v[ 331] = 299.69;  
v[ 332] = 297.061; v[ 333] = 296.252; v[ 334] = 296.508; v[ 335] = 298.427;  
v[ 336] = 309.837; v[ 337] = 309.568; v[ 338] = 308.175; v[ 339] = 306.983;  
v[ 340] = 307.399; v[ 341] = 303.002; v[ 342] = 303.582; v[ 343] = 303.765;  
v[ 344] = 304.829; v[ 345] = 303.815; v[ 346] = 302.952; v[ 347] = 301.263;  
v[ 348] = 296.397; v[ 349] = 298.184; v[ 350] = 297.765; v[ 351] = 299.807;  
v[ 352] = 311.829; v[ 353] = 309.43; v[ 354] = 307.672; v[ 355] = 307.068;  
v[ 356] = 306.384; v[ 357] = 304.862; v[ 358] = 304.397; v[ 359] = 303.944;  
v[ 360] = 304.673; v[ 361] = 304.326; v[ 362] = 303.948; v[ 363] = 302.827;  
v[ 364] = 297.377; v[ 365] = 296.722; v[ 366] = 298.711; v[ 367] = 300.744;  
v[ 368] = 310.353; v[ 369] = 309.716; v[ 370] = 309.28; v[ 371] = 308.163;  
v[ 372] = 306.711; v[ 373] = 305.75; v[ 374] = 304.74; v[ 375] = 305.384;  
v[ 376] = 304.885; v[ 377] = 305.735; v[ 378] = 307.71; v[ 379] = 303.764;  
v[ 380] = 303.073; v[ 381] = 300.87; v[ 382] = 300.858; v[ 383] = 302.205;  
v[ 384] = 311.264; v[ 385] = 311.085; v[ 386] = 310.432; v[ 387] = 308.94;  
v[ 388] = 305.619; v[ 389] = 307; v[ 390] = 306.413; v[ 391] = 307.649;  
v[ 392] = 308.429; v[ 393] = 309.358; v[ 394] = 309.365; v[ 395] = 307.933;  
v[ 396] = 306.15; v[ 397] = 305.126; v[ 398] = 305.611; v[ 399] = 303.336;  
v[ 400] = 309.947; v[ 401] = 309.562; v[ 402] = 309.339; v[ 403] = 310.316;  
v[ 404] = 308.055; v[ 405] = 307.565; v[ 406] = 310.605; v[ 407] = 308.4;  
v[ 408] = 309.219; v[ 409] = 310.801; v[ 410] = 310.525; v[ 411] = 309.65;  
v[ 412] = 306.611; v[ 413] = 306.033; v[ 414] = 307.988; v[ 415] = 308.941;  
v[ 416] = 308.4; v[ 417] = 307.615; v[ 418] = 307.404; v[ 419] = 308.381;  
v[ 420] = 309.778; v[ 421] = 311.715; v[ 422] = 308.409; v[ 423] = 307.156;  
v[ 424] = 308.715; v[ 425] = 307.201; v[ 426] = 310.448; v[ 427] = 309.24;  
v[ 428] = 306.716; v[ 429] = 307.307; v[ 430] = 309.062; v[ 431] = 309.776;  
v[ 432] = 303.033; v[ 433] = 302.76; v[ 434] = 303.071; v[ 435] = 306.578;  
v[ 436] = 309.819; v[ 437] = 305.046; v[ 438] = 309.764; v[ 439] = 307.857;  
v[ 440] = 301.171; v[ 441] = 302.783; v[ 442] = 301.107; v[ 443] = 300.429;  
v[ 444] = 303.189; v[ 445] = 304.585; v[ 446] = 303.709; v[ 447] = 307.132;  
v[ 448] = 302.315; v[ 449] = 302.922; v[ 450] = 302.593; v[ 451] = 302.476;  
v[ 452] = 302.132; v[ 453] = 305.953; v[ 454] = 300.132; v[ 455] = 301.361;  
v[ 456] = 302.355; v[ 457] = 304.042; v[ 458] = 302.175; v[ 459] = 297.057;

```
v[ 460] = 296.072; v[ 461] = 296.644; v[ 462] = 296.895; v[ 463] = 296.22;
v[ 464] = 300.897; v[ 465] = 300.839; v[ 466] = 300.899; v[ 467] = 301.941;
v[ 468] = 302.709; v[ 469] = 301.495; v[ 470] = 302.248; v[ 471] = 301.468;
v[ 472] = 303.598; v[ 473] = 304.599; v[ 474] = 299.779; v[ 475] = 297.9;
v[ 476] = 295.564; v[ 477] = 296.015; v[ 478] = 293.688; v[ 479] = 294.294;
v[ 480] = 300.801; v[ 481] = 300.724; v[ 482] = 301.204; v[ 483] = 302.463;
v[ 484] = 302.885; v[ 485] = 305.413; v[ 486] = 305.523; v[ 487] = 303.672;
v[ 488] = 304.547; v[ 489] = 303.334; v[ 490] = 301.616; v[ 491] = 298.654;
v[ 492] = 297.975; v[ 493] = 295.379; v[ 494] = 293.83; v[ 495] = 300.082;

GRIB_CHECK(grib_set_double_array(h, "values", v, size), 0);
free(v);

/* gribSection5 */

/* Save the message */

f = fopen(argv[1], "w");
if(!f) {
    perror(argv[1]);
    exit(1);
}

GRIB_CHECK(grib_get_message(h, &buffer, &size), 0);

if(fwrite(buffer, 1, size, f) != size) {
    perror(argv[1]);
    exit(1);
}

if(fclose(f)) {
    perror(argv[1]);
    exit(1);
}

grib_handle_delete(h);
return 0;
}
```

## 2.9 grib\_convert

### 2.9.1 DESCRIPTION

It converts grib messages applying the rules from a conversion\_rules file. The rules are of the type "key-name = value;" and if blocks are allowed as if ( keyname1 == value1 || keyname2 != value2 && keyname3 == value3 ) { keyname4 = value4; }

### 2.9.2 USAGE

```
grib_convert [options] conversion_rules grib_file grib_file ... output_grib_file
```

### 2.9.3 OPTIONS

-f

Force. Force the execution not to fail on error.

-M

Multi-grib support off. Turn off support for multiple fields in single grib message

-g

Copy GTS header.

-G

GRIBEX compatibility mode.

-V

Version.

-7

Does not fail when the message has wrong length

-v

Verbose.

### 2.9.4 grib\_convert examples

The following grib\_convert rules convert all the grib messages contained in the input files in grib edition 2 and if a 2 metre temperature is found also the keys contained in the curly bracket are changed.

```
editionNumber = 2;
if( indicatorOfParameter == 11 && indicatorOfTypeOfLevel == 105)
{
    productDefinitionTemplateNumber = 1;
    typeOfFirstFixedSurface          = 103;
    scaleFactorOfFirstFixedSurface   = 0;
    scaledValueOfFirstFixedSurface   = 2;
}
```

## 2.10 grib\_filter

### 2.10.1 DESCRIPTION

Apply the rules defined in rules\_file to each grib message in the grib files provided as arguments.

### 2.10.2 USAGE

```
grib_filter [options] rules_file grib_file grib_file ...
```

### 2.10.3 OPTIONS

-f

Force. Force the execution not to fail on error.

-o output\_grib\_file

Output grib is written to output\_grib\_file. If an output grib file is required and -o is not used, the output grib is written to filtered.out

-M

Multi-grib support off. Turn off support for multiple fields in single grib message

-V

Version.

-g

Copy GTS header.

-G

GRIBEX compatibility mode.

-7

Does not fail when the message has wrong length

-v

Verbose.

### 2.10.4 grib\_filter examples

1. The rules accepted by grib\_filter are different from the grib\_convert rules due to the kind of work grib\_filter it is supposed to do.

The main difference between grib\_filter and grib\_convert is that the convert is a 1 field in input 1 field in output tool, while the filter is a 1 field in input as many field you need in output. At this aim the filter syntax allows a write in the form: write "filename". So that it is possible repeating as many write you need or using a parametrised write to send the output to many files.

The grib\_filter processes sequentially all the grib messages contained in the input file and it applies the rules to each one.

Since the filename used in the write statement can contain some key values, taken from the grib processed when applying the "write rule", several files are produced in output containing fields with the same value of the keys used in the file name.

Indeed if we write a `rules_file` containing the only statement:

```
write "../data/split/[centre]_[date]_[dataType]_[levelType].grib[editionNumber]";
```

Applying this `rules_file` to the `../data/tigge_pf_ecmwf.grib2` grib file we obtain several files in the `../data/split` directory containing fields splitted according their keys values

```
>grib_filter rules_file ../data/tigge_pf_ecmwf.grib2
>ls ../data/split
ecmf_20060619_pf_sfc.grib2
ecmf_20060630_pf_sfc.grib2
ecmf_20070122_pf_pl.grib2
ecmf_20070122_pf_pt.grib2
ecmf_20070122_pf_pv.grib2
ecmf_20070122_pf_sfc.grib2
```

2. The key values in the file name can also be obtained in a different format by indicating explicitly the type required after a colon.

- :l for long
- :d for double
- :s for string

The following statement works in a slightly different way from the previous example, including in the output file name the long values for `centre` and `dataType`.

```
write "../data/split/[centre:l]_[date]_[dataType:l]_[levelType].grib[editionNumber]";
```

Running the same command again we obtain a different list of files.

```
>grib_filter rules_file ../data/tigge_pf_ecmwf.grib2
>ls ../data/split
98_20060619_4_sfc.grib2
98_20060630_4_sfc.grib2
98_20070122_4_pl.grib2
98_20070122_4_pt.grib2
98_20070122_4_pv.grib2
98_20070122_4_sfc.grib2
```

3. Other statements are allowed in the `grib_filter` syntax:

- `if ( condition ) { statement;}`  
The condition can be made using `==`, `!=` and joining single block conditions with `||` and `&&`  
The statement can be any valid statement also another nested condition
- `set keyname = keyvalue;`
- `print "string to print also with key values like in the file name"`
- `transient keyname1 = keyname2;`
- comments beginning with `#`

A complex example of `grib_filter` rules is the following to change temperature in a grib edition 1 file.

```
# Temperature
if ( level == 850 && indicatorOfParameter == 11 ) {
  print "found indicatorOfParameter=[indicatorOfParameter] level=[level] date=[date]";
  transient oldtype = type ;
  set identificationOfOriginatingGeneratingSubCentre=98;
  set gribTablesVersionNo = 128;
```

```
set indicatorOfParameter = 130;
set localDefinitionNumber=1;
set marsClass="od";
set marsStream="kwbc";
# Negatively/Positively Perturbed Forecast
if ( oldtype == 2 || oldtype == 3 ) {
  set marsType="pf";
  set experimentVersionNumber="4001";
}
# Control Forecast
if ( oldtype == 1 ) {
  set marsType="cf";
  set experimentVersionNumber="0001";
}
set numberOfForecastsInEnsemble=11;
write;
print "indicatorOfParameter=[indicatorOfParameter] level=[level] date=[date]";
print;
}
```



## 2.11 grib\_compare

### 2.11.1 DESCRIPTION

Compare grib messages contained in two files. If some differences are found it fails returning an error code. Floating point values are compared exactly by default, different tolerance can be defined see -P -A -R. Default behaviour: absolute error=0, bit-by-bit compare, same order in files.

### 2.11.2 USAGE

`grib_compare [options] grib_file grib_file`

### 2.11.3 OPTIONS

-r

Compare files in which the messages are not in the same order. This option is time expensive.

-b key,key,...

All the keys in this list are skipped in the comparison. Bit-by-bit compare on.

-e

edition independent compare. It is used to compare grib edition 1 and 2.

-c key[:l/d/s/n],key[:l/d/s/n],...

Only the listed keys or namespaces (:n) are compared. The optional letter after the colon is used to force the type in the comparison: l->integer, d->float, s->string, n->namespace. See -a option. Incompatible with -H option.

-a

-c option modifier. The keys listed with the option -c will be added to the list of keys compared without -c.

-H

Compare only message headers. Bit-by-bit compare on. Incompatible with -c option.

-R key1=relative\_error1,key2=relative\_error2,...

Compare floating point values using the relative error as tolerance. key1=relative\_error will compare key1 using relative\_error1. all=relative\_error will compare all the floating point keys using relative\_error. Default all=0.

-A absolute error

Compare floating point values using the absolute error as tolerance. Default is absolute error=0

-P

Compare data values using the packing error as tolerance.

-T factor

Compare data values using factor multiplied by the tolerance specified in options -P -R -A.

-w key[:{s/d/l}]{!=}value,key[:{s/d/l}]{!=}value,...

Where clause. Grib messages are processed only if they match all the key/value constraints. A valid constraint is of type key=value or key!=value. For each key a string (key:s) or a double (key:d) or a long

(key:l) type can be specified. Default type is string.

-f

Force. Force the execution not to fail on error.

-V

Version.

-7

Does not fail when the message has wrong length

-v

Verbose.

### 2.11.4 grib\_compare examples

1. The default behaviour for `grib_compare` without any option is to perform a bit by bit comparison of the two messages. If the messages are found to be bitwise different then `grib_compare` switches to a "key based" mode to find out which coded keys are different. To see how `grib_compare` works we first set the `shortName=2d` (2 metre dew point temperature) in the file `regular_latlon_surface.grib1`

```
>grib_set -s shortName=2d regular_latlon_surface.grib1 2d.grib1
```

Then we can compare the two fields with `grib_compare`.

```
>grib_compare regular_latlon_surface.grib1 2d.grib1
```

```
-- GRIB #1 -- shortName=2t paramId=167 stepRange=0 levelType=sfc level=0 packingType=grid_simple grid
long [indicatorOfParameter]: [167] != [168]
```

In the output we see that the only "coded" key with different values in the two messages is `indicatorOfParameter` which is the relevant key for the parameter information. The comparison can be forced to be successful listing the keys with different values in the `-b` option.

```
>grib_compare -b indicatorOfParameter regular_latlon_surface.grib1 2d.grib1
```

2. Two `grib` messages can be very different because they have different edition, but they can contain the same identical information in the header and the same data. To see how `grib_compare` can help in comparing messages with different edition we do

```
>grib_set edition=2 reduced_gaussian_model_level.grib1 reduced_gaussian_model_level.grib2
```

Then we compare the two fields with `grib_compare`.

```
>grib_compare reduced_gaussian_model_level.grib1 reduced_gaussian_model_level.grib2
```

```
-- GRIB #1 -- shortName=t paramId=130 stepRange=0 levelType=ml level=1 packingType=grid_simple gridT
long [totalLength]: [10908] != [10996]
long [editionNumber]: [1] != [2]
long [section1Length]: [52] != [21]
[table2Version] not found in 2nd field
[gridDefinition] not found in 2nd field
[indicatorOfParameter] not found in 2nd field
[indicatorOfTypeOfLevel] not found in 2nd field
[yearOfCentury] not found in 2nd field
[unitOfTimeRange] not found in 2nd field
```

```

[P1] not found in 2nd field
[P2] not found in 2nd field
[numberIncludedInAverage] not found in 2nd field
[numberMissingFromAveragesOrAccumulations] not found in 2nd field
[centuryOfReferenceTimeOfData] not found in 2nd field
[reservedNeedNotBePresent] not found in 2nd field
[localDefinitionNumber] not found in 2nd field
[perturbationNumber] not found in 2nd field
[numberOfForecastsInEnsemble] not found in 2nd field
[padding_local1_1] not found in 2nd field
long [section2Length]: [896] != [17]
[pvlLocation] not found in 2nd field
[dataRepresentationType] not found in 2nd field
long [latitudeOfFirstGridPoint]: [87864] != [87864000]
long [latitudeOfLastGridPoint]: [-87864] != [-87864000]
long [longitudeOfLastGridPoint]: [357188] != [357188000]
[padding_grid4_1] not found in 2nd field
long [section4Length]: [9948] != [770]
[dataFlag] not found in 2nd field

```

It is clear that the two messages are coded in a very different way. If we now add the `-e` option, the tool will compare only the higher level information common between the two messages.

```
>grib_compare -e reduced_gaussian_model_level.grib1 reduced_gaussian_model_level.grib2
```

The comparison is successful because the two messages contain the same information coded in two different ways. We can display the list of keys used by `grib_compare` adding the option `-v` (verbose).

```

>grib_compare -ve reduced_gaussian_model_level.grib1 reduced_gaussian_model_level.grib2
reduced_gaussian_model_level.grib2
  comparing centre as string
  comparing paramId as string
  comparing shortName as string
  comparing typeOfLevel as string
  comparing level as long
  comparing pv as double (184 values) tolerance=0
  comparing latitudeOfFirstGridPointInDegrees as double (1 values) tolerance=0.0005
  comparing longitudeOfFirstGridPointInDegrees as double (1 values) tolerance=0.0005
  comparing latitudeOfLastGridPointInDegrees as double (1 values) tolerance=0.0005
  comparing longitudeOfLastGridPointInDegrees as double (1 values) tolerance=0.0005
  comparing iDirectionIncrementInDegrees is set to missing in both fields
  comparing iScansNegatively as long
  comparing jScansPositively as long
  comparing jPointsAreConsecutive as long
  comparing pl as long
  comparing gridType as string
  comparing packedValues as double (6114 values) tolerance=0
  comparing param as string
  comparing levtype as string
  comparing levelist as long
  comparing date as long
  comparing time as long
  comparing step as long
  comparing class as long
  comparing type as long
  comparing stream as long
  comparing expver as string
  comparing domain as string

1 of 1 grib messages in reduced_gaussian_model_level.grib2

1 of 1 total grib messages in 1 files

```

For each key the type used in the comparison is reported and for the floating point keys also the tolerance used is printed.

3. Some options are provided to compare only a set of keys in the messages. The option `-H` is used to compare only the headers coded in the message, it doesn't compare the data values. The option `"-c key1:[l/d/s/n],key2:[l/d/s/n],..."` can be used to compare a set of keys or namespaces. The letter after the colon is optional and it is used to force the type used in the comparison which is otherwise assumed to be the native type of the key. The possible types are:

- `:l` -> integer (C type long)
- `:d` -> floating point (C type double)
- `:s` -> string
- `:n` -> namespace.

When the type `"n"` is used all the set of keys belonging to the specified namespace are compared assuming their own native type. To illustrate how these options work we change the values coded in a message using `grib_filter` with the following rules file (see [grib\\_filter](#)).

```
set bitsPerValue=10;
set values={1,2.5,3,4,5,6,70};
write "first.grib1";
set values={1,2.5,5,4,5,6,70};
write "second.grib1";
```

We first compare the two files using the `-H` option (only headers are compared).

```
>grib_compare -H first.grib1 second.grib1
```

The comparison is successful because the data are not compared. To compare only the data we have to compare the `"data namespace"`.

```
>grib_compare -c data:n first.grib1 second.grib1
```

```
-- GRIB #1 -- shortName=t paramId=130 stepRange=0 levelType=ml level=1 packingType=grid_simple gridTy
double [packedValues]: 1 out of 7 different, max absolute diff. = 2, relative diff. = 0.4
max diff. element 2: 3.000000000000000000000000e+00 5.0000000000000000000000e+00
tolerance=0 packingError: [0.04] [0.04]
values max= [70.04] [70.04] min= [1] [1]
```

The comparison is showing that one of seven values is different in a comparison with the (default) absolute tolerance=0. We can change the tolerance with the `-A` option:

```
>grib_compare -A 2 -c data:n first.grib1 second.grib1
```

and we see that the comparison is successful if the absolute tolerance is set to 2. We can also set the relative tolerance for each key with the option `-R`:

```
>grib_compare -R packedValues=0.4 -c data:n first.grib1 second.grib1
```

and we get again a successful comparison because the relative tolerance is bigger than the relative absolute difference of two corresponding values. Another possible choice for the tolerance is to be equal to the `packingError`, which is the error due to the packing algorithm. If we change the `decimalPrecision` of a packed field we introduce a packing error sometimes bigger than the original packing error.

```
>grib_set -s changeDecimalPrecision=0 first.grib1 third.grib1
```

and we compare the two fields using the `-P` option (tolerance=packingError).

```
>grib_compare -P -c data:n first.grib1 third.grib1
```

the comparison is successful because their difference is within the biggest of the two packing error. With the option `-P` the comparison is failing only if the original data coded are different, not if the packing precision is changed. If we try again to compare the fields without the `-P` option:

```
>grib_compare -c data:n first.grib1 third.grib1
-- GRIB #1 -- shortName=t paramId=130 stepRange=0 levelType=ml level=1 packingType=grid_simple gridTy
double [packedValues]: 4 out of 7 different, max absolute diff. = 0.48, relative diff. = 0.16
max diff. element 1: 2.5200000000000001776e+00 3.0000000000000000000e+00
tolerance=0 packingError: [0.04] [0.5]
values max= [70.04] [70] min= [1] [1]
```

we see that some values are different and that the maximum absolute differenc is close to the biggest packing error (max diff=0.48 packingError=0.5). The packing error was chosen to be 0.5 by setting decimalPrecision to 0 which means that we don't need to preserve any decimal figure.

4. When we already know that the fields are not numerically identical, but have similar statistical characteristics we can compare their statistics namespaces:

```
>grib_compare -c statistics:n first.grib1 third.grib1
-- GRIB #1 -- shortName=t paramId=130 stepRange=0 levelType=ml level=1 packingType=grid_simple gridTy
double [max]: [7.00400000000000062528e+01] != [7.0000000000000000000e+01]
absolute diff. = 0.04, relative diff. = 0.000571102
tolerance=0
double [avg]: [1.30914285714285707485e+01] != [1.31428571428571423496e+01]
absolute diff. = 0.0514286, relative diff. = 0.00391304
tolerance=0
double [sd]: [2.32994686809877009637e+01] != [2.32589679873534969090e+01]
absolute diff. = 0.0405007, relative diff. = 0.00173827
tolerance=0
double [skew]: [-1.41592875700515623549e+01] != [-1.41669971380493855406e+01]
absolute diff. = 0.00770957, relative diff. = 0.000544192
tolerance=0
double [kurt]: [7.32364710785659567271e-01] != [7.32723797489455375143e-01]
absolute diff. = 0.000359087, relative diff. = 0.000490071
tolerance=0
```

and we see that maximum, minimum, average, standard deviation, skewness and kurtosis are compared. While the values are different by 0.48 the statistics comparison shows that the difference in the statistical values is never bigger than 0.052

```
>grib_compare -A 0.052 -c statistics:n first.grib1 third.grib1
```

The statistics namespace is available also for spherical harmonics data and provides information about the field in the geographic space computing them in the spectral space for performance reasons.

5. When a file contains several fields and some keys are different, it is useful to have a summary report of the keys found different in the messages. This can be obtained with the option `-f`. We change few keys in a file:

```
>grib_set -w typeOfLevel=surface -s step=48 tigde_pf_ecmwf.grib2 out.grib2
```

and comparing with the `-f` option:

```
>grib_compare -f tigde_pf_ecmwf.grib2 out.grib2

-- GRIB #9 -- shortName=skt paramId=235 stepRange=96 levelType=sfc level=0 packingType=grid_simple g
long [forecastTime]: [96] != [48]

-- GRIB #10 -- shortName=sd paramId=228141 stepRange=96 levelType=sfc level=0 packingType=grid_simple
long [forecastTime]: [96] != [48]

-- GRIB #11 -- shortName=sf paramId=228144 stepRange=0-96 levelType=sfc level=0 packingType=grid_simp
long [dayOfEndOfOverallTimeInterval]: [26] != [24]
long [lengthOfTimeRange]: [96] != [48]

... output deleted

## ERRORS SUMMARY #####
##
## Summary of different key values
## forecastTime ( 3 different )
## dayOfEndOfOverallTimeInterval ( 11 different )
## lengthOfTimeRange ( 11 different )
##
## 14 different messages out of 38
```

we get a list of all the different messages in the files and a summary report of the different keys.

#### 6. We can change the order of the messages in a file using `grib_copy` with the `-B` option:

```
>grib_copy -B typeOfLevel tigde_pf_ecmwf.grib2 out.grib2
```

If we now compare the two files:

```
>grib_compare -f tigde_pf_ecmwf.grib2 out.grib2

-- GRIB #1 -- shortName=10u paramId=165 stepRange=96 levelType=sfc level=10 packingType=grid_simple g
long [discipline]: [0] != [2]
long [totalLength]: [1555] != [990]
long [parameterCategory]: [2] != [0]
long [parameterNumber]: [2] != [22]
long [scaledValueOfFirstFixedSurface]: [10] != [0]
long [typeOfSecondFixedSurface]: [255] != [106]
scaleFactorOfSecondFixedSurface is set to missing in 1st field is not missing in 2nd field
scaledValueOfSecondFixedSurface is set to missing in 1st field is not missing in 2nd field
long [numberOfValues]: [684] != [239]
double [referenceValue]: [-1.57229328155517578125e+01] != [4.15843811035156250000e+01]
absolute diff. = 57.3073, relative diff. = 1.3781
tolerance=3.8147e-06
long [binaryScaleFactor]: [-10] != [-15]
long [bitsPerValue]: [16] != [24]
long [section6Length]: [6] != [92]
long [bitMapIndicator]: [255] != [0]
long [section7Length]: [1373] != [722]
[codedValues] has different size: 1st field: 684, 2nd field: 239
... very long output
```

the comparison is failing because of the different order of the messages. We can use the `-r` option to compare the files assuming that the messages are not in the same order:

```
>grib_compare -r tigde_pf_ecmwf.grib2 out.grib2
```

and we have a successful comparison because for each message in the first file an identical message is found in the second file. This option should be used carefully as it is very time expensive.

## 2.12 grib\_keys

### 2.12.1 DESCRIPTION

Lists the keys available for a type of grib (-T option) or in a grib message from a file (-F option).

### 2.12.2 USAGE

```
grib_keys [options]
```

### 2.12.3 OPTIONS

-T type

To print the keys available in the given grib type. For a list of the available types see -L option.

-F file

To print the keys available in the grib file.

-x

Print the extended set of keys.

-c

Print only coded keys.

-L

List of available types.

-t

Print type information.

-a

Dump aliases.

### 2.12.4 grib\_keys examples

1. With the -L option a list of the available templates is printed

```
> grib_keys -L \n
GRIB1
GRIB2
reduced_gg_ml_grib2
reduced_gg_pl_grib1
reduced_gg_sfc_grib1
reduced_gg_ml_grib1
reduced_gg_pl_grib2
reduced_gg_sfc_grib2
reduced_gg_sfc_jpeg_grib2
reduced_ll_sfc_grib1
reduced_ll_sfc_grib2
regular_gg_ml_grib1
regular_gg_ml_grib2
regular_gg_pl_grib1
regular_gg_pl_grib2
regular_ll_sfc_grib1
```

```

regular_ll_sfc_grib2
regular_ll_pl_grib1
regular_ll_pl_grib2
sh_ml_grib1
sh_ml_grib2
sh_pl_grib1
sh_pl_grib2

```

## 2. To print the standard set of key available for a given type

```

> grib_keys -T regular_ll_sfc_grib1
===== regular_ll_sfc_grib1
editionNumber
====> SECTION 1 <====
table2Version
originatingCentre
generatingProcessIdentifier
indicatorOfParameter
marsParam (read only)
indicatorOfTypeOfLevel
level
timeRangeIndicator
subCentre
decimalScaleFactor
dataDate
dataTime
stepUnits
stepRange
startStep
endStep
monthlyVerificationDate (read only)
dayOfTheYearDate (read only)
paramId
localDefinitionNumber
marsClass
marsType
marsStream
experimentVersionNumber
perturbationNumber
numberOfForecastsInEnsemble
name (read only)
bitmapPresent
====> SECTION 2 <====
numberOfVerticalCoordinateValues
Ni
Nj
latitudeOfFirstGridPointInDegrees
longitudeOfFirstGridPointInDegrees
earthIsOblate
uvRelativeToGrid
latitudeOfLastGridPointInDegrees
longitudeOfLastGridPointInDegrees
DjInDegrees
DiInDegrees
iScansNegatively
jScansPositively
jPointsAreConsecutive
alternativeRowScanning (read only)
numberOfDataPoints (read only)
numberOfValues (read only)
missingValue
====> SECTION 4 <====
binaryScaleFactor (read only)
referenceValue (read only)
bitsPerValue
sphericalHarmonics
complexPacking

```



---

```
integerPointValues
additionalFlagPresent
typeOfPacking
values
numberOfCodedValues (read only)
max (read only)
min (read only)
average (read only)
numberOfMissing (read only)
typeOfGrid
getNumberOfValues (read only)
====> SECTION 5 <====
```

## 2.13 grib\_copy

### 2.13.1 DESCRIPTION

Copies the content of grib files printing values of some keys.

### 2.13.2 USAGE

```
grib_copy [options] grib_file grib_file ... output_grib_file
```

### 2.13.3 OPTIONS

-f

Force. Force the execution not to fail on error.

-r

Repack data. Sometimes after setting some keys involving properties of the packing algorithm a repacking of data is needed. This repacking is performed setting this -r option.

-p key[:{s/d/l}],key[:{s/d/l}],...

Declaration of keys to print. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be requested. Default type is string.

-P key[:{s/d/l}],key[:{s/d/l}],...

As -p adding the declared keys to the default list.

-w key[:{s/d/l}]=value,key[:{s/d/l}]=value,...

Where clause. Only grib messages matching the key/value constraints are copied to the output\_grib\_file. For each key a string (key:s) or a double (key:d) or a long (key:l) type can be defined. Default type is string.

-B order by directive

Order by. The output will be ordered according the order by directive. Order by example: "step asc, centre desc" (step ascending and centre descending)

-V

Version.

-W width

Minimum width of each column in output. Default is 10.

-M

Multi-grib support off. Turn off support for multiple fields in single grib message

-g

Copy GTS header.

-G

GRIBEX compatibility mode.

-7

Does not fail when the message has wrong length

-v

Verbose.

### 2.13.4 grib\_copy examples

1. To copy only the pressure levels from a file

```
> grib_copy -w levtype=pl ../data/tigge_pf_ecmwf.grib2 out.grib
```

2. To copy only the fields that are not on pressure levels from a file

```
> grib_copy -w levtype!=pl ../data/tigge_pf_ecmwf.grib2 out.grib
```

3. A grib\_file with multi field messages can be converted in single field messages with a simple grib\_copy.

```
> grib_copy multi.grib simple.grib
```



# Chapter 3

## Examples

### 3.1 Grib API examples

The main features of the `grib_api` are explained here through some simple examples that can be taken as a starting point to write more complex programs.

#### 3.1.1 Fortran 90

- [index.f90](#) how to access a grib file through an index.
- [get.f90](#) how to get values through the key names.
- [count\\_messages.f90](#) count the messages in a file and loop through them.
- [get\\_pl.f90](#) how to get the list of number of points for each parallel in reduced grids.
- [get\\_pv.f90](#) how to get the list of levels.
- [get\\_data.f90](#) how to get latitude/longitude/values.
- [set.f90](#) how to set values through the key names.
- [set\\_bitmap.f90](#) how to set and use a bitmap.
- [set\\_missing.f90](#) how to set a missing value in the header.
- [set\\_pv.f90](#) how to set the list of levels.
- [samples.f90](#) how to create a new message from a template.
- [clone.f90](#) how to clone a message.
- [copy\\_message.f90](#) how to copy a message in memory and create a new message.
- [keys\\_iterator.f90](#) how to get the names of all the keys defined in a message and how to iterate through them.
- [precision.f90](#) how to control precision when coding a grib field.
- [multi\\_write.f90](#) how to encode a grib message containing many fields.
- [multi.f90](#) how to decode a grib message containing many fields.

- [print\\_data.f90](#) how to print all the data contained in a grib file.
- [nearest.f90](#) how to find the nearest grid points.

### 3.1.2 C

- [get.c](#) is an example showing how to get values through the key names.
- [set.c](#) is an example illustrating how to set values through the key names.
- [keys\\_iterator.c](#) explains how to get the names of all the keys defined in a message and how to iterate through them.
- [iterator.c](#) shows how to use an iterator on latitude, longitude, values.
- [precision.c](#) illustrates how to control precision when coding a grib field.
- [multi.c](#) is an example describing how to decode a grib message containing many fields.
- [print\\_data.c](#) is an example on how to print all the data contained in a grib file.
- [nearest.c](#) is an example on how to find the nearest grid points.
- [multi\\_write.c](#) how to encode a grib message containing many fields.
- [multi.c](#) how to decode a grib message containing many fields.

### 3.1.3 Fortran 77

- [get\\_fortran.F](#) is an example showing how to get values through the key names.
- [set\\_fortran.F](#) is an example illustrating how to set values through the key names.
- [keys\\_iterator\\_fortran.F](#) explains how to get the names of all the keys defined in a message and how to iterate through them.
- [iterator\\_fortran.F](#) shows how to use an iterator on latitude, longitude, values.
- [precision\\_fortran.F](#) illustrates how to control precision when coding a grib field.
- [multi\\_fortran.F](#) is an example describing how to decode a grib message containing many fields.
- [print\\_data\\_fortran.F](#) is an example on how to print all the data contained in a grib file.

## 3.2 clone.f90

How to clone a message.

```
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5 ! General Public License.
6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: how to create a new GRIB message by cloning
10 !             an existing message.
```

```

11 !
12 !
13 ! Author: Anne Fouilloux
14 !
15 !
16 program clone
17   use grib_api
18   implicit none
19   integer                               :: err,i,iret
20   integer                               :: nx, ny
21   integer                               :: infile,outfile
22   integer                               :: igrib_in
23   integer                               :: igrib_out
24   character(len=2)                     :: step
25   double precision, dimension(:,,:), allocatable :: field2D
26
27
28   call grib_open_file(infile,'../data/constant_field.grib1','r')
29   call grib_open_file(outfile,'out.grib1','w')
30
31   ! a new grib message is loaded from file
32   ! igrib is the grib id to be used in subsequent calls
33   call grib_new_from_file(infile,igrib_in)
34
35   call grib_get(igrib_in,"numberOfPointsAlongAParallel", nx)
36
37   call grib_get(igrib_in,"numberOfPointsAlongAMeridian",ny)
38
39   allocate(field2D(nx,ny),stat=err)
40
41   if (err .ne. 0) then
42     print*, 'Failed to allocate ', nx*ny, ' values'
43     STOP
44   end if
45   ! clone the constant field to create 4 new GRIB messages
46   do i=0,18,6
47     call grib_clone(igrib_in, igrib_out)
48     write(step,'(i2)') i
49   ! Careful: stepRange is a string (could be 0-6, 12-24, etc.)
50   ! use adjustl to remove blank from the left.
51     call grib_set(igrib_out,'stepRange',adjustl(step))
52
53     call generate_field(field2D)
54
55   ! use pack to create 1D values
56     call grib_set(igrib_out,'values',pack(field2D, mask=.true.))
57
58   ! write cloned messages to a file
59     call grib_write(igrib_out,outfile)
60     call grib_release(igrib_out)
61   end do
62
63   call grib_release(igrib_in)
64
65   call grib_close_file(infile)
66
67   call grib_close_file(outfile)
68   deallocate(field2D)
69
70 contains
71 !=====
72 subroutine generate_field(gfield2D)
73   double precision, dimension(:,,:) :: gfield2D
74
75   call random_number(gfield2D)
76 end subroutine generate_field
77 !=====

```

```
78  
79 end program clone
```



## 3.3 copy\_message.f90

How to copy a message in memory and create a new message.

```
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5 ! General Public License.
6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: how to copy a message in memory
10 !
11 !
12 ! Author: Anne Fouilloux
13 !
14 !
15 program copy
16   use grib_api
17   implicit none
18   integer                :: err, centre
19   integer(kind=kindOfSize) :: byte_size
20   integer                :: infile,outfile
21   integer                :: igrib_in,iret
22   integer                :: igrib_out
23   character(len=1), dimension(:), allocatable :: message
24
25
26   call grib_open_file(infile,'../../data/constant_field.grib1','r')
27   call grib_open_file(outfile,'out.grib1','w')
28
29   ! a new grib message is loaded from file
30   ! igrib is the grib id to be used in subsequent calls
31   call grib_new_from_file(infile,igrib_in)
32
33   call grib_get_message_size(igrib_in, byte_size)
34   allocate(message(byte_size), stat=err)
35
36   call grib_copy_message(igrib_in,message)
37
38   call grib_new_from_message(igrib_out, message)
39
40   centre=80
41   call grib_set(igrib_out,"centre",centre)
42
43 ! write messages to a file
44 call grib_write(igrib_out,outfile)
45
46 call grib_release(igrib_out)
47
48 call grib_release(igrib_in)
49
50 call grib_close_file(infile)
51 call grib_close_file(outfile)
52 deallocate(message)
53
54 end program copy
```

### 3.4 count\_messages.f90

count the messages in a file and loop through them.

```

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5 ! General Public License.
6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: count messages before processing
10 !
11 ! Author: Enrico Fucile
12 !
13 !
14 program get
15   use grib_api
16   implicit none
17
18   integer                :: ifile
19   integer                :: iret
20   integer                :: n
21   integer                :: i
22   integer,dimension(:),allocatable :: igrib
23   real                   :: latitudeOfFirstPointInDegrees
24   real                   :: longitudeOfFirstPointInDegrees
25   real                   :: latitudeOfLastPointInDegrees
26   real                   :: longitudeOfLastPointInDegrees
27   integer                :: numberOfPointsAlongAParallel
28   integer                :: numberOfPointsAlongAMeridian
29   real,dimension(:), allocatable :: values
30   integer                :: numberOfValues
31   real                   :: average,min_val, max_val
32
33   call grib_open_file(ifile, &
34     './../data/tigge_pf_ecmwf.grib2','r')
35
36   ! count the messages in the file
37   call grib_count_in_file(ifile,n)
38   allocate(igrib(n))
39   igrib=-1
40
41   ! Load the messages from the file.
42   DO i=1,n
43     call grib_new_from_file(ifile,igrib(i), iret)
44   END DO
45
46   ! we can close the file
47   call grib_close_file(ifile)
48
49   ! Loop on all the messages in memory
50   DO i=1,n
51     write(*,*) 'processing message number ',i
52     ! get as a integer
53     call grib_get(igrib(i),'numberOfPointsAlongAParallel', &
54       numberOfPointsAlongAParallel)
55     write(*,*) 'numberOfPointsAlongAParallel=', &
56       numberOfPointsAlongAParallel
57
58     ! get as a integer
59     call grib_get(igrib(i),'numberOfPointsAlongAMeridian', &
60       numberOfPointsAlongAMeridian)
61     write(*,*) 'numberOfPointsAlongAMeridian=', &
62       numberOfPointsAlongAMeridian

```

```
63
64     !    get as a real
65     call grib_get(igrib(i), 'latitudeOfFirstGridPointInDegrees', &
66         latitudeOfFirstPointInDegrees)
67     write(*,*) 'latitudeOfFirstGridPointInDegrees=', &
68         latitudeOfFirstPointInDegrees
69
70     !    get as a real
71     call grib_get(igrib(i), 'longitudeOfFirstGridPointInDegrees', &
72         longitudeOfFirstPointInDegrees)
73     write(*,*) 'longitudeOfFirstGridPointInDegrees=', &
74         longitudeOfFirstPointInDegrees
75
76     !    get as a real
77     call grib_get(igrib(i), 'latitudeOfLastGridPointInDegrees', &
78         latitudeOfLastPointInDegrees)
79     write(*,*) 'latitudeOfLastGridPointInDegrees=', &
80         latitudeOfLastPointInDegrees
81
82     !    get as a real
83     call grib_get(igrib(i), 'longitudeOfLastGridPointInDegrees', &
84         longitudeOfLastPointInDegrees)
85     write(*,*) 'longitudeOfLastGridPointInDegrees=', &
86         longitudeOfLastPointInDegrees
87
88
89     !    get the size of the values array
90     call grib_get_size(igrib(i), 'values', numberOfValues)
91     write(*,*) 'numberOfValues=', numberOfValues
92
93     allocate(values(numberOfValues), stat=iret)
94     !    get data values
95     call grib_get(igrib(i), 'values', values)
96     call grib_get(igrib(i), 'min', min_val) ! can also be obtained through minval(values)
97     call grib_get(igrib(i), 'max', max_val) ! can also be obtained through maxval(values)
98     call grib_get(igrib(i), 'average', average) ! can also be obtained through maxval(values)
99
100     write(*,*) 'There are ', numberOfValues, &
101         ' average is ', average, &
102         ' min is ', min_val, &
103         ' max is ', max_val
104     write(*,*) '-----'
105 END DO
106
107 DO i=1,n
108     call grib_release(igrib(i))
109 END DO
110
111 deallocate(values)
112 deallocate(igrib)
113
114 end program get
```

### 3.5 get.f90

How to get values through the key names.

```

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5 ! General Public License.
6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: how to get values using keys.
10 !
11 ! Author: Enrico Fucile
12 !
13 !
14 program get
15   use grib_api
16   implicit none
17
18   integer                :: ifile
19   integer                :: iret
20   integer                :: igrib
21   real                   :: latitudeOfFirstPointInDegrees
22   real                   :: longitudeOfFirstPointInDegrees
23   real                   :: latitudeOfLastPointInDegrees
24   real                   :: longitudeOfLastPointInDegrees
25   integer                :: numberOfPointsAlongAParallel
26   integer                :: numberOfPointsAlongAMeridian
27   real, dimension(:), allocatable :: values
28   integer                :: numberOfValues
29   real                   :: average,min_val, max_val
30   integer                :: is_missing
31
32   call grib_open_file(ifile, &
33     '../..data/reduced_latlon_surface.grib1','r')
34
35   ! Loop on all the messages in a file.
36
37   ! a new grib message is loaded from file
38   ! igrib is the grib id to be used in subsequent calls
39   call grib_new_from_file(ifile,igrib, iret)
40
41   LOOP: DO WHILE (iret /= GRIB_END_OF_FILE)
42
43     !check if the value of the key is MISSING
44     is_missing=0;
45     call grib_is_missing(igrib,'numberOfPointsAlongAParallel', &
46       is_missing);
47     if ( is_missing /= 1 ) then
48       ! get as a integer
49       call grib_get(igrib,'numberOfPointsAlongAParallel', &
50         numberOfPointsAlongAParallel)
51       write(*,*) 'numberOfPointsAlongAParallel=', &
52         numberOfPointsAlongAParallel
53     else
54       write(*,*) 'numberOfPointsAlongAParallel is missing'
55     endif
56     ! get as a integer
57     call grib_get(igrib,'numberOfPointsAlongAMeridian', &
58       numberOfPointsAlongAMeridian)
59     write(*,*) 'numberOfPointsAlongAMeridian=', &
60       numberOfPointsAlongAMeridian
61
62     ! get as a real

```

```
63     call grib_get(igrib, 'latitudeOfFirstGridPointInDegrees', &
64         latitudeOfFirstPointInDegrees)
65     write(*,*) 'latitudeOfFirstGridPointInDegrees=', &
66         latitudeOfFirstPointInDegrees
67
68     !     get as a real
69     call grib_get(igrib, 'longitudeOfFirstGridPointInDegrees', &
70         longitudeOfFirstPointInDegrees)
71     write(*,*) 'longitudeOfFirstGridPointInDegrees=', &
72         longitudeOfFirstPointInDegrees
73
74     !     get as a real
75     call grib_get(igrib, 'latitudeOfLastGridPointInDegrees', &
76         latitudeOfLastPointInDegrees)
77     write(*,*) 'latitudeOfLastGridPointInDegrees=', &
78         latitudeOfLastPointInDegrees
79
80     !     get as a real
81     call grib_get(igrib, 'longitudeOfLastGridPointInDegrees', &
82         longitudeOfLastPointInDegrees)
83     write(*,*) 'longitudeOfLastGridPointInDegrees=', &
84         longitudeOfLastPointInDegrees
85
86
87     !     get the size of the values array
88     call grib_get_size(igrib,'values',numberOfValues)
89     write(*,*) 'numberOfValues=',numberOfValues
90
91     allocate(values(numberOfValues), stat=iret)
92     !     get data values
93     call grib_get(igrib,'values',values)
94     call grib_get(igrib,'min',min_val) ! can also be obtained through minval(values)
95     call grib_get(igrib,'max',max_val) ! can also be obtained through maxval(values)
96     call grib_get(igrib,'average',average) ! can also be obtained through maxval(values)
97
98     write(*,*)'There are ',numberOfValues, &
99         ' average is ',average, &
100         ' min is ', min_val, &
101         ' max is ', max_val
102
103     call grib_release(igrib)
104
105     call grib_new_from_file(ifile,igrib, iret)
106
107 end do LOOP
108
109 call grib_close_file(ifile)
110
111 deallocate(values)
112 end program get
```

### 3.6 get\_data.f90

How to get latitude/longitude/values.

```

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6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: how to get lat/lon/values.
10 !
11 !
12 ! Author: Enrico Fucile
13 !
14 !
15 program get_data
16 use grib_api
17 implicit none
18 integer          :: ifile
19 integer          :: iret,i
20 real(kind=8),dimension(:),allocatable      :: lats,lons,values
21 integer(4)       :: numberOfPoints
22 real(8)         :: missingValue=9999
23 integer         :: count=0
24 character(len=256) :: filename
25
26 !     Message identifier.
27 integer          :: igrrib
28
29 ifile=5
30
31 call grib_open_file(ifile, &
32     './../data/reduced_latlon_surface.grib1','R')
33
34 ! Loop on all the messages in a file.
35
36 call grib_new_from_file(ifile,igrrib,iret)
37
38 do while (iret/=GRIB_END_OF_FILE)
39     count=count+1
40     print *, "==== Message #",count
41     call grib_get(igrrib,'numberOfPoints',numberOfPoints)
42     call grib_set(igrrib,'missingValue',missingValue)
43
44     allocate(lats(numberOfPoints))
45     allocate(lons(numberOfPoints))
46     allocate(values(numberOfPoints))
47
48     call grib_get_data(igrrib,lats,lons,values)
49
50     do i=1,numberOfPoints
51         if (values(i) /= missingValue) then
52             print *, lats(i),lons(i),values(i)
53         end if
54     enddo
55
56     deallocate(lats)
57     deallocate(lons)
58     deallocate(values)
59
60     call grib_release(igrrib)
61     call grib_new_from_file(ifile,igrrib, iret)
62

```

```
63  end do
64
65
66  call grib_close_file(ifile)
67
68  end program
```

### 3.7 get\_pl.f90

How to get the list of number of points for each parallel in reduced grids.

```
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6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: how to get PL values.
10 !
11 !
12 ! Author: Anne Fouilloux
13 !
14 !
15 program get_pl
16   use grib_api
17   implicit none
18   integer           :: infile
19   integer           :: igrib
20   integer           :: PLPresent, nb_pl
21   real, dimension(:), allocatable :: pl
22
23
24   call grib_open_file(infile, &
25     './../data/reduced_gaussian_surface.grib1','r')
26
27   !   a new grib message is loaded from file
28   !   igrib is the grib id to be used in subsequent calls
29   call grib_new_from_file(infile,igrib)
30
31   !   set PVPresent as an integer
32   call grib_get(igrib,'PLPresent',PLPresent)
33   print*, "PLPresent= ", PLPresent
34   if (PLPresent == 1) then
35     call grib_get_size(igrib,'pl',nb_pl)
36     print*, "there are ", nb_pl, " PL values"
37     allocate(pl(nb_pl))
38     call grib_get(igrib,'pl',pl)
39     print*, "pl = ", pl
40     deallocate(pl)
41   else
42     print*, "There is no PL values in your GRIB message!"
43   end if
44   call grib_release(igrib)
45
46   call grib_close_file(infile)
47
48 end program get_pl
```



## 3.8 get\_pv.f90

How to get the list of levels.

```
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6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: how to get PV values.
10 !
11 !
12 ! Author: Anne Fouilloux
13 !
14 !
15 program get_pv
16   use grib_api
17   implicit none
18   integer           :: infile
19   integer           :: igrib
20   integer           :: PVPresent, nb_pv
21   real, dimension(:), allocatable :: pv
22
23
24   call grib_open_file(infile, &
25     './../data/reduced_gaussian_model_level.grib1','r')
26
27   ! a new grib message is loaded from file
28   ! igrib is the grib id to be used in subsequent calls
29   call grib_new_from_file(infile,igrib)
30
31   ! set PVPresent as an integer
32   call grib_get(igrib,'PVPresent',PVPresent)
33   print*, "PVPresent = ", PVPresent
34   if (PVPresent == 1) then
35     call grib_get_size(igrib,'pv',nb_pv)
36     print*, "There are ", nb_pv, " PV values"
37     allocate(pv(nb_pv))
38     call grib_get(igrib,'pv',pv)
39     print*, "pv = ", pv
40     deallocate(pv)
41   else
42     print*, "There is no PV values in your GRIB message!"
43   end if
44   call grib_release(igrib)
45
46   call grib_close_file(infile)
47
48 end program get_pv
```

### 3.9 index.f90

How access a grib file through and index.

```

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5 ! General Public License.
6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: How to create and use and index to access messages from a file
10 !
11 !
12 ! Author: Enrico Fucile
13 !
14 !
15 program index
16   use grib_api
17   implicit none
18
19   integer                :: iret
20   character(len = 256) :: error
21   integer,dimension(:),allocatable :: paramId,step,level,number
22   integer                :: oparamId,ostep,olevel,onumber
23   integer                :: paramIdSize,numberSize,levelSize,stepSize
24   integer                :: i,j,k,l
25   integer                :: idx,igrib,count
26
27   ! create an index from a grib file using some keys
28   call grib_index_create(idx,'../../data/index.grib','paramId,number,level,step')
29
30   ! get the number of distinct values of paramId in the index
31   call grib_index_get_size(idx,'paramId',paramIdSize)
32   ! allocate the array to contain the list of distinct paramId
33   allocate(paramId(paramIdSize))
34   ! get the list of distinct paramId from the index
35   call grib_index_get(idx,'paramId',paramId)
36   write(*,'(a,i3)') 'paramIdSize=',paramIdSize
37
38   ! get the number of distinct values of number in the index
39   call grib_index_get_size(idx,'number',numberSize)
40   ! allocate the array to contain the list of distinct numbers
41   allocate(number(numberSize))
42   ! get the list of distinct numbers from the index
43   call grib_index_get(idx,'number',number)
44   write(*,'(a,i3)') 'numberSize=',numberSize
45
46   ! get the number of distinct values of level in the index
47   call grib_index_get_size(idx,'level',levelSize)
48   ! allocate the array to contain the list of distinct levels
49   allocate(level(levelSize))
50   ! get the list of distinct levels from the index
51   call grib_index_get(idx,'level',level)
52   write(*,'(a,i3)') 'levelSize=',levelSize
53
54   ! get the number of distinct values of step in the index
55   call grib_index_get_size(idx,'step',stepSize)
56   ! allocate the array to contain the list of distinct steps
57   allocate(step(stepSize))
58   ! get the list of distinct steps from the index
59   call grib_index_get(idx,'step',step)
60   write(*,'(a,i3)') 'stepSize=',stepSize
61
62   count=0

```

```
63 do i=1,paramIdSize ! loop on paramId
64   ! select paramId=paramId(i)
65   call grib_index_select(idx,'paramId',paramId(i))
66
67   do j=1,numberSize ! loop on number
68     ! select number=number(j)
69     call grib_index_select(idx,'number',number(j))
70
71     do k=1,levelSize ! loop on level
72       ! select level=level(k)
73       call grib_index_select(idx,'level',level(k))
74
75       do l=1,stepSize ! loop on step
76         ! select step=step(l)
77         call grib_index_select(idx,'step',step(l))
78
79         call grib_new_from_index(idx,igrib, iret)
80         do while (iret /= GRIB_END_OF_INDEX)
81           count=count+1
82           call grib_get(igrib,'paramId',oparamId)
83           call grib_get(igrib,'number',onumber)
84           call grib_get(igrib,'level',olevel)
85           call grib_get(igrib,'step',ostep)
86           write(*,'(A,i3,A,i2,A,i4,A,i3)') 'paramId=',oparamId,&
87             ' number=',onumber,&
88             ' level=',olevel, &
89             ' step=' ,ostep
90
91           call grib_new_from_index(idx,igrib, iret)
92         end do
93
94       end do ! loop on step
95     end do ! loop on level
96   end do ! loop on number
97 end do ! loop on paramId
98 write(*,'(i4,a)') count,' messages selected'
99 call grib_index_release(idx)
100
101 end program index
102
```

### 3.10 keys\_iterator.f90

How to get the names of all the keys defined in a message and how to iterate through them.

```

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5 ! General Public License.
6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description:
10 !     How to use keys_iterator to get all the available
11 !     keys in a message.
12 !
13 ! Author: Enrico Fucile
14 !
15 !
16 program keys_iterator
17   use grib_api
18   implicit none
19   character(len=20)  :: name_space
20   integer           :: kiter, ifile, igrib, iret
21   character(len=256) :: key
22   character(len=256) :: value
23   character(len=512) :: all
24   integer           :: grib_count
25
26   call grib_open_file(ifile, &
27     './../data/regular_latlon_surface.grib1', 'r')
28
29   ! Loop on all the messages in a file.
30
31   call grib_new_from_file(ifile, igrib, iret)
32
33   do while (iret /= GRIB_END_OF_FILE)
34
35     grib_count=grib_count+1
36     write(*,*) '-- GRIB N. ', grib_count, ' --'
37
38     ! valid name_spaces are ls and mars
39     name_space='ls'
40
41     call grib_keys_iterator_new(igrib, kiter, name_space)
42
43     do
44       call grib_keys_iterator_next(kiter, iret)
45
46       if (iret .ne. 1) exit
47
48       call grib_keys_iterator_get_name(kiter, key)
49       call grib_get(igrib, trim(key), value)
50       all=trim(key)// ' = ' // trim(value)
51       write(*,*) trim(all)
52
53     end do
54
55     call grib_keys_iterator_delete(kiter)
56     call grib_release(igrib)
57     call grib_new_from_file(ifile, igrib, iret)
58   end do
59
60
61   call grib_close_file(ifile)
62

```

```
63 end program keys_iterator  
64
```

### 3.11 multi\_write.f90

How to encode a grib message containing many fields.

```
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5 ! General Public License.
6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: how to create a multi field message in memory and write
10 !             it in a file. The multi field messages can be created
11 !             only in grib edition 2.
12 !
13 !
14 !
15 program multi_write
16   use grib_api
17   implicit none
18   integer           :: infile,outfile
19   integer           :: in_gribid,iret
20   integer           :: multi_gribid
21   integer           :: step,startsection
22
23   ! multi field messages can be created only in edition 2
24   call grib_open_file(infile,'../../data/sample.grib2','r')
25
26   call grib_open_file(outfile,'multi_created.grib2','w')
27
28   ! a grib message is loaded from file
29   ! in_gribid is the grib id to be used in subsequent calls
30   call grib_new_from_file(infile,in_gribid)
31
32   startsection=4
33   do step=0,240,12
34
35     call grib_set(in_gribid,"step",step)
36     call grib_multi_append(in_gribid,startsection,multi_gribid)
37
38   enddo
39
40 ! write messages to a file
41 call grib_multi_write(multi_gribid,outfile)
42
43 call grib_close_file(infile)
44 call grib_close_file(outfile)
45
46 end program multi_write
```

## 3.12 multi.f90

How to decode a grib message containing many fields.

```
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7 !
8 !
9 ! Description: How to decode grib messages containing multiple
10 !             fields. Try to turn on and off multi support to
11 !             see the difference. Default is OFF.
12 !             For all the tools default is multi support ON.
13 !
14 !
15 ! Author: Enrico Fucile
16 !
17 !
18 program multi
19   use grib_api
20   implicit none
21
22   integer                :: iret
23   character(len = 256) :: error
24   integer(kind = 4)     :: step
25   integer                :: ifile, igrib
26
27   call grib_open_file(ifile, '../..data/multi_created.grib2', 'r')
28
29   !   turn on support for multi fields messages */
30   call grib_multi_support_on()
31
32   !   turn off support for multi fields messages */
33   !call grib_multi_support_off()
34
35   call grib_new_from_file(ifile, igrib, iret)
36   !   Loop on all the messages in a file.
37
38   write(*,*) 'step'
39   do while (iret /= GRIB_END_OF_FILE)
40
41     call grib_get(igrib, 'step', step)
42     write(*, '(i3)') step
43
44     call grib_new_from_file(ifile, igrib, iret)
45
46   end do
47   call grib_close_file(ifile)
48
49 end program multi
50
```

### 3.13 nearest.f90

How to find the nearest grid points.

```

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5 ! General Public License.
6 ! See LICENSE and gpl-3.0.txt for details.
7 !
8 !
9 ! Description: how to use grib_find_nearest and grib_get_element
10 !
11 !
12 ! Author: Enrico Fucile
13 !
14 !
15 !
16 program find
17   use grib_api
18   implicit none
19   integer                :: npoints
20   integer                :: infile
21   integer                :: igrib, ios, i
22   real(8), dimension(:), allocatable :: lats, lons
23   real(8), dimension(:), allocatable :: nearest_lats, nearest_lons
24   real(8), dimension(:), allocatable :: distances, values, lsm_values
25   integer(kind=kindOfInt), dimension(:), allocatable :: indexes
26   real(kind=8)          :: value
27
28 ! initialization
29 open( unit=1, file="../../data/list_points",form="formatted",action="read")
30 read(unit=1,fmt=*) npoints
31 allocate(lats(npoints))
32 allocate(lons(npoints))
33 allocate(nearest_lats(npoints))
34 allocate(nearest_lons(npoints))
35 allocate(distances(npoints))
36 allocate(lsm_values(npoints))
37 allocate(values(npoints))
38 allocate(indexes(npoints))
39 do i=1,npoints
40   read(unit=1,fmt=*, iostat=ios) lats(i), lons(i)
41   if (ios /= 0) then
42     npoints = i - 1
43     exit
44   end if
45 end do
46 close(unit=1)
47 call grib_open_file(infile, &
48   '../../data/reduced_gaussian_lsm.grib1','r')
49
50 !   a new grib message is loaded from file
51 !   igrib is the grib id to be used in subsequent calls
52 call grib_new_from_file(infile,igrib)
53
54
55 call grib_find_nearest(igrib, .true., lats, lons, nearest_lats, nearest_lons,lsm_values, distances, i
56 call grib_release(igrib)
57
58 call grib_close_file(infile)
59
60 ! will apply it to another GRIB
61 call grib_open_file(infile, &
62   '../../data/reduced_gaussian_pressure_level.grib1','r')

```



```
63  call grib_new_from_file(infile,igrib)
64
65  call grib_get_element(igrib,"values", indexes, values)
66  call grib_release(igrib)
67  call grib_close_file(infile)
68
69  do i=1, npoints
70      print*,lats(i), lons(i), nearest_lats(i), nearest_lons(i), distances(i), lsm_values(i), values(i)
71  end do
72
73  deallocate(lats)
74  deallocate(lons)
75  deallocate(nearest_lats)
76  deallocate(nearest_lons)
77  deallocate(distances)
78  deallocate(lsm_values)
79  deallocate(values)
80  deallocate(indexes)
81
82 end program find
```

### 3.14 precision.f90

How to control precision when coding a grib field.

```

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7 !
8 !
9 !
10 ! Description: how to control decimal precision when packing fields.
11 !
12 !
13 ! Author: Enrico Fucile
14 !
15 !
16 !
17 program precision
18   use grib_api
19   implicit none
20   integer(kind = 4)                               :: size
21   integer                                          :: infile,outfile
22   integer                                          :: igrub
23   real(kind = 8), dimension(:), allocatable      :: values1
24   real(kind = 8), dimension(:), allocatable      :: values2
25   real(kind = 8)                                  ::  maxa,a,maxv,minv,maxr,r
26   integer( kind = 4)                              ::  decimalPrecision,bitsPerValue1,bitsPerValue2
27   integer                                          ::  i, iret
28
29   call grib_open_file(infile, &
30     './../data/regular_latlon_surface_constant.grib1','r')
31
32   call grib_open_file(outfile, &
33     './../data/regular_latlon_surface_prec.grib1','w')
34
35   !   a new grib message is loaded from file
36   !   igrub is the grib id to be used in subsequent calls
37   call grib_new_from_file(infile,igrub)
38
39   !   bitsPerValue before changing the packing parameters
40   call grib_get(igrub,'bitsPerValue',bitsPerValue1)
41
42   !   get the size of the values array
43   call grib_get_size(igrub,"values",size)
44
45   allocate(values1(size), stat=iret)
46   allocate(values2(size), stat=iret)
47   !   get data values before changing the packing parameters*/
48   call grib_get(igrub,"values",values1)
49
50   !   setting decimal precision=2 means that 2 decimal digits
51   !   are preserved when packing.
52   decimalPrecision=2
53   call grib_set(igrub,"changeDecimalPrecision", &
54     decimalPrecision)
55
56   !   bitsPerValue after changing the packing parameters
57   call grib_get(igrub,"bitsPerValue",bitsPerValue2)
58
59   !   get data values after changing the packing parameters
60   call grib_get(igrub,"values",values2)
61
62   !   computing error

```

```
63  maxa=0
64  maxr=0
65  maxv=values2(1)
66  minv=maxv
67  do i=1,size
68     a=abs(values2(i)-values1(i))
69     if ( values2(i) .gt. maxv ) maxv=values2(i)
70     if ( values2(i) .lt. maxv ) minv=values2(i)
71     if ( values2(i) .ne. 0 ) then
72        r=abs((values2(i)-values1(i))/values2(i))
73     endif
74     if ( a .gt. maxa ) maxa=a
75     if ( r .gt. maxr ) maxr=r
76  enddo
77  write(*,*) "max absolute error = ",maxa
78  write(*,*) "max relative error = ",maxr
79  write(*,*) "min value = ",minv
80  write(*,*) "max value = ",maxv
81
82  write(*,*) "old number of bits per value=",bitsPerValue1
83  write(*,*) "new number of bits per value=",bitsPerValue2
84
85  ! write modified message to a file
86  call grib_write(igrib,outfile)
87
88  call grib_release(igrib)
89
90  call grib_close_file(infile)
91
92  call grib_close_file(outfile)
93
94  deallocate(values1)
95  deallocate(values2)
96  end program precision
97
```

### 3.15 print\_data.f90

How to print all the data contained in a grib file.

```

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7 !
8 !
9 ! Description: prints all the data contained in a grib file
10 !
11 !
12 ! Author: Anne Fouilloux
13 !
14 !
15 program print_data
16 use grib_api
17 implicit none
18 integer          :: ifile
19 integer          :: iret
20 integer          :: igrib
21 integer          :: i
22 real(kind=8), dimension(:), allocatable      :: values
23 integer(kind=4)  :: numberOfValues
24 real(kind=8)    :: average
25 real(kind=8)    :: max
26 real(kind=8)    :: min
27 character(len=256) :: error
28
29 call grib_open_file(ifile, &
30     './../data/constant_field.grib1', 'r')
31
32 !     a new grib message is loaded from file
33 !     igrib is the grib id to be used in subsequent calls
34     call grib_new_from_file(ifile,igrib)
35
36
37 !     get the size of the values array
38     call grib_get_size(igrib,'values',numberOfValues)
39
40 !     get data values
41     print*, 'number of values ', numberOfValues
42     allocate(values(numberOfValues), stat=iret)
43
44     call grib_get(igrib,'values',values)
45
46     do i=1,numberOfValues
47         write(*,*)' ',i,values(i)
48     enddo
49
50
51     write(*,*)numberOfValues,' values found '
52
53     call grib_get(igrib,'max',max)
54     write(*,*) 'max=',max
55     call grib_get(igrib,'min',min)
56     write(*,*) 'min=',min
57     call grib_get(igrib,'average',average)
58     write(*,*) 'average=',average
59
60     call grib_release(igrib)
61
62     call grib_close_file(ifile)

```

```
63  
64   deallocate(values)  
65  
66 end program print_data
```

### 3.16 samples.f90

How to create a new message from a samples.

```

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7 !
8 !
9 ! Description: how to create a new GRIB message from a sample.
10 !
11 !
12 program sample
13   use grib_api
14   implicit none
15   integer :: err
16   integer :: outfile, infile, datafile
17   integer :: igribsample, igribclone, igribdata, size
18   integer :: date, startStep, endStep, table2Version, indicatorOfParameter
19   integer :: decimalPrecision
20   real :: missingValue
21   character(len=10) stepType
22   double precision, dimension(:), allocatable :: v1, v2, v
23
24   date = 20080104
25   startStep = 0
26   endStep = 12
27   stepType = 'accum'
28   table2Version = 2
29   indicatorOfParameter = 61
30   decimalPrecision = 2
31
32   ! a new grib message is loaded from an existing sample
33   ! samples are searched in a default sample path (use grib_info
34   ! to see where it is. The default sample path can be changed by
35   ! setting the environment variable GRIB_SAMPLES_PATH
36   call grib_new_from_samples(igribsample, "regular_latlon_surface.grib1")
37
38   call grib_open_file(outfile, 'out.grib1', 'w')
39   call grib_open_file(datafile, '../data/tp_ecmwf.grib', 'r')
40
41   call grib_new_from_file(datafile, igribdata, err)
42
43   call grib_get_size(igribdata, 'values', size)
44   allocate(v(size))
45   allocate(v1(size))
46   allocate(v2(size))
47
48   call grib_get(igribdata, 'values', v)
49
50   v=v*1000.0 ! different units for the output grib
51   v1=v
52
53   do while (err/=GRIB_END_OF_FILE)
54
55     call grib_clone(igribsample, igribclone) ! clone sample before modifying it
56
57     call grib_set(igribclone, 'date', date)
58     call grib_set(igribclone, 'table2Version', table2Version)
59     call grib_set(igribclone, 'indicatorOfParameter', indicatorOfParameter)
60
61     call grib_set(igribclone, 'stepType', stepType)
62     call grib_set(igribclone, 'startStep', startStep)

```

```
63     call grib_set(igribclone,'endStep',endStep)
64
65     call grib_set(igribclone,'decimalPrecision',decimalPrecision)
66
67     call grib_set(igribclone,'values',v)
68
69     call grib_write(igribclone,outfile)
70
71     call grib_new_from_file(datafile,igribdata,err)
72
73     if (err==0) then
74         call grib_get(igribdata,'values',v2)
75
76         v2=v2*1000.0 ! different units for the output grib
77
78         v=v2-v1 ! accumulation from startStep to endStep
79
80         v1=v2 ! save previous step field
81
82         startStep=startStep+12
83         endStep=endStep+12
84
85     endif
86
87 enddo
88
89 deallocate(v)
90 deallocate(v1)
91 deallocate(v2)
92
93 call grib_close_file(outfile)
94
95 end program sample
```

### 3.17 set.f90

How to set values through the key names.

```

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7 !
8 !
9 ! Description: how to set key values.
10 !
11 !
12 ! Author: Anne Fouilloux
13 !
14 !
15 program set
16   use grib_api
17   implicit none
18   integer(kind = 4)      :: centre, date
19   integer                :: infile,outfile
20   integer                :: igrib
21
22
23   centre = 80
24   call current_date(date)
25   call grib_open_file(infile, &
26     './../data/regular_latlon_surface_constant.grib1','r')
27
28   call grib_open_file(outfile, &
29     'out.grib1','w')
30
31   !   a new grib message is loaded from file
32   !   igrib is the grib id to be used in subsequent calls
33   call grib_new_from_file(infile,igrib)
34
35   call grib_set(igrib,'date',date)
36   !   set centre as a integer */
37   call grib_set(igrib,'centre',centre)
38
39 ! check if it is correct in the actual GRIB message
40
41   call check_settings(igrib)
42
43   !   write modified message to a file
44   call grib_write(igrib,outfile)
45
46   call grib_release(igrib)
47
48   call grib_close_file(infile)
49
50   call grib_close_file(outfile)
51
52 contains
53
54 !=====
55 subroutine current_date(date)
56 integer, intent(out) :: date
57
58 integer                :: val_date(8)
59 call date_and_time ( values = val_date)
60
61 date = val_date(1)* 10000 + val_date(2)*100 + val_date(3)
62 end subroutine current_date

```



```
63 !=====
64 subroutine check_settings(gribid)
65   use grib_api
66   implicit none
67   integer, intent(in) :: gribid
68
69   integer(kind = 4)    :: int_value
70   character(len = 10) :: string_value
71
72   !   get centre as a integer
73   call grib_get(gribid,'centre',int_value)
74   write(*,*) "get centre as a integer - centre = ",int_value
75
76   !   get centre as a string
77   call grib_get(gribid,'centre',string_value)
78   write(*,*) "get centre as a string - centre = ",string_value
79
80   !   get date as a string
81   call grib_get(gribid,'dataDate',string_value)
82   write(*,*) "get date as a string - date = ",string_value
83
84 end subroutine check_settings
85 end program set
```

### 3.18 set\_bitmap.f90

How to set and use a bitmap.

```

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7 !
8 !
9 ! Description: how to set a bitmap in a grib message
10 !
11 !
12 ! Author: Enrico Fucile
13 !
14 !
15 program set_bitmap
16   use grib_api
17   implicit none
18   integer                :: infile,outfile
19   integer                :: igrrib, iret
20   integer                :: numberOfValues
21   real, dimension(:), allocatable :: values
22   real                  :: missingValue
23   logical               :: grib1Example
24
25   grib1Example=.true.
26
27   if (grib1Example) then
28     ! GRIB 1 example
29     call grib_open_file(infile,'../../data/regular_latlon_surface.grib1','r')
30   else
31     ! GRIB 2 example
32     call grib_open_file(infile,'../../data/regular_latlon_surface.grib2','r')
33   end if
34
35   call grib_open_file(outfile,'out.grib','w')
36
37   !   a new grib message is loaded from file
38   !   igrrib is the grib id to be used in subsequent calls
39   call grib_new_from_file(infile,igrrib)
40
41   ! The missingValue is not coded in the message.
42   ! It is a value we define as a placeholder for a missing value
43   ! in a point of the grid.
44   ! It should be choosen in a way that it cannot be confused
45   ! with a valid field value
46   missingValue=9999
47   call grib_set(igrrib, 'missingValue',missingValue)
48   write(*,*) 'missingValue=',missingValue
49
50   ! get the size of the values array
51   call grib_get_size(igrrib,'values',numberOfValues)
52   write(*,*) 'numberOfValues=',numberOfValues
53
54   allocate(values(numberOfValues), stat=iret)
55
56   ! get data values
57   call grib_get(igrrib,'values',values)
58
59   ! enable bitmap
60   call grib_set(igrrib,"bitmapPresent",1)
61
62   ! some values are missing

```

```
63  values(1:10) = missingValue
64
65  ! set the values (the bitmap will be automatically built)
66  call grib_set(igrib,'values', values)
67
68  ! write modified message to a file
69  call grib_write(igrib,outfile)
70
71  ! FREE MEMORY
72  call grib_release(igrib)
73
74  call grib_close_file(infile)
75
76  call grib_close_file(outfile)
77
78  deallocate(values)
79
80 end program set_bitmap
```

### 3.19 set\_missing.f90

How to set a missing value in the header.

```
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7 !
8 !
9 ! Description: how to set missing a key value.
10 !
11 !
12 ! Author: Enrico Fucile
13 !
14 !
15 !
16 program set
17   use grib_api
18   implicit none
19   integer          :: infile,outfile
20   integer          :: igrib
21
22   infile=5
23   outfile=6
24
25   call grib_open_file(infile, &
26     './../data/reduced_gaussian_pressure_level.grib2','r')
27
28   call grib_open_file(outfile, &
29     'out_surface_level.grib2','w')
30
31   !   a new grib message is loaded from file
32   !   igrib is the grib id to be used in subsequent calls
33   call grib_new_from_file(infile,igrib)
34
35   call grib_set(igrib,'typeOfFirstFixedSurface','sfc')
36   call grib_set_missing(igrib,'scaleFactorOfFirstFixedSurface')
37   call grib_set_missing(igrib,'scaledValueOfFirstFixedSurface')
38
39   call grib_write(igrib,outfile)
40
41   call grib_release(igrib)
42
43   call grib_close_file(infile)
44
45   call grib_close_file(outfile)
46
47 end program set
```

## 3.20 set\_pv.f90

How to set the list of levels.

```
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7 !
8 !
9 ! Description: how to set pv values.
10 !
11 !
12 ! Author: Anne Fouilloux
13 !
14 !
15 program set_pv
16   use grib_api
17   implicit none
18   integer                :: numberOfLevels
19   integer                :: numberOfCoefficients
20   integer                :: outfile, igrrib
21   integer                :: i, ios
22   real, dimension(:),allocatable :: pv
23
24   numberOfLevels=60
25   numberOfCoefficients=2*(numberOfLevels+1)
26
27   allocate(pv(numberOfCoefficients))
28
29   ! read the model level coefficients from file
30   open( unit=1, file="../../data/60_model_levels", &
31         form="formatted",action="read")
32
33   do i=1,numberOfCoefficients,2
34     read(unit=1,fmt=*, iostat=ios) pv(i), pv(i+1)
35     if (ios /= 0) then
36       print *, "I/O error: ",ios
37       exit
38     end if
39   end do
40
41   ! print coefficients
42   !do i=1,numberOfCoefficients,2
43   ! print *, " a=",pv(i), " b=",pv(i+1)
44   !end do
45
46   close(unit=1)
47
48   call grib_open_file(outfile, 'out.grib1','w')
49
50   ! a new grib message is loaded from file
51   ! igrrib is the grib id to be used in subsequent calls
52   call grib_new_from_samples(igrrib, "reduced_gg_sfc_grib1")
53
54   ! set levtype to ml (model level)
55   call grib_set(igrrib,'levtype','ml')
56
57   ! set level
58   call grib_set(igrrib,'level',2)
59
60   ! set PVPresent as an integer
61   call grib_set(igrrib,'PVPresent',1)
62
```

---

```
63 call grib_set(igrib,'pv',pv)
64
65 ! write modified message to a file
66 call grib_write(igrib,outfile)
67
68 ! FREE MEMORY
69 call grib_release(igrib)
70 deallocate(pv)
71
72 call grib_close_file(outfile)
73
74 end program set_pv
```

## 3.21 get.c

get.c How to get values through the key names.

```
1
10 /*
11  * C Implementation: get
12  *
13  * Description: how to get values using keys.
14  *
15  * Author: Enrico Fucile <enrico.fucile@ecmwf.int>
16  *
17  *
18  */
19 #include <stdio.h>
20 #include <stdlib.h>
21
22 #include "grib_api.h"
23
24 int main(int argc, char** argv) {
25     int err = 0;
26     double *values = NULL;
27     size_t values_len= 0;
28
29     size_t i = 0;
30
31     double latitudeOfFirstGridPointInDegrees;
32     double longitudeOfFirstGridPointInDegrees;
33     double latitudeOfLastGridPointInDegrees;
34     double longitudeOfLastGridPointInDegrees;
35
36     double jDirectionIncrementInDegrees;
37     double iDirectionIncrementInDegrees;
38
39     long numberOfPointsAlongAParallel;
40     long numberOfPointsAlongAMeridian;
41
42     double average = 0;
43
44     FILE* in = NULL;
45     char* filename = "../data/regular_latlon_surface.grib1";
46     grib_handle *h = NULL;
47
48     in = fopen(filename,"r");
49     if(!in) {
50         printf("ERROR: unable to open file %s\n",filename);
51         return 1;
52     }
53
54     /* create new handle from a message in a file*/
55     h = grib_handle_new_from_file(0,in,&err);
56     if (h == NULL) {
57         printf("Error: unable to create handle from file %s\n",filename);
58     }
59
60     /* get as a long*/
61     GRIB_CHECK(grib_get_long(h,"numberOfPointsAlongAParallel",&numberOfPointsAlongAParallel),0);
62     printf("numberOfPointsAlongAParallel=%ld\n",numberOfPointsAlongAParallel);
63
64     /* get as a long*/
65     GRIB_CHECK(grib_get_long(h,"numberOfPointsAlongAMeridian",&numberOfPointsAlongAMeridian),0);
66     printf("numberOfPointsAlongAMeridian=%ld\n",numberOfPointsAlongAMeridian);
67
68     /* get as a double*/
69     GRIB_CHECK(grib_get_double(h,"latitudeOfFirstGridPointInDegrees",&latitudeOfFirstGridPointInDegrees),0);
70     printf("latitudeOfFirstGridPointInDegrees=%g\n",latitudeOfFirstGridPointInDegrees);
```

```
71
72  /* get as a double*/
73  GRIB_CHECK(grib_get_double(h, "longitudeOfFirstGridPointInDegrees", &longitudeOfFirstGridPointInDegrees), 0);
74  printf("longitudeOfFirstGridPointInDegrees=%g\n", longitudeOfFirstGridPointInDegrees);
75
76  /* get as a double*/
77  GRIB_CHECK(grib_get_double(h, "latitudeOfLastGridPointInDegrees", &latitudeOfLastGridPointInDegrees), 0);
78  printf("latitudeOfLastGridPointInDegrees=%g\n", latitudeOfLastGridPointInDegrees);
79
80  /* get as a double*/
81  GRIB_CHECK(grib_get_double(h, "longitudeOfLastGridPointInDegrees", &longitudeOfLastGridPointInDegrees), 0);
82  printf("longitudeOfLastGridPointInDegrees=%g\n", longitudeOfLastGridPointInDegrees);
83
84  /* get as a double*/
85  GRIB_CHECK(grib_get_double(h, "jDirectionIncrementInDegrees", &jDirectionIncrementInDegrees), 0);
86  printf("jDirectionIncrementInDegrees=%g\n", jDirectionIncrementInDegrees);
87
88  /* get as a double*/
89  GRIB_CHECK(grib_get_double(h, "iDirectionIncrementInDegrees", &iDirectionIncrementInDegrees), 0);
90  printf("iDirectionIncrementInDegrees=%g\n", iDirectionIncrementInDegrees);
91
92  /* get the size of the values array*/
93  GRIB_CHECK(grib_get_size(h, "values", &values_len), 0);
94
95  values = malloc(values_len*sizeof(double));
96
97  /* get data values*/
98  GRIB_CHECK(grib_get_double_array(h, "values", values, &values_len), 0);
99
100  average = 0;
101  for(i = 0; i < values_len; i++)
102    average += values[i];
103
104  average /=(double)values_len;
105
106  free(values);
107
108  printf("There are %d values, average is %g\n", (int)values_len, average);
109
110  grib_handle_delete(h);
111
112  fclose(in);
113  return 0;
114 }
```



## 3.22 iterator.c

iterator.c How to use an iterator on latitude, longitude, values.

```

1
10 /*
11 * C Implementation: iterator
12 *
13 * Description: how to use an iterator on lat/lon/values.
14 *
15 *
16 * Author: Enrico Fucile <enrico.fucile@ecmwf.int>
17 *
18 *
19 */
20
21 #include <stdio.h>
22 #include <stdlib.h>
23 #include <string.h>
24
25 #include "grib_api.h"
26
27 void usage(char* prog) {
28     printf("Usage: %s grib_file\n",prog);
29     exit(1);
30 }
31
32 int main(int argc, char** argv) {
33     FILE* in = NULL;
34     int err = 0;
35     double lat,lon,value,missingValue=0;
36     int n=0;
37     char* filename = NULL;
38
39     /* Message handle. Required in all the grib_api calls acting on a message.*/
40     grib_handle *h = NULL;
41     /* Iterator on lat/lon/values.*/
42     grib_iterator* iter=NULL;
43
44     if (argc != 2) usage(argv[0]);
45
46     filename=strdup(argv[1]);
47
48     in = fopen(filename,"r");
49     if(!in) {
50         printf("ERROR: unable to open file %s\n",filename);
51         return 1;
52     }
53
54     /* Loop on all the messages in a file.*/
55     while ((h = grib_handle_new_from_file(0,in,&err)) != NULL ) {
56         /* Check of errors after reading a message. */
57         if (err != GRIB_SUCCESS) GRIB_CHECK(err,0);
58
59         /* Get the double representing the missing value in the field. */
60         GRIB_CHECK(grib_get_double(h,"missingValue",&missingValue),0);
61
62         /* A new iterator on lat/lon/values is created from the message handle h. */
63         iter=grib_iterator_new(h,0,&err);
64         if (err != GRIB_SUCCESS) GRIB_CHECK(err,0);
65
66         n = 0;
67         /* Loop on all the lat/lon/values. */
68         while(grib_iterator_next(iter,&lat,&lon,&value)) {
69             /* You can now print lat and lon, */
70             printf("- %d - lat=%f lon=%f value=",n,lat,lon);

```

```
71     /* decide what to print if a missing value is found. */
72     if (value == missingValue ) printf("missing\n");
73     /* and print the value if is not missing. */
74     else printf("%f\n",value);
75     n++;
76 }
77
78     /* At the end the iterator is deleted to free memory. */
79     grib_iterator_delete(iter);
80
81     /* At the end the grib_handle is deleted to free memory. */
82     grib_handle_delete(h);
83 }
84
85
86 fclose(in);
87
88 return 0;
89 }
```

## 3.23 keys\_iterator.c

keys\_iterator.c How to get the names of all the keys defined in a message and how to iterate through them.

```

1
10 /*
11  * C Implementation: keys_iterator
12  *
13  * Description:
14  * Example on how to use keys_iterator functions and the
15  * grib_keys_iterator structure to get all the available
16  * keys in a message.
17  *
18  * Author: Enrico Fucile <enrico.fucile@ecmwf.int>
19  *
20  *
21  */
22
23 #include <assert.h>
24 #include <stdlib.h>
25 #include <stdio.h>
26 #include <unistd.h>
27
28 #include "grib_api.h"
29
30 #define MAX_KEY_LEN 255
31 #define MAX_VAL_LEN 1024
32
33 static void usage(char* progname);
34
35 int main(int argc, char *argv[])
36 {
37     /* To skip read only and not coded keys
38        unsigned long key_iterator_filter_flags=GRIB_KEYS_ITERATOR_SKIP_READ_ONLY ||
39        GRIB_KEYS_ITERATOR_SKIP_COMPUTED;
40     */
41     unsigned long key_iterator_filter_flags=GRIB_KEYS_ITERATOR_ALL_KEYS;
42
43     /* valid name_spaces are ls and mars */
44     char* name_space="ls";
45
46     /* name_space=NULL to get all the keys */
47     /* char* name_space=0; */
48
49     FILE* f;
50     grib_handle* h=NULL;
51     grib_keys_iterator* kiter=NULL;
52     int err=0;
53     int grib_count=0;
54
55     char value[MAX_VAL_LEN];
56     size_t vlen=MAX_VAL_LEN;
57
58     if (argc != 2) usage(argv[0]);
59
60     f = fopen(argv[1], "r");
61     if(!f) {
62         perror(argv[1]);
63         exit(1);
64     }
65
66     while((h = grib_handle_new_from_file(0,f,&err)) != NULL) {
67
68         grib_count++;
69         printf("-- GRIB N. %d --\n",grib_count);
70         if(!h) {

```

```
71     printf("ERROR: Unable to create grib handle\n");
72     exit(1);
73 }
74
75 kiter=grib_keys_iterator_new(h,key_iterator_filter_flags,name_space);
76 if (!kiter) {
77     printf("ERROR: Unable to create keys iterator\n");
78     exit(1);
79 }
80
81 while(grib_keys_iterator_next(kiter))
82 {
83     const char* name = grib_keys_iterator_get_name(kiter);
84     vlen=MAX_VAL_LEN;
85     GRIB_CHECK(grib_get_string(h,name,value,&vlen),name);
86     printf("%s = %s\n",name,value);
87 }
88
89 grib_keys_iterator_delete(kiter);
90
91 }
92
93 return 0;
94
95 }
96
97 static void usage(char* progname) {
98     printf("\nUsage: %s grib_file\n",progname);
99     exit(1);
100 }
101
```

## 3.24 multi.c

multi.c How to decode a grib message containing many fields.

```

1
10 /*
11 * C Implementation: multi
12 *
13 * Description: How to decode grib messages containing multiple
14 *              fields. Try to turn on and off multi support to
15 *              see the difference. Default is OFF.
16 *              For all the tools default is multi support ON.
17 *
18 *
19 * Author: Enrico Fucile <enrico.fucile@ecmwf.int>
20 *
21 *
22 */
23 #include <stdio.h>
24 #include <stdlib.h>
25
26 #include "grib_api.h"
27
28 int main(int argc, char** argv) {
29     int err = 0;
30     long parameterCategory=0,parameterNumber=0,discipline=0;
31     FILE* in = NULL;
32     char* filename = "../data/multi.grib2";
33     grib_handle *h = NULL;
34
35     /* turn on support for multi fields messages */
36     grib_multi_support_on(0);
37
38     /* turn off support for multi fields messages */
39     /* grib_multi_support_off(0); */
40
41     in = fopen(filename,"r");
42     if(!in) {
43         printf("ERROR: unable to open file %s\n",filename);
44         return 1;
45     }
46
47
48     while ((h = grib_handle_new_from_file(0,in,&err)) != NULL ) {
49
50         GRIB_CHECK(err,0);
51
52         GRIB_CHECK(grib_get_long(h,"discipline",&discipline),0);
53         printf("discipline=%ld\n",discipline);
54
55         GRIB_CHECK(grib_get_long(h,"parameterCategory",&parameterCategory),0);
56         printf("parameterCategory=%ld\n",parameterCategory);
57
58         GRIB_CHECK(grib_get_long(h,"parameterNumber",&parameterNumber),0);
59         printf("parameterNumber=%ld\n",parameterNumber);
60
61         if ( discipline == 0 && parameterCategory==2) {
62             if (parameterNumber == 2) printf("----- u ----- \n");
63             if (parameterNumber == 3) printf("----- v ----- \n");
64         }
65     }
66
67     grib_handle_delete(h);
68
69     fclose(in);
70     return 0;

```

71 }

## 3.25 multi\_write.c

multi\_write.c How to encode a grib message containing many fields.

```

1
10 /*
11  * C Implementation: multi
12  *
13  * Description: How to encode grib messages containing multiple
14  *              fields.
15  *
16  * Author: Enrico Fucile <enrico.fucile@ecmwf.int>
17  *
18  *
19  */
20 #include <stdio.h>
21 #include <stdlib.h>
22
23 #include "grib_api.h"
24
25 void usage(char* prog) {
26     printf("usage: %s in.grib out.grib\n",prog);
27     exit(1);
28 }
29
30 int main(int argc, char** argv) {
31     int err = 0;
32     FILE* in = NULL;
33     FILE* of = NULL;
34     long step;
35     char* filename=NULL;
36     char* ofilename=NULL;
37     grib_handle *h = NULL;
38     grib_multi_handle *mh=NULL;
39
40     if (argc < 3) usage(argv[0]);
41     filename=argv[1];
42     ofilename=argv[2];
43
44     /* open input file */
45     in = fopen(filename,"r");
46     if(!in) {
47         printf("ERROR: unable to open file %s\n",filename);
48         return 1;
49     }
50
51     /* new grib handle from input file */
52     h = grib_handle_new_from_file(0,in,&err);
53     GRIB_CHECK(err,0);
54     /* create a new empty multi field handle */
55     mh=grib_multi_handle_new(0);
56     if (!mh) {
57         printf("unable to create multi field handle\n");
58         exit(1);
59     }
60
61     for (step=12;step<=120;step+=12) {
62         /* set step */
63         grib_set_long(h,"step",step);
64         /* append h to mh repeating the sections preceding section 4 */
65         grib_multi_handle_append(h,4,mh);
66     }
67
68     /* open output file */
69     of=fopen(ofilename,"w");
70     if(!of) {

```

```
71     printf("ERROR: unable to open file %s\n",ofilename);
72     exit(1);
73 }
74
75 /* write multi fields handle to output file */
76 grib_multi_handle_write(mh,of);
77 fclose(of);
78
79 /* clean memory */
80 grib_handle_delete(h);
81 grib_multi_handle_delete(mh);
82
83 fclose(in);
84 return 0;
85 }
```



## 3.26 nearest.c

nearest.c How to find the nearest grid points.

```
1
10 /*
11  * C Implementation: fieldset
12  *
13  * Description: how to use a fieldset.
14  *
15  *
16  * Author: Enrico Fucile <enrico.fucile@ecmwf.int>
17  *
18  *
19  */
20
21 #include <stdio.h>
22 #include <stdlib.h>
23 #include <string.h>
24
25 #include "grib_api.h"
26
27 void usage(char* prog) {
28     printf("Usage: %s grib_file grib_file ...\n",prog);
29     exit(1);
30 }
31
32 int main(int argc, char** argv) {
33     int err = 0;
34     long step=0;
35     size_t nfiles;
36     int i=0;
37     grib_fieldset* set=NULL;
38     grib_handle* h=NULL;
39     char param[20]={0,};
40     size_t len=20;
41     double lats[4]={0,};
42     double lons[4]={0,};
43     double values[4]={0,};
44     double distances[4]={0,};
45     int indexes[4]={0,};
46     char* order_by="param,step";
47
48     size_t size=4;
49     double lat=-40,lon=15;
50     int mode=0;
51     int count;
52     char** filenames;
53     grib_nearest* nearest=NULL;
54
55     if (argc < 2) usage(argv[0]);
56
57     nfiles=argc-1;
58     filenames=(char**)malloc(sizeof(char*)*nfiles);
59     for (i=0;i<nfiles;i++)
60         filenames[i]=(char*)strdup(argv[i+1]);
61
62     set=grib_fieldset_new_from_files(0, filenames,nfiles,0,0,0,order_by,&err);
63     GRIB_CHECK(err,0);
64
65     printf("\nordering by %s\n",order_by);
66     printf("\n%d fields in the fieldset\n",grib_fieldset_count(set));
67     printf("\n,step,param\n");
68
69     mode=GRIB_NEAREST_SAME_GRID | GRIB_NEAREST_SAME_POINT;
70     count=1;
```

```
71 while ((h=grib_fieldset_next_handle(set,&err))!=NULL) {
72     GRIB_CHECK(grib_get_long(h,"step",&step),0);
73     len=20;
74     GRIB_CHECK(grib_get_string(h,"param",param,&len),0);
75
76     printf("%d %ld %s ",count,step,param);
77     if (!nearest) nearest=grib_nearest_new(h,&err);
78     GRIB_CHECK(err,0);
79     GRIB_CHECK(grib_nearest_find(nearest,h,lat,lon,mode,lats,lons,values,distances,indexes,&size),0);
80     for (i=0;i<4;i++) printf("%d %.2f %.2f %g %g - ",
81         (int)indexes[i],lats[i],lons[i],distances[i],values[i]);
82     printf("\n");
83
84     grib_handle_delete(h);
85     count++;
86 }
87
88 if (nearest) grib_nearest_delete(nearest);
89
90 if (set) grib_fieldset_delete(set);
91
92 return 0;
93 }
```

## 3.27 precision.c

precision.c How to control precision when coding a grib field.

```
1
10 /*
11  * C Implementation: precision
12  *
13  * Description: how to control decimal precision when packing fields.
14  *
15  *
16  * Author: Enrico Fucile <enrico.fucile@ecmwf.int>
17  *
18  *
19  */
20 #include <stdio.h>
21 #include <stdlib.h>
22 #include <math.h>
23
24 #include "grib_api.h"
25
26 int main(int argc, char** argv) {
27     int err = 0;
28     size_t size=0;
29
30     FILE* in = NULL;
31     char* infile = "../data/regular_latlon_surface.grib1";
32     FILE* out = NULL;
33     char* outfile = "out.grib1";
34     grib_handle *h = NULL;
35     const void* buffer = NULL;
36     double* values1=NULL;
37     double* values2=NULL;
38     double maxa=0,a=0;
39     double maxv=0,minv=0;
40     double maxr=0,r=0;
41     long decimalPrecision;
42     long bitsPerValue1=0, bitsPerValue2=0;
43     int i=0;
44
45     in = fopen(infile,"r");
46     if(!in) {
47         printf("ERROR: unable to open file %s\n",infile);
48         return 1;
49     }
50
51     out = fopen(outfile,"w");
52     if(!in) {
53         printf("ERROR: unable to open file %s\n",outfile);
54         return 1;
55     }
56
57     /* create a new handle from a message in a file */
58     h = grib_handle_new_from_file(0,in,&err);
59     if (h == NULL) {
60         printf("Error: unable to create handle from file %s\n",infile);
61     }
62
63     /* bitsPerValue before changing the packing parameters */
64     GRIB_CHECK(grib_get_long(h,"bitsPerValue",&bitsPerValue1),0);
65
66     /* get the size of the values array*/
67     GRIB_CHECK(grib_get_size(h,"values",&size),0);
68
69     values1 = malloc(size*sizeof(double));
70     /* get data values before changing the packing parameters*/
```

```

71  GRIB_CHECK(grib_get_double_array(h, "values", values1, &size), 0);
72
73  /* changing decimal precision to 2 means that 2 decimal digits
74     are preserved when packing. */
75  decimalPrecision=2;
76  GRIB_CHECK(grib_set_long(h, "changeDecimalPrecision", decimalPrecision), 0);
77
78  /* bitsPerValue after changing the packing parameters */
79  GRIB_CHECK(grib_get_long(h, "bitsPerValue", &bitsPerValue2), 0);
80
81  values2 = malloc(size*sizeof(double));
82  /* get data values after changing the packing parameters*/
83  GRIB_CHECK(grib_get_double_array(h, "values", values2, &size), 0);
84
85  /* computing error */
86  maxa=0;
87  maxr=0;
88  maxv=values2[0];
89  minv=maxv;
90  for (i=0;i<size;i++) {
91     a=fabs(values2[i]-values1[i]);
92     if ( values2[i] > maxv ) maxv=values2[i];
93     if ( values2[i] < maxv ) minv=values2[i];
94     if ( values2[i] !=0 ) r=fabs((values2[i]-values1[i])/values2[i]);
95     if ( a > maxa ) maxa=a;
96     if ( r > maxr ) maxr=r;
97  }
98  printf("max absolute error = %g\n", maxa);
99  printf("max relative error = %g\n", maxr);
100 printf("min value = %g\n", minv);
101 printf("max value = %g\n", maxv);
102
103 printf("old number of bits per value=%ld\n", (long)bitsPerValue1);
104 printf("new number of bits per value=%ld\n", (long)bitsPerValue2);
105
106 /* get the coded message in a buffer */
107 GRIB_CHECK(grib_get_message(h, &buffer, &size), 0);
108
109 /* write the buffer in a file*/
110 if(fwrite(buffer,1,size,out) != size)
111 {
112     perror(argv[1]);
113     exit(1);
114 }
115
116 /* delete handle */
117 grib_handle_delete(h);
118
119 fclose(in);
120 fclose(out);
121
122 return 0;
123 }
124

```

## 3.28 set.c

set.c How to set values through the key names.

```
1
10 /*
11  * C Implementation: set
12  *
13  * Description: how to set key values.
14  *
15  *
16  * Author: Enrico Fucile <enrico.fucile@ecmwf.int>
17  *
18  *
19  */
20 #include <stdio.h>
21 #include <stdlib.h>
22
23 #include "grib_api.h"
24
25 int main(int argc, char** argv) {
26     int err = 0;
27     long centre=80;
28     long long_value=0;
29     char string_value[100];
30     size_t len = sizeof(string_value)/sizeof(char);
31     size_t size=0;
32
33     FILE* in = NULL;
34     char* infile = "../data/regular_latlon_surface.grib1";
35     FILE* out = NULL;
36     char* outfile = "out.grib1";
37     grib_handle *h = NULL;
38     const void* buffer = NULL;
39
40     in = fopen(infile,"r");
41     if(!in) {
42         printf("ERROR: unable to open file %s\n",infile);
43         return 1;
44     }
45
46     out = fopen(outfile,"w");
47     if(!in) {
48         printf("ERROR: unable to open file %s\n",outfile);
49         return 1;
50     }
51
52     /* create a new handle from a message in a file */
53     h = grib_handle_new_from_file(0,in,&err);
54     if (h == NULL) {
55         printf("Error: unable to create handle from file %s\n",infile);
56     }
57
58     /* set centre as a long */
59     GRIB_CHECK(grib_set_long(h,"centre",centre),0);
60
61     /* get centre as a long */
62     GRIB_CHECK(grib_get_long(h,"centre",&long_value),0);
63     printf("centre long value=%ld\n",long_value);
64
65     /* get centre as a string */
66     GRIB_CHECK(grib_get_string(h,"centre",string_value,&len),0);
67     printf("centre string value=%s\n",string_value);
68
69     /* get the coded message in a buffer */
70     GRIB_CHECK(grib_get_message(h,&buffer,&size),0);
```

```
71
72  /* write the buffer in a file*/
73  if(fwrite(buffer,1,size,out) != size)
74  {
75      perror(argv[1]);
76      exit(1);
77  }
78
79  /* delete handle */
80  grib_handle_delete(h);
81
82  fclose(in);
83  fclose(out);
84
85  return 0;
86 }
```

# Chapter 4

## Fortran 90 interface

### 4.1 grib\_api Namespace Reference

Module [grib\\_api](#).

#### Data Structures

- interface [grib\\_index\\_get](#)  
*Get the distinct values of the key in argument contained in the index.*
- interface [grib\\_index\\_get\\_size](#)  
*Get the number of distinct values of the key in argument contained in the index.*
- interface [grib\\_index\\_select](#)  
*Select the message subset with key==value.*
- interface [grib\\_get](#)  
*Get the value for a key from a grib message.*
- interface [grib\\_get\\_size](#)  
*Get the size of an array key.*
- interface [grib\\_set](#)  
*Set the value for a key in a grib message.*
- interface [grib\\_get\\_element](#)  
*Get a value of specified index from an array key.*
- interface [grib\\_find\\_nearest](#)  
*Find the nearest point/points of a given latitude/longitude point.*
- interface [grib\\_get\\_data](#)  
*Get latitude/longitude and data values.*

## Functions

- subroutine `grib_set_missing` (gribid, key, status)  
*Set as missing the value for a key in a grib message.*
- subroutine `grib_index_create` (indexid, filename, keys, status)  
*Create a new index form a file.*
- subroutine `grib_index_get_size_long` (indexid, key, size, status)  
*Get the number of distinct values of the key in argument contained in the index.*
- subroutine `grib_index_get_size_int` (indexid, key, size, status)  
*Get the number of distinct values of the key in argument contained in the index.*
- subroutine `grib_index_get_int` (indexid, key, values, status)  
*Get the distinct values of the key in argument contained in the index.*
- subroutine `grib_index_get_long` (indexid, key, values, status)  
*Get the distinct values of the key in argument contained in the index.*
- subroutine `grib_index_get_real8` (indexid, key, values, status)  
*Get the distinct values of the key in argument contained in the index.*
- subroutine `grib_index_select_int` (indexid, key, value, status)  
*Select the message subset with key==value.*
- subroutine `grib_index_select_long` (indexid, key, value, status)  
*Select the message subset with key==value.*
- subroutine `grib_index_select_real8` (indexid, key, value, status)  
*Select the message subset with key==value.*
- subroutine `grib_new_from_index` (indexid, gribid, status)  
*Create a new handle from an index after having selected the key values.*
- subroutine `grib_index_release` (indexid, status)  
*Delete the index.*
- subroutine `grib_open_file` (ifile, filename, mode, status)  
*Open a file according to a mode.*
- subroutine `grib_pbopen` (ifile, filename, mode, status)  
*Open a file according to a mode.*
- subroutine `grib_pbread` (ifile, buffer, nbytes, status)  
*Reads nbytes bytes into the buffer from a file opened with `grib_open_file`.*
- subroutine `grib_close_file` (ifile, status)  
*Close a file.*



- subroutine [grib\\_count\\_in\\_file](#) (ifile, n, status)  
*Counts the messages in a file.*
- subroutine [grib\\_new\\_from\\_file](#) (ifile, gribid, status)  
*Load in memory a grib message from a file.*
- subroutine [grib\\_new\\_from\\_message](#) (gribid, message, status)  
*Create a new message in memory from an integer array containing the coded message.*
- subroutine [grib\\_new\\_from\\_samples](#) (gribid, samplename, status)  
*Create a new valid gribid from a sample contained in a samples directory pointed by the environment variable GRIB\_SAMPLES\_PATH.*
- subroutine [grib\\_new\\_from\\_template](#) (gribid, templatenamename, status)  
*THIS FUNCTION IS DEPRECATED AND IT WILL DISAPPEAR FROM THE VERSION 2.0 Create a new valid gribid from a template.*
- subroutine [grib\\_release](#) (gribid, status)  
*Free the memory for the message referred as gribid.*
- subroutine [grib\\_clone](#) (gribid\_src, gribid\_dest, status)  
*Create a copy of a message.*
- subroutine [grib\\_copy\\_namespace](#) (gribid\_src, namespace, gribid\_dest, status)  
*Copy the value of all the keys belonging to a namespace from the source message to the destination message.*
- subroutine [grib\\_check](#) (status, caller, string)  
*Check the status returned by a subroutine.*
- subroutine [grib\\_get\\_data\\_real4](#) (gribid, lats, lons, values, status)  
*Get latitudes/longitudes/data values (real(4)).*
- subroutine [grib\\_get\\_data\\_real8](#) (gribid, lats, lons, values, status)  
*Get latitudes/longitudes/data values (real(8)).*
- subroutine [grib\\_keys\\_iterator\\_new](#) (gribid, iterid, namespace, status)  
*Create a new iterator on the keys.*
- subroutine [grib\\_keys\\_iterator\\_next](#) (iterid, status)  
*Advance to the next keys iterator value.*
- subroutine [grib\\_keys\\_iterator\\_delete](#) (iterid, status)  
*Delete a keys iterator and free memory.*
- subroutine [grib\\_keys\\_iterator\\_get\\_name](#) (iterid, name, status)  
*Get the name of a key from a keys iterator.*
- subroutine [grib\\_keys\\_iterator\\_rewind](#) (iterid, status)  
*Rewind a keys iterator.*

- subroutine `grib_dump` (gribid, status)  
*Dump the content of a grib message.*
- subroutine `grib_get_error_string` (error, error\_message, status)  
*Get the error message given an error code.*
- subroutine `grib_get_size_int` (gribid, key, size, status)  
*Get the size of an array key.*
- subroutine `grib_get_size_long` (gribid, key, size, status)  
*Get the size of an array key.*
- subroutine `grib_get_int` (gribid, key, value, status)  
*Get the integer value of a key from a grib message.*
- subroutine `grib_get_long` (gribid, key, value, status)  
*Get the integer value of a key from a grib message.*
- subroutine `grib_is_missing` (gribid, key, is\_missing, status)  
*Check if the value of a key is MISSING.*
- subroutine `grib_get_real4` (gribid, key, value, status)  
*Get the real(4) value of a key from a grib message.*
- subroutine `grib_get_real8` (gribid, key, value, status)  
*Get the real(8) value of a key from a grib message.*
- subroutine `grib_get_string` (gribid, key, value, status)  
*Get the character value of a key from a grib message.*
- subroutine `grib_get_int_array` (gribid, key, value, status)  
*Get the integer array of values for a key from a grib message.*
- subroutine `grib_get_long_array` (gribid, key, value, status)  
*Get the integer array of values for a key from a grib message.*
- subroutine `grib_get_real4_array` (gribid, key, value, status)  
*Get the real(4) array of values for a key from a grib message.*
- subroutine `grib_get_real8_array` (gribid, key, value, status)  
*Get the real(8) array of values for a key from a grib message.*
- subroutine `grib_get_real4_element` (gribid, key, index, value, status)  
*Get a real(4) value of specified index from an array key.*
- subroutine `grib_get_real8_element` (gribid, key, index, value, status)  
*Get a real(8) value of specified index from an array key.*
- subroutine `grib_get_real4_elements` (gribid, key, index, value, status)  
*Get the real(4) values whose indexes are stored in the array "index" from an array key.*

- subroutine [grib\\_get\\_real8\\_elements](#) (gribid, key, index, value, status)  
*Get the real(8) values whose indexes are stored in the array "index" from an array key.*
- subroutine [grib\\_set\\_int](#) (gribid, key, value, status)  
*Set the integer value for a key in a grib message.*
- subroutine [grib\\_set\\_long](#) (gribid, key, value, status)  
*Set the integer value for a key in a grib message.*
- subroutine [grib\\_set\\_real4](#) (gribid, key, value, status)  
*Set the real(4) value for a key in a grib message.*
- subroutine [grib\\_set\\_real8](#) (gribid, key, value, status)  
*Set the real(8) value for a key in a grib message.*
- subroutine [grib\\_set\\_int\\_array](#) (gribid, key, value, status)  
*Set the integers values for an array key in a grib message.*
- subroutine [grib\\_set\\_long\\_array](#) (gribid, key, value, status)  
*Set the integers values for an array key in a grib message.*
- subroutine [grib\\_set\\_real4\\_array](#) (gribid, key, value, status)  
*Set the real(4) values for an array key in a grib message.*
- subroutine [grib\\_set\\_real8\\_array](#) (gribid, key, value, status)  
*Set the real(8) values for an array key in a grib message.*
- subroutine [grib\\_set\\_string](#) (gribid, key, value, status)  
*Set the character value for a string key in a grib message.*
- subroutine [grib\\_get\\_message\\_size](#) (gribid, byte\_size, status)  
*Get the size of a coded message.*
- subroutine [grib\\_copy\\_message](#) (gribid, message, status)  
*Copy the coded message into an integer array.*
- subroutine [grib\\_write](#) (gribid, ifile, status)  
*Write the coded message to a file.*
- subroutine [grib\\_multi\\_write](#) (multigribid, ifile, status)  
*Write a multi field message to a file.*
- subroutine [grib\\_multi\\_append](#) (ingribid, startsection, multigribid, status)  
*Append a single field grib message to a multi field grib message.*
- subroutine [grib\\_find\\_nearest\\_multiple](#) (gribid, is\_lsm, inlats, inlons, outlats, outlons, values, distances, indexes, status)  
*Find the nearest point of a given latitude/longitude point.*

- subroutine [grib\\_find\\_nearest\\_single](#) (gribid, is\_lsm, inlat, inlon, outlat, outlon, value, distance, index, status)  
*Find the nearest point of a given latitude/longitude point.*
- subroutine [grib\\_find\\_nearest\\_four\\_single](#) (gribid, is\_lsm, inlat, inlon, outlat, outlon, value, distance, index, status)  
*Find the nearest point of a given latitude/longitude point.*
- subroutine [grib\\_multi\\_support\\_on](#) (status)  
*Turn on the support for multiple fields in a single message.*
- subroutine [grib\\_multi\\_support\\_off](#) (status)  
*Turn off the support for multiple fields in a single message.*
- subroutine [grib\\_gribex\\_mode\\_on](#) (status)  
*Turn on the compatibility mode with gribex.*
- subroutine [grib\\_gribex\\_mode\\_off](#) (status)  
*Turn off the compatibility mode with gribex.*
- subroutine [grib\\_skip\\_computed](#) (iterid, status)  
*Skip the computed keys in a keys iterator.*
- subroutine [grib\\_skip\\_coded](#) (iterid, status)  
*Skip the coded keys in a keys iterator.*
- subroutine [grib\\_skip\\_duplicates](#) (iterid, status)  
*Skip the duplicated keys in a keys iterator.*
- subroutine [grib\\_skip\\_read\\_only](#) (iterid, status)  
*Skip the read\_only keys in a keys iterator.*

### 4.1.1 Detailed Description

Module [grib\\_api](#).

The [grib\\_api](#) module provides the Fortran 90 interface of the GRIB API.

### 4.1.2 Function Documentation

#### 4.1.2.1 subroutine [grib\\_api::grib\\_check](#) (integer,intent(in) *status*, character(len=\*),intent(in) *caller*, character(len=\*),intent(in) *string*)

Check the status returned by a subroutine.

In case of error it stops the program, returns the error code to the shell and prints the error message.

#### Parameters:

*status* the status to be checked

*caller* name of the caller subroutine

*string* a string variable from the caller routine (e.g. key,filename)

**4.1.2.2 subroutine grib\_api::grib\_clone (integer(kind=kindOfInt),intent(in) *gribid\_src*, integer(kind=kindOfInt),intent(out) *gribid\_dest*, integer(kind=kindOfInt),intent(out),optional *status*)**

Create a copy of a message.

Create a copy of a given message (*gribid\_src*) giving a new message in memory (*gribid\_dest*) exactly identical to the original one.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [clone.f90](#)

**Parameters:**

*gribid\_src* grib to be cloned

*gribid\_dest* new grib returned

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.3 subroutine grib\_api::grib\_close\_file (integer(kind=kindOfInt),intent(in) *ifile*, integer(kind=kindOfInt),intent(out),optional *status*)**

Close a file.

If the *fileid* does not refer to an opened file an error code is returned in status.

**Examples:** [get.f90](#)

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*ifile* is the id of the file to be closed.

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.4 subroutine grib\_api::grib\_copy\_message (integer(kind=kindOfInt),intent(in) *gribid*, character(len=1),dimension(:),intent(out) *message*, integer(kind=kindOfInt),intent(out),optional *status*)**

Copy the coded message into an integer array.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*message* integer array containing the coded message to be copied

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.5 subroutine `grib_api::grib_copy_namespace` (`integer(kind=kindOfInt),intent(in) gribid_src`,  
`character(LEN=*)`,`intent(in) namespace`, `integer(kind=kindOfInt),intent(in) gribid_dest`,  
`integer(kind=kindOfInt),intent(out)`,`optional status`)**

Copy the value of all the keys belonging to a namespace from the source message to the destination message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid\_src* source message

*gribid\_dest* destination message

*namespace* namespace to be copied

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.6 subroutine `grib_api::grib_count_in_file` (`integer(kind=kindOfInt),intent(in) ifile`,  
`integer(kind=kindOfInt),intent(out) n`, `integer(kind=kindOfInt),intent(out)`,`optional status`)**

Counts the messages in a file.

**Examples:** [count\\_messages.f90](#)

**Parameters:**

*ifile* id of the file opened with [grib\\_open\\_file](#)

*n* number of messages in the file

*status* GRIB\_SUCCESS if OK or error code

**4.1.2.7 subroutine `grib_api::grib_dump` (`integer(kind=kindOfInt),intent(in) gribid`,  
`integer(kind=kindOfInt),intent(out)`,`optional status`)**

Dump the content of a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.8** subroutine `grib_api::grib_find_nearest_four_single` (`integer(kind=kindOfInt),intent(in) gribid`, `logical,intent(in) is_lsm`, `real(kind = kindOfDouble),intent(in) inlat`, `real(kind = kindOfDouble),intent(in) inlon`, `real(kind = kindOfDouble),dimension(4),intent(out) outlat`, `real(kind = kindOfDouble),dimension(4),intent(out) outlon`, `real(kind = kindOfDouble),dimension(4),intent(out) value`, `real(kind = kindOfDouble),dimension(4),intent(out) distance`, `integer(kind = kindOfInt),dimension(4),intent(out) index`, `integer(kind=kindOfInt),intent(out),optional status`)

Find the nearest point of a given latitude/longitude point.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*is\_lsm* .true. if the nearest land point is required otherwise .false.

*inlat* latitude of the point

*inlon* longitudes of the point

*outlat* latitude of the nearest point

*outlon* longitude of the nearest point

*distance* distance between the given point and its nearest

*index* zero based index

*value* value of the field in the nearest point

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.9** subroutine `grib_api::grib_find_nearest_multiple` (`integer(kind=kindOfInt),intent(in) gribid`, `logical,intent(in) is_lsm`, `real(kind = kindOfDouble),dimension(:),intent(in) inlats`, `real(kind = kindOfDouble),dimension(:),intent(in) inlons`, `real(kind = kindOfDouble),dimension(:),intent(out) outlats`, `real(kind = kindOfDouble),dimension(:),intent(out) outlons`, `real(kind = kindOfDouble),dimension(:),intent(out) values`, `real(kind = kindOfDouble),dimension(:),intent(out) distances`, `integer(kind = kindOfInt),dimension(:),intent(out) indexes`, `integer(kind=kindOfInt),intent(out),optional status`)

Find the nearest point of a given latitude/longitude point.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*is\_lsm* .true. if the nearest land point is required otherwise .false.

*inlats* input real(8) array of the latitudes of the points

*inlons* input real(8) array of the longitudes of the points

*outlats* output real(8) array of the latitudes of the nearest points

*outlons* output real(8) array of the longitudes of the nearest points  
*distances* output real(8) array of the distances  
*indexes* output integer(4) array of the zero based indexes  
*values* output real(8) array of the values  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.10** subroutine `grib_api::grib_find_nearest_single` (`integer(kind=kindOfInt),intent(in) gribid`, `logical,intent(in) is_lsm`, `real(kind = kindOfDouble),intent(in) inlat`, `real(kind = kindOfDouble),intent(in) inlon`, `real(kind = kindOfDouble),intent(out) outlat`, `real(kind = kindOfDouble),intent(out) outlon`, `real(kind = kindOfDouble),intent(out) value`, `real(kind = kindOfDouble),intent(out) distance`, `integer(kind = kindOfInt),intent(out) index`, `integer(kind=kindOfInt),intent(out),optional status`)

Find the nearest point of a given latitude/longitude point.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*is\_lsm* .true. if the nearest land point is required otherwise .false.  
*inlat* latitude of the point  
*inlon* longitudes of the point  
*outlat* latitude of the nearest point  
*outlon* longitude of the nearest point  
*distance* distance between the given point and its nearest  
*index* zero based index  
*value* value of the field in the nearest point  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.11** subroutine `grib_api::grib_get_data_real4` (`integer(kind=kindOfInt),intent(in) gribid`, `real ( kind = kindOfFloat ),dimension(:),intent(out) lats`, `real ( kind = kindOfFloat ),dimension(:),intent(out) lons`, `real ( kind = kindOfFloat ),dimension(:),intent(out) values`, `integer(kind=kindOfInt),intent(out),optional status`)

Get latitudes/longitudes/data values (real(4)).

Latitudes, longitudes, data values arrays are returned. They must be properly allocated by the caller and their required dimension can be obtained with [grib\\_get\\_size](#) or by getting (with [grib\\_get](#)) the value of the integer key "numberOfPoints".

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory



*lats* latitudes array with dimension "size"  
*lons* longitudes array with dimension "size"  
*values* data values array with dimension "size"  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.12 subroutine grib\_api::grib\_get\_data\_real8 (integer(kind=kindOfInt),intent(in) *gribid*, real ( kind = kindOfDouble ),dimension(:),intent(out) *lats*, real ( kind = kindOfDouble ),dimension(:),intent(out) *lons*, real ( kind = kindOfDouble ),dimension(:),intent(out) *values*, integer(kind=kindOfInt),intent(out),optional *status*)**

Get latitudes/longitudes/data values (real(8)).

Latitudes, longitudes, data values arrays are returned. They must be properly allocated by the calling program/function. Their required dimension can be obtained by getting (with [grib\\_get](#)) the value of the integer key "numberOfPoints". In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*lats* latitudes array  
*lons* longitudes array  
*values* data values array  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.13 subroutine grib\_api::grib\_get\_error\_string (integer(kind=kindOfInt),intent(in) *error*, character(len=\*),intent(out) *error\_message*, integer(kind=kindOfInt),intent(out),optional *status*)**

Get the error message given an error code.

**Parameters:**

*error* error code  
*error\_message* error message  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.14 subroutine grib\_api::grib\_get\_int (integer(kind=kindOfInt),intent(in) *gribid*, character(len=\*),intent(in) *key*, integer(kind = kindOfInt),intent(out) *value*, integer(kind=kindOfInt),intent(out),optional *status*)**

Get the integer value of a key from a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*key* key name  
*value* the integer(4) value  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.15 subroutine `grib_api::grib_get_int_array` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `integer(kind=kindOfInt),dimension(:)`,`intent(out) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)**

Get the integer array of values for a key from a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*key* key name  
*value* integer(4) array value  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.16 subroutine `grib_api::grib_get_long` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `integer(kind = kindOfLong),intent(out) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)**

Get the integer value of a key from a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*key* key name  
*value* the integer(4) value  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.17 subroutine `grib_api::grib_get_long_array` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `integer(kind=kindOfLong),dimension(:)`,`intent(out) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)**

Get the integer array of values for a key from a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

***gribid*** id of the grib loaded in memory  
***key*** key name  
***value*** integer(4) array value  
***status*** GRIB\_SUCCESS if OK, integer value on error

**4.1.2.18 subroutine grib\_api::grib\_get\_message\_size (integer(kind=kindOfInt),intent(in) *gribid*, integer(kind=kindOfSize\_t),intent(out) *byte\_size*, integer(kind=kindOfInt),intent(out),optional *status*)**

Get the size of a coded message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

***gribid*** id of the grib loaded in memory  
***byte\_size*** size in bytes of the message  
***status*** GRIB\_SUCCESS if OK, integer value on error

**4.1.2.19 subroutine grib\_api::grib\_get\_real4 (integer(kind=kindOfInt),intent(in) *gribid*, character(len=\*),intent(in) *key*, real(kind = kindOfFloat),intent(out) *value*, integer(kind=kindOfInt),intent(out),optional *status*)**

Get the real(4) value of a key from a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

***gribid*** id of the grib loaded in memory  
***key*** key name  
***value*** the real(4) value  
***status*** GRIB\_SUCCESS if OK, integer value on error

**4.1.2.20 subroutine grib\_api::grib\_get\_real4\_array (integer(kind=kindOfInt),intent(in) *gribid*, character(len=\*),intent(in) *key*, real(kind = kindOfFloat),dimension(:),intent(out) *value*, integer(kind=kindOfInt),intent(out),optional *status*)**

Get the real(4) array of values for a key from a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

***gribid*** id of the grib loaded in memory

*key* key name  
*value* real(4) array value  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.21 subroutine `grib_api::grib_get_real4_element` (`integer(kind=kindOfInt),intent(in) gribid`, `character(len=*)`, `intent(in) key`, `integer(kind=kindOfInt),intent(in) index`, `real(kind = kindOfFloat),intent(out) value`, `integer(kind=kindOfInt),intent(out),optional status`)**

Get a real(4) value of specified index from an array key.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*key* key name  
*index* integer(4) index  
*value* real(4) value  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.22 subroutine `grib_api::grib_get_real4_elements` (`integer(kind=kindOfInt),intent(in) gribid`, `character(len=*)`, `intent(in) key`, `integer(kind=kindOfInt),dimension(:),intent(in) index`, `real(kind = kindOfFloat),dimension(:),intent(out) value`, `integer(kind=kindOfInt),intent(out),optional status`)**

Get the real(4) values whose indexes are stored in the array "index" from an array key.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*key* key name  
*index* integer(4) array indexes  
*value* real(4) array value  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.23 subroutine `grib_api::grib_get_real8` (`integer(kind=kindOfInt),intent(in) gribid`, `character(len=*)`, `intent(in) key`, `real(kind = kindOfDouble),intent(out) value`, `integer(kind=kindOfInt),intent(out),optional status`)**

Get the real(8) value of a key from a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

***gribid*** id of the grib loaded in memory  
***key*** key name  
***value*** the real(8) value  
***status*** GRIB\_SUCCESS if OK, integer value on error

**4.1.2.24** subroutine `grib_api::grib_get_real8_array` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `real(kind = kindOfDouble),dimension(:),intent(out) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Get the real(8) array of values for a key from a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

***gribid*** id of the grib loaded in memory  
***key*** key name  
***value*** real(8) array value  
***status*** GRIB\_SUCCESS if OK, integer value on error

**4.1.2.25** subroutine `grib_api::grib_get_real8_element` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `integer(kind=kindOfInt),intent(in) index`, `real(kind =`  
`kindOfDouble),intent(out) value`, `integer(kind=kindOfInt),intent(out),optional status`)

Get a real(8) value of specified index from an array key.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

***gribid*** id of the grib loaded in memory  
***key*** key name  
***index*** integer(4) index  
***value*** real(8) value  
***status*** GRIB\_SUCCESS if OK, integer value on error

**4.1.2.26** subroutine `grib_api::grib_get_real8_elements` (`integer(kind=kindOfInt),intent(in)`  
`gribid`, `character(len=*)`,`intent(in) key`, `integer(kind=kindOfInt),dimension(:),intent(in)`  
`index`, `real(kind = kindOfDouble),dimension(:),intent(out) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Get the real(8) values whose indexes are stored in the array "index" from an array key.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*key* key name  
*index* integer(4) array index  
*value* real(8) array value  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.27 subroutine `grib_api::grib_get_size_int` (`integer(kind=kindOfInt),intent(in) gribid`, `character(len=*)`,`intent(in) key`, `integer(kind=kindOfInt),intent(out) size`, `integer(kind=kindOfInt),intent(out),optional status`)**

Get the size of an array key.

To get the size of a key representing an array.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*key* name of the key  
*size* size of the array key  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.28 subroutine `grib_api::grib_get_size_long` (`integer(kind=kindOfInt),intent(in) gribid`, `character(len=*)`,`intent(in) key`, `integer(kind=kindOfLong),intent(out) size`, `integer(kind=kindOfInt),intent(out),optional status`)**

Get the size of an array key.

To get the size of a key representing an array.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*key* name of the key  
*size* size of the array key  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.29 subroutine `grib_api::grib_get_string` (`integer(kind=kindOfInt),intent(in) gribid`, `character(len=*)`,`intent(in) key`, `character(len=*)`,`intent(out) value`, `integer(kind=kindOfInt),intent(out),optional status`)**

Get the character value of a key from a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory  
*key* key name  
*value* the real(8) value  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.30 subroutine grib\_api::grib\_gribex\_mode\_off (integer(kind=kindOfInt),intent(out),optional status)**

Turn off the compatibility mode with gribex.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.31 subroutine grib\_api::grib\_gribex\_mode\_on (integer(kind=kindOfInt),intent(out),optional status)**

Turn on the compatibility mode with gribex.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.32 subroutine grib\_api::grib\_index\_create (integer(kind=kindOfInt),intent(inout) indexid, character(len=\*),intent(in) filename, character(len=\*),intent(in) keys, integer(kind=kindOfInt),intent(out),optional status)**

Create a new index form a file.

The file is indexed with the keys in argument.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of the newly created index

*filename* name of the file of messages to be indexed

*keys* : comma separated list of keys for the index. The type of the key can be explicitly declared appending :l for long, :d for double, :s for string to the key name. If the type is not declared explicitly, the native type is assumed.

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.33 subroutine `grib_api::grib_index_get_int` (`integer(kind=kindOfInt),intent(in) indexid`, `character(len=*)`, `intent(in) key`, `integer(kind=kindOfInt),dimension(:)`, `intent(out) values`, `integer(kind=kindOfInt),intent(out),optional status`)**

Get the distinct values of the key in argument contained in the index.

The key must belong to the index. This function is used when the type of the key was explicitly defined as long or when the native type of the key is long.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of an index created from a file. The index must have been created with the key in argument.

*key* key for which the values are returned

*values* array of values. The array must be allocated before entering this function and its size must be enough to contain all the values.

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.34 subroutine `grib_api::grib_index_get_long` (`integer(kind=kindOfInt),intent(in) indexid`, `character(len=*)`, `intent(in) key`, `integer(kind=kindOfLong),dimension(:)`, `intent(out) values`, `integer(kind=kindOfInt),intent(out),optional status`)**

Get the distinct values of the key in argument contained in the index.

The key must belong to the index. This function is used when the type of the key was explicitly defined as long or when the native type of the key is long.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of an index created from a file. The index must have been created with the key in argument.

*key* key for which the values are returned

*values* array of values. The array must be allocated before entering this function and its size must be enough to contain all the values.

*status* GRIB\_SUCCESS if OK, integer value on error



**4.1.2.35** subroutine `grib_api::grib_index_get_real8` (`integer(kind=kindOfInt),intent(in) indexid`, `character(len=*)`,`intent(in) key`, `real(kind=kindOfDouble),dimension(:),intent(out) values`, `integer(kind=kindOfInt),intent(out),optional status`)

Get the distinct values of the key in argument contained in the index.

The key must belong to the index. This function is used when the type of the key was explicitly defined as long or when the native type of the key is long.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of an index created from a file. The index must have been created with the key in argument.

*key* key for which the values are returned

*values* array of values. The array must be allocated before entering this function and its size must be enough to contain all the values.

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.36** subroutine `grib_api::grib_index_get_size_int` (`integer(kind=kindOfInt),intent(in) indexid`, `character(len=*)`,`intent(in) key`, `integer(kind=kindOfInt),intent(out) size`, `integer(kind=kindOfInt),intent(out),optional status`)

Get the number of distinct values of the key in argument contained in the index.

The key must belong to the index.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of an index created from a file. The index must have been created with the key in argument.

*key* key for which the number of values is computed

*size* number of distinct values of the key in the index

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.37** subroutine `grib_api::grib_index_get_size_long` (`integer(kind=kindOfInt),intent(in) indexid`, `character(len=*)`,`intent(in) key`, `integer(kind=kindOfLong),intent(out) size`, `integer(kind=kindOfInt),intent(out),optional status`)

Get the number of distinct values of the key in argument contained in the index.

The key must belong to the index.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of an index created from a file. The index must have been created with the key in argument.  
*key* key for which the number of values is computed  
*size* number of distinct values of the key in the index  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.38 subroutine grib\_api::grib\_index\_release (integer(kind=kindOfInt),intent(in) *indexid*, integer(kind=kindOfInt),intent(out),optional *status*)**

Delete the index.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*indexid* id of an index created from a file.  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.39 subroutine grib\_api::grib\_index\_select\_int (integer(kind=kindOfInt),intent(in) *indexid*, character(len=\*),intent(in) *key*, integer(kind=kindOfInt),intent(in) *value*, integer(kind=kindOfInt),intent(out),optional *status*)**

Select the message subset with key==value.

The value is a integer. The key must have been created with integer type or have integer as native type if the type was not explicitly defined in the index creation.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of an index created from a file. The index must have been created with the key in argument.  
*key* key to be selected  
*value* value of the key to select  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.40 subroutine grib\_api::grib\_index\_select\_long (integer(kind=kindOfInt),intent(in) *indexid*, character(len=\*),intent(in) *key*, integer(kind=kindOfLong),intent(in) *value*, integer(kind=kindOfInt),intent(out),optional *status*)**

Select the message subset with key==value.

The value is a integer. The key must have been created with integer type or have integer as native type if the type was not explicitly defined in the index creation.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of an index created from a file. The index must have been created with the key in argument.

*key* key to be selected

*value* value of the key to select

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.41** subroutine `grib_api::grib_index_select_real8` (`integer(kind=kindOfInt),intent(in) indexid`, `character(len=*)`,`intent(in) key`, `real(kind=kindOfDouble),intent(in) value`, `integer(kind=kindOfInt),intent(out),optional status`)

Select the message subset with `key==value`.

The value is a real. The key must have been created with real type or have real as native type if the type was not explicitly defined in the index creation.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of an index created from a file. The index must have been created with the key in argument.

*key* key to be selected

*value* value of the key to select

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.42** subroutine `grib_api::grib_is_missing` (`integer(kind=kindOfInt),intent(in) gribid`, `character(len=*)`,`intent(in) key`, `integer(kind = kindOfInt),intent(out) is_missing`, `integer(kind=kindOfInt),intent(out),optional status`)

Check if the value of a key is MISSING.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*is\_missing* 0->not missing, 1->missing

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.43 subroutine `grib_api::grib_keys_iterator_delete` (`integer(kind=kindOfInt),intent(in) iterid`, `integer(kind=kindOfInt),intent(out),optional status`)**

Delete a keys iterator and free memory.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*iterid* keys iterator id created with [grib\\_keys\\_iterator\\_new](#)

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.44 subroutine `grib_api::grib_keys_iterator_get_name` (`integer(kind=kindOfInt),intent(in) iterid`, `character(LEN=*)`, `intent(out) name`, `integer(kind=kindOfInt),intent(out),optional status`)**

Get the name of a key from a keys iterator.

If the status parameter (optional) is not given the program will exit with an error message

otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*iterid* keys iterator id created with [grib\\_keys\\_iterator\\_new](#)

*name* key name to be retrieved

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.45 subroutine `grib_api::grib_keys_iterator_new` (`integer(kind=kindOfInt),intent(in) gribid`, `integer(kind=kindOfInt),intent(out) iterid`, `character(LEN=*)`, `intent(in) namespace`, `integer(kind=kindOfInt),intent(out),optional status`)**

Create a new iterator on the keys.

The keys iterator can be navigated to give all the key names which can then be used to get or set the key values with [grib\\_get](#) or [grib\\_set](#). The set of keys returned can be controlled with the input variable namespace or using the functions [grib\\_skip\\_read\\_only](#), [grib\\_skip\\_duplicates](#), [grib\\_skip\\_coded](#), [grib\\_skip\\_computed](#). If namespace is a non empty string only the keys belonging to that namespace are returned. Available namespaces are "ls" (to get the same default keys as the `grib_ls` and "mars" to get the keys used by mars.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*iterid* keys iterator id to be used in the keys iterator functions

*namespace* the namespace of the keys to search for (all the keys if empty)

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.46 subroutine grib\_api::grib\_keys\_iterator\_next (integer(kind=kindOfInt),intent(in) *iterid*, integer(kind=kindOfInt),intent(out),optional *status*)**

Advance to the next keys iterator value.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*iterid* keys iterator id created with [grib\\_keys\\_iterator\\_new](#)

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.47 subroutine grib\_api::grib\_keys\_iterator\_rewind (integer(kind=kindOfInt),intent(in) *iterid*, integer(kind=kindOfInt),intent(out),optional *status*)**

Rewind a keys iterator.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*iterid* keys iterator id created with [grib\\_keys\\_iterator\\_new](#)

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.48 subroutine grib\_api::grib\_multi\_append (integer(kind=kindOfInt),intent(in) *ingribid*, integer(kind=kindOfInt),intent(in) *startsection*, integer(kind=kindOfInt),intent(out) *multigribid*, integer(kind=kindOfInt),intent(out),optional *status*)**

Append a single field grib message to a multi field grib message.

Only the sections with section number greather or equal "startsection" are copied from the input single message to the multi field output grib.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*ingribid* id of the input single grib

*startsection* starting from startsection (included) all the sections are copied from the input single grib to the output multi grib

*multigribid* id of the output multi filed grib

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.49 subroutine grib\_api::grib\_multi\_support\_off (integer(kind=kindOfInt),intent(out),optional *status*)**

Turn off the support for multiple fields in a single message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.50 subroutine grib\_api::grib\_multi\_support\_on (integer(kind=kindOfInt),intent(out),optional *status*)**

Turn on the support for multiple fields in a single message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.51 subroutine grib\_api::grib\_multi\_write (integer(kind=kindOfInt),intent(in) *multigribid*, integer(kind=kindOfInt),intent(in) *ifile*, integer(kind=kindOfInt),intent(out),optional *status*)**

Write a multi field message to a file.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*multigribid* id of the multi field grib loaded in memory

*ifile* file id of a file opened with [grib\\_open\\_file](#)

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.52 subroutine grib\_api::grib\_new\_from\_file (integer(kind=kindOfInt),intent(in) *ifile*, integer(kind=kindOfInt),intent(out) *gribid*, integer(kind=kindOfInt),intent(out),optional *status*)**

Load in memory a grib message from a file.

The message can be accessed through its *gribid* and it will be available until [grib\\_release](#) is called.

**Examples:** [get.f90](#)

**Parameters:**

*ifile* id of the file opened with [grib\\_open\\_file](#)

*gribid* id of the grib loaded in memory

*status* GRIB\_SUCCESS if OK, GRIB\_END\_OF\_FILE at the end of file, or error code

**4.1.2.53 subroutine `grib_api::grib_new_from_index` (`integer(kind=kindOfInt),intent(in) indexid`, `integer(kind=kindOfInt),intent(out) gribid`, `integer(kind=kindOfInt),intent(out),optional status`)**

Create a new handle from an index after having selected the key values.

All the keys belonging to the index must be selected before calling this function. Successive calls to this function will return all the handles compatible with the constraints defined selecting the values of the index keys. When no more handles are available from the index a NULL pointer is returned and the err variable is set to `GRIB_END_OF_INDEX`.

The message can be accessed through its `gribid` and it will be available until `grib_release` is called.

**Examples:** [index.f90](#)

**Parameters:**

*indexid* id of an index created from a file.

*gribid* id of the grib loaded in memory

*status* `GRIB_SUCCESS` if OK, `GRIB_END_OF_FILE` at the end of file, or error code

**4.1.2.54 subroutine `grib_api::grib_new_from_message` (`integer(kind=kindOfInt),intent(out) gribid`, `character,dimension(:),intent(in) message`, `integer(kind=kindOfInt),intent(out),optional status`)**

Create a new message in memory from an integer array containing the coded message.

The message can be accessed through its `gribid` and it will be available until `grib_release` is called. A reference to the original coded message is kept in the new message structure.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message. Otherwise the error message can be gathered with `grib_get_error_string`.

**Examples:** [copy\\_message.f90](#)

**Parameters:**

*gribid* id of the grib loaded in memory

*message* `integer(4)` array containing the coded message

*status* `GRIB_SUCCESS` if OK, integer value on error

**4.1.2.55 subroutine `grib_api::grib_new_from_samples` (`integer(kind=kindOfInt),intent(out) gribid`, `character(len=*)`, `integer(kind=kindOfInt),intent(out),optional status`)**

Create a new valid `gribid` from a sample contained in a samples directory pointed by the environment variable `GRIB_SAMPLES_PATH`.

To know where the samples directory is run the `grib_info` tool.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** sample.f90

**Parameters:**

*gribid* id of the grib loaded in memory  
*samplename* name of the sample to be used  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.56 subroutine grib\_api::grib\_new\_from\_template (integer(kind=kindOfInt),intent(out) *gribid*, character(len=\*),intent(in) *templatename*, integer(kind=kindOfInt),intent(out),optional *status*)**

THIS FUNCTION IS DEPRECATED AND IT WILL DISAPPEAR FROM THE VERSION 2.0 Create a new valid gribid from a template.

Valid templates are stored in the directory pointed by the environment variable GRIB\_TEMPLATES\_PATH or in a templates default directory if this variable is not defined.

To know where the templates directory is run the grib\_info tool.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** template.f90

**Parameters:**

*gribid* id of the grib loaded in memory  
*templatename* name of the template to be used  
*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.57 subroutine grib\_api::grib\_open\_file (integer(kind=kindOfInt),intent(out) *ifile*, character(len=\*),intent(in) *filename*, character(LEN=\*),intent(in) *mode*, integer(kind=kindOfInt),intent(out),optional *status*)**

Open a file according to a mode.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [get.f90](#)

**Parameters:**

*ifile* id of the opened file to be used in all the file functions.  
*filename* name of the file to be open  
*mode* open mode can be 'r' (read only) or 'w' (write only)  
*status* GRIB\_SUCCESS if OK, integer value on error



**4.1.2.58** subroutine `grib_api::grib_pbopen` (`integer(kind=kindOfInt),intent(out) ifile`,  
`character(len=*) ,intent(in) filename`, `character(LEN=*) ,intent(in) mode`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Open a file according to a mode.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [get.f90](#)

**Parameters:**

*ifile* id of the opened file to be used in all the file functions.

*filename* name of the file to be open

*mode* open mode can be 'r' (read only) or 'w' (write only)

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.59** subroutine `grib_api::grib_pbread` (`integer(kind=kindOfInt),intent(in) ifile`,  
`character(len=1),intent(out) buffer`, `integer(kind=kindOfInt),intent(in) nbytes`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Reads nbytes bytes into the buffer from a file opened with `grib_open_file`.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*ifile* id of the opened file to be used in all the file functions.

*buffer* binary buffer to be read

*nbytes* number of bytes to be read

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.60** subroutine `grib_api::grib_release` (`integer(kind=kindOfInt),intent(in) gribid`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Free the memory for the message referred as `gribid`.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [get.f90](#)

**Parameters:**

*gribid* id of the grib loaded in memory

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.61** subroutine `grib_api::grib_set_int` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*) ,intent(in) key`, `integer(kind=kindOfInt),intent(in) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Set the integer value for a key in a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*value* integer(4) value

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.62** subroutine `grib_api::grib_set_int_array` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*) ,intent(in) key`, `integer(kind=kindOfInt),dimension(:),intent(in) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Set the integers values for an array key in a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*value* integer(4) array value

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.63** subroutine `grib_api::grib_set_long` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*) ,intent(in) key`, `integer(kind=kindOfLong),intent(in) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Set the integer value for a key in a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*value* integer(4) value

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.64** subroutine `grib_api::grib_set_long_array` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `integer(kind=kindOfLong),dimension(:)`,`intent(in) value`,  
`integer(kind=kindOfInt),intent(out)`,`optional status`)

Set the integers values for an array key in a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*value* integer(4) array value

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.65** subroutine `grib_api::grib_set_missing` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `integer(kind=kindOfInt),intent(out)`,`optional status`)

Set as missing the value for a key in a grib message.

It can be used to set a missing value in the grib header but not in

the data values. To set missing data values see the bitmap examples.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [set\\_missing.f90](#)

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.66** subroutine `grib_api::grib_set_real4` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `real(kind = kindOfFloat),intent(in) value`,  
`integer(kind=kindOfInt),intent(out)`,`optional status`)

Set the real(4) value for a key in a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*value* real(4) value

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.67** subroutine `grib_api::grib_set_real4_array` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `real(kind = kindOfFloat),dimension(:),intent(in) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Set the real(4) values for an array key in a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*value* real(4) array value

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.68** subroutine `grib_api::grib_set_real8` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `real(kind = kindOfDouble),intent(in) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Set the real(8) value for a key in a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*value* real(8) value

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.69** subroutine `grib_api::grib_set_real8_array` (`integer(kind=kindOfInt),intent(in) gribid`,  
`character(len=*)`,`intent(in) key`, `real(kind = kindOfDouble),dimension(:),intent(in) value`,  
`integer(kind=kindOfInt),intent(out),optional status`)

Set the real(8) values for an array key in a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*value* real(8) array value

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.70** subroutine `grib_api::grib_set_string` (`integer(kind=kindOfInt),intent(in) gribid`, `character(len=*)`,`intent(in) key`, `character(len=*)`,`intent(in) value`, `integer(kind=kindOfInt),intent(out),optional status`)

Set the character value for a string key in a grib message.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*key* key name

*value* character value

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.71** subroutine `grib_api::grib_skip_coded` (`integer(kind=kindOfInt),intent(in) iterid`, `integer(kind=kindOfInt),intent(out),optional status`)

Skip the coded keys in a keys iterator.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

The coded keys are actually coded in the message.

**See also:**

[grib\\_keys\\_iterator\\_new](#),[grib\\_keys\\_iterator\\_next](#),[grib\\_keys\\_iterator\\_release](#)

**Parameters:**

*iterid* keys iterator id

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.72** subroutine `grib_api::grib_skip_computed` (`integer(kind=kindOfInt),intent(in) iterid`, `integer(kind=kindOfInt),intent(out),optional status`)

Skip the computed keys in a keys iterator.

The computed keys are not coded in the message they are computed from other keys.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**See also:**

[grib\\_keys\\_iterator\\_new](#),[grib\\_keys\\_iterator\\_next](#),[grib\\_keys\\_iterator\\_release](#)

**Parameters:**

*iterid* keys iterator id

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.73 subroutine `grib_api::grib_skip_duplicates` (`integer(kind=kindOfInt),intent(in) iterid`,  
`integer(kind=kindOfInt),intent(out),optional status`)**

Skip the duplicated keys in a keys iterator.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

See also:

[grib\\_keys\\_iterator\\_new](#),[grib\\_keys\\_iterator\\_next](#),[grib\\_keys\\_iterator\\_release](#)

**Parameters:**

*iterid* keys iterator id

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.74 subroutine `grib_api::grib_skip_read_only` (`integer(kind=kindOfInt),intent(in) iterid`,  
`integer(kind=kindOfInt),intent(out),optional status`)**

Skip the read\_only keys in a keys iterator.

Read only keys cannot be set.

See also:

[grib\\_keys\\_iterator\\_new](#),[grib\\_keys\\_iterator\\_next](#),[grib\\_keys\\_iterator\\_release](#)

**Parameters:**

*iterid* keys iterator id

*status* GRIB\_SUCCESS if OK, integer value on error

**4.1.2.75 subroutine `grib_api::grib_write` (`integer(kind=kindOfInt),intent(in) gribid`,  
`integer(kind=kindOfInt),intent(in) ifile`, `integer(kind=kindOfInt),intent(out),optional status`)**

Write the coded message to a file.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Parameters:**

*gribid* id of the grib loaded in memory

*ifile* file id of a file opened with [grib\\_open\\_file](#)

*status* GRIB\_SUCCESS if OK, integer value on error

## 4.2 `grib_find_nearest` Interface Reference

Find the nearest point/points of a given latitude/longitude point.

## Public Member Functions

- subroutine `grib_find_nearest_single` (`gribid`, `is_lsm`, `inlat`, `inlon`, `outlat`, `outlon`, `value`, `distance`, `index`, `status`)
- subroutine `grib_find_nearest_four_single` (`gribid`, `is_lsm`, `inlat`, `inlon`, `outlat`, `outlon`, `value`, `distance`, `index`, `status`)
- subroutine `grib_find_nearest_multiple` (`gribid`, `is_lsm`, `inlats`, `inlons`, `outlats`, `outlons`, `values`, `distances`, `indexes`, `status`)

### 4.2.1 Detailed Description

Find the nearest point/points of a given latitude/longitude point.

The value in the nearest point (or the four nearest points) is returned as well as the zero based index (which can be used in `grib_get_element`) and its distance from the given point using the following formula ( $\text{acos}(\sin(\text{lat1}) * \sin(\text{lat2}) + \cos(\text{lat1}) * \cos(\text{lat2}) * \cos(\text{lon1} - \text{lon2}))$ ).

If the `is_lsm` flag is `.true.` the input field `gribid` is considered as a land sea mask and the nearest land point is returned.

The nearest land point among the four neighbours is:

- the nearest point with land sea mask value  $\geq 0.5$
- the nearest without any other condition if all the four have land sea mask value  $< 0.5$ .

Arrays (`real(8)`) of latitude/longitude can be provided to find with one call the values, indexes and distances for all the lat/lon points listed in the arrays.

If a single latitude/longitude point is provided and `outlat`, `outlon`, `value`, `distance`, `index` are defined as arrays with four elements the lat/lon coordinates and values, distances and indexes of the four nearest points are returned.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with `grib_get_error_string`.

**Examples:** [nearest.f90](#)

#### Parameters:

- ← ***gribid*** id of the grib loaded in memory
- ← ***is\_lsm*** `.true.` if the nearest land point is required otherwise `.false.`
- ← ***inlat*** latitude of the point in degrees
- ← ***inlon*** longitudes of the point in degrees
- ***outlat*** latitude of the nearest point in degrees
- ***outlon*** longitude of the nearest point in degrees
- ***distance*** distance between the given point and its nearest
- ***index*** zero based index
- ***value*** value of the field in the nearest point
- ***status*** `GRIB_SUCCESS` if OK, integer value on error

The documentation for this interface was generated from the following file:

- `grib_f90.f90`

## 4.3 grib\_get Interface Reference

Get the value for a key from a grib message.

### Public Member Functions

- subroutine **`grib_get_int`** (gribid, key, value, status)
- subroutine **`grib_get_real4`** (gribid, key, value, status)
- subroutine **`grib_get_real8`** (gribid, key, value, status)
- subroutine **`grib_get_string`** (gribid, key, value, status)
- subroutine **`grib_get_int_array`** (gribid, key, value, status)
- subroutine **`grib_get_real4_array`** (gribid, key, value, status)
- subroutine **`grib_get_real8_array`** (gribid, key, value, status)

### 4.3.1 Detailed Description

Get the value for a key from a grib message.

Given a *gribid* and *key* as input a *value* for the *key* is returned. In some cases the *value* can be an array rather than a scalar. As examples of array keys we have "values", "pl", "pv" respectively the data values, the list of number of points for each latitude in a reduced grid and the list of vertical levels. In these cases the *value* array must be allocated by the caller and their required dimension can be obtained with [grib\\_get\\_size](#).

The *value* can be integer(4), real(4), real(8), character. Although each key has its own native type, a key of type integer can be retrieved (with [grib\\_get](#)) as real(4), real(8) or character. Analogous conversions are always provided when possible. Illegal conversions are real to integer and character to any other type.

The *gribid* references to a grib message loaded in memory.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [get.f90](#), [print\\_data.f90](#)

**See also:**

[grib\\_new\\_from\\_file](#), [grib\\_release](#), [grib\\_set](#)

**Parameters:**

- ← *gribid* id of the grib loaded in memory
- ← *key* key name
- *value* value can be a scalar or array of integer(4),real(4),real(8),character
- *status* GRIB\_SUCCESS if OK, integer value on error

The documentation for this interface was generated from the following file:

- [grib\\_f90.f90](#)



## 4.4 `grib_get_data` Interface Reference

Get latitude/longitude and data values.

### Public Member Functions

- subroutine `grib_get_data_real4` (`gribid`, `lats`, `lons`, `values`, `status`)
- subroutine `grib_get_data_real8` (`gribid`, `lats`, `lons`, `values`, `status`)

### 4.4.1 Detailed Description

Get latitude/longitude and data values.

Latitudes, longitudes, data values arrays are returned. They must be properly allocated by the caller and their required dimension can be obtained with `grib_get_size` or by getting (with `grib_get`) the value of the integer key "numberOfPoints".

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with `grib_get_error_string`.

**Examples:** [get\\_data.f90](#)

#### Parameters:

- ← *gribid* id of the grib loaded in memory
- *lats* latitudes array with dimension "size"
- *lons* longitudes array with dimension "size"
- *values* data values array with dimension "size"
- *status* GRIB\_SUCCESS if OK, integer value on error

The documentation for this interface was generated from the following file:

- `grib_f90.f90`

## 4.5 grib\_get\_element Interface Reference

Get a value of specified index from an array key.

### Public Member Functions

- subroutine **`grib_get_real4_element`** (gribid, key, index, value, status)
- subroutine **`grib_get_real8_element`** (gribid, key, index, value, status)
- subroutine **`grib_get_real4_elements`** (gribid, key, index, value, status)
- subroutine **`grib_get_real8_elements`** (gribid, key, index, value, status)

### 4.5.1 Detailed Description

Get a value of specified index from an array key.

Given a gribid and key name as input a value corresponding to the given index is returned. The index is zero based i.e. the first element has zero index, the second element index one and so on. If the parameter index is an array all the values correspondig to the indexes list is returned. The gribid references to a grib message loaded in memory.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [nearest.f90](#)

**See also:**

[grib\\_new\\_from\\_file](#), [grib\\_release](#), [grib\\_get](#)

**Parameters:**

- ← ***gribid*** id of the grib loaded in memory
- ← ***key*** key name
- ← ***index*** index can be a scalar or array of integer(4)
- ***value*** value can be a scalar or array of integer(4),real(4),real(8)
- ***status*** GRIB\_SUCCESS if OK, integer value on error

The documentation for this interface was generated from the following file:

- [grib\\_f90.f90](#)

## 4.6 `grib_get_size` Interface Reference

Get the size of an array key.

### Public Member Functions

- subroutine `grib_get_size_int` (`gribid`, `key`, `size`, `status`)

### 4.6.1 Detailed Description

Get the size of an array key.

To get the size of a key representing an array.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

#### Parameters:

*gribid* id of the grib loaded in memory

*key* name of the key

*size* size of the array key

*status* GRIB\_SUCCESS if OK, integer value on error

The documentation for this interface was generated from the following file:

- `grib_f90.f90`

## 4.7 grib\_index\_get Interface Reference

Get the distinct values of the key in argument contained in the index.

### Public Member Functions

- subroutine **grib\_index\_get\_int** (indexid, key, values, status)
- subroutine **grib\_index\_get\_real8** (indexid, key, values, status)

### 4.7.1 Detailed Description

Get the distinct values of the key in argument contained in the index.

The key must belong to the index.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

#### Parameters:

*indexid* id of an index created from a file. The index must have been created with the key in argument.

*key* key for which the values are returned

*values* array of values. The array must be allocated before entering this function and its size must be enough to contain all the values.

*status* GRIB\_SUCCESS if OK, integer value on error

The documentation for this interface was generated from the following file:

- [grib\\_f90.f90](#)

## 4.8 `grib_index_get_size` Interface Reference

Get the number of distinct values of the key in argument contained in the index.

### Public Member Functions

- subroutine `grib_index_get_size_int` (`indexid`, `key`, `size`, `status`)

### 4.8.1 Detailed Description

Get the number of distinct values of the key in argument contained in the index.

The key must belong to the index.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with `grib_get_error_string`.

**Examples:** [index.f90](#)

#### Parameters:

*indexid* id of an index created from a file. The index must have been created with the key in argument.

*key* key for which the number of values is computed

*size* number of distinct values of the key in the index

*status* GRIB\_SUCCESS if OK, integer value on error

The documentation for this interface was generated from the following file:

- `grib_f90.f90`

## 4.9 grib\_index\_select Interface Reference

Select the message subset with key==value.

### Public Member Functions

- subroutine **grib\_index\_select\_int** (indexid, key, value, status)
- subroutine **grib\_index\_select\_real8** (indexid, key, value, status)

### 4.9.1 Detailed Description

Select the message subset with key==value.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [index.f90](#)

#### Parameters:

*indexid* id of an index created from a file. The index must have been created with the key in argument.

*key* key to be selected

*value* value of the key to select

*status* GRIB\_SUCCESS if OK, integer value on error

The documentation for this interface was generated from the following file:

- grib\_f90.f90

## 4.10 `grib_set` Interface Reference

Set the value for a key in a grib message.

### Public Member Functions

- subroutine `grib_set_int` (`gribid`, `key`, `value`, `status`)
- subroutine `grib_set_real4` (`gribid`, `key`, `value`, `status`)
- subroutine `grib_set_real8` (`gribid`, `key`, `value`, `status`)
- subroutine `grib_set_string` (`gribid`, `key`, `value`, `status`)
- subroutine `grib_set_int_array` (`gribid`, `key`, `value`, `status`)
- subroutine `grib_set_real4_array` (`gribid`, `key`, `value`, `status`)
- subroutine `grib_set_real8_array` (`gribid`, `key`, `value`, `status`)

### 4.10.1 Detailed Description

Set the value for a key in a grib message.

The given *value* is set for the *key* in the *gribid* message. In some cases the *value* can be an array rather than a scalar. As examples of array keys we have "values", "pl", "pv" respectively the data values, the list of number of points for each latitude in a reduced grid and the list of vertical levels. In these cases the *value* array must be allocated by the caller and their required dimension can be obtained with [grib\\_get\\_size](#).

The *gribid* references to a grib message loaded in memory.

In case of error, if the status parameter (optional) is not given, the program will exit with an error message.

Otherwise the error message can be gathered with [grib\\_get\\_error\\_string](#).

**Examples:** [set.f90](#)

**See also:**

[grib\\_new\\_from\\_file](#), [grib\\_release](#), [grib\\_get](#)

**Parameters:**

← *gribid* id of the grib loaded in memory

← *key* key name

→ *value* value can be a scalar or array of integer(4),real(4),real(8)

→ *status* GRIB\_SUCCESS if OK, integer value on error

The documentation for this interface was generated from the following file:

- `grib_f90.f90`





# Chapter 5

## C interface

### 5.1 grib\_api Modules

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### 5.2 The grib\_index

#### Typedefs

- typedef struct [grib\\_index](#) [grib\\_index](#)

#### Functions

- [grib\\_index](#) \* [grib\\_index\\_new\\_from\\_file](#) ([grib\\_context](#) \*c, char \*filename, const char \*keys, int \*err)  
*Create a new index form a file.*
- int [grib\\_index\\_get\\_size](#) ([grib\\_index](#) \*index, const char \*key, size\_t \*size)  
*Get the number of distinct values of the key in argument contained in the index.*
- int [grib\\_index\\_get\\_long](#) ([grib\\_index](#) \*index, const char \*key, long \*values, size\_t \*size)  
*Get the distinct values of the key in argument contained in the index.*
- int [grib\\_index\\_get\\_double](#) ([grib\\_index](#) \*index, const char \*key, double \*values, size\_t \*size)  
*Get the distinct values of the key in argument contained in the index.*
- int [grib\\_index\\_get\\_string](#) ([grib\\_index](#) \*index, const char \*key, char \*\*values, size\_t \*size)

*Get the distinct values of the key in argument contained in the index.*

- int `grib_index_select_long` (`grib_index` \*index, const char \*key, long value)  
*Select the message subset with key==value.*
- int `grib_index_select_double` (`grib_index` \*index, const char \*key, double value)  
*Select the message subset with key==value.*
- int `grib_index_select_string` (`grib_index` \*index, const char \*key, char \*value)  
*Select the message subset with key==value.*
- `grib_handle` \* `grib_handle_new_from_index` (`grib_index` \*index, int \*err)  
*Create a new handle from an index after having selected the key values.*
- void `grib_index_delete` (`grib_index` \*index)  
*Delete the index.*

## 5.2.1 Detailed Description

The `grib_index` is the structure giving indexed access to messages in a file.

## 5.2.2 Typedef Documentation

### 5.2.2.1 typedef struct `grib_index` `grib_index`

index structure to access messages in a file.

## 5.2.3 Function Documentation

### 5.2.3.1 `grib_handle*` `grib_handle_new_from_index` (`grib_index` \* *index*, int \* *err*)

Create a new handle from an index after having selected the key values.

All the keys belonging to the index must be selected before calling this function. Successive calls to this function will return all the handles compatible with the constraints defined selecting the values of the index keys. When no more handles are available from the index a NULL pointer is returned and the `err` variable is set to `GRIB_END_OF_INDEX`.

#### Parameters:

*index* : an index created from a file.

*err* : 0 if OK, integer value on error. `GRIB_END_OF_INDEX` when no more handles are contained in the index.

#### Returns:

`grib handle`.

### 5.2.3.2 `void grib_index_delete (grib_index * index)`

Delete the index.

**Parameters:**

*index* : index to be deleted.

### 5.2.3.3 `int grib_index_get_double (grib_index * index, const char * key, double * values, size_t * size)`

Get the distinct values of the key in argument contained in the index.

The key must belong to the index. This function is used when the type of the key was explicitly defined as double or when the native type of the key is double.

**Parameters:**

*index* : an index created from a file. The index must have been created with the key in argument.

*key* : key for which the values are returned

*values* : array of values. The array must be allocated before entering this function and its size must be enough to contain all the values.

*size* : size of the values array

**Returns:**

0 if OK, integer value on error

### 5.2.3.4 `int grib_index_get_long (grib_index * index, const char * key, long * values, size_t * size)`

Get the distinct values of the key in argument contained in the index.

The key must belong to the index. This function is used when the type of the key was explicitly defined as long or when the native type of the key is long.

**Parameters:**

*index* : an index created from a file. The index must have been created with the key in argument.

*key* : key for which the values are returned

*values* : array of values. The array must be allocated before entering this function and its size must be enough to contain all the values.

*size* : size of the values array

**Returns:**

0 if OK, integer value on error

### 5.2.3.5 `int grib_index_get_size (grib_index * index, const char * key, size_t * size)`

Get the number of distinct values of the key in argument contained in the index.

The key must belong to the index.

#### Parameters:

*index* : an index created from a file. The index must have been created with the key in argument.

*key* : key for which the number of values is computed

*size* : number of distinct values of the key in the index

#### Returns:

0 if OK, integer value on error

#### Examples:

[index.f90](#).

### 5.2.3.6 `int grib_index_get_string (grib_index * index, const char * key, char ** values, size_t * size)`

Get the distinct values of the key in argument contained in the index.

The key must belong to the index. This function is used when the type of the key was explicitly defined as string or when the native type of the key is string.

#### Parameters:

*index* : an index created from a file. The index must have been created with the key in argument.

*key* : key for which the values are returned

*values* : array of values. The array must be allocated before entering this function and its size must be enough to contain all the values.

*size* : size of the values array

#### Returns:

0 if OK, integer value on error

### 5.2.3.7 `grib_index* grib_index_new_from_file (grib_context * c, char * filename, const char * keys, int * err)`

Create a new index from a file.

The file is indexed with the keys in argument.

#### Parameters:

*c* : context (NULL for default context)

*filename* : name of the file of messages to be indexed

*keys* : comma separated list of keys for the index. The type of the key can be explicitly declared appending :l for long, :d for double, :s for string to the key name. If the type is not declared explicitly, the native type is assumed.

*err* : 0 if OK, integer value on error

**Returns:**

the newly created index

**5.2.3.8** `int grib_index_select_double (grib_index * index, const char * key, double value)`

Select the message subset with `key==value`.

The value is a double. The key must have been created with double type or have double as native type if the type was not explicitly defined in the index creation.

**Parameters:**

*index* : an index created from a file. The index must have been created with the key in argument.

*key* : key to be selected

*value* : value of the key to select

**Returns:**

0 if OK, integer value on error

**5.2.3.9** `int grib_index_select_long (grib_index * index, const char * key, long value)`

Select the message subset with `key==value`.

The value is a long. The key must have been created with long type or have long as native type if the type was not explicitly defined in the index creation.

**Parameters:**

*index* : an index created from a file. The index must have been created with the key in argument.

*key* : key to be selected

*value* : value of the key to select

**Returns:**

0 if OK, integer value on error

**5.2.3.10** `int grib_index_select_string (grib_index * index, const char * key, char * value)`

Select the message subset with `key==value`.

The value is a string. The key must have been created with string type or have string as native type if the type was not explicitly defined in the index creation.

**Parameters:**

*index* : an index created from a file. The index must have been created with the key in argument.

*key* : key to be selected

*value* : value of the key to select

**Returns:**

0 if OK, integer value on error

## 5.3 The `grib_handle`

### Typedefs

- typedef struct `grib_handle` `grib_handle`
- typedef struct `grib_multi_handle` `grib_multi_handle`

### Functions

- int `grib_count_in_file` (`grib_context` \*c, FILE \*f, int \*n)  
*Counts the messages contained in a file resource.*
- `grib_handle` \* `grib_handle_new_from_file` (`grib_context` \*c, FILE \*f, int \*error)  
*Create a handle from a file resource.*
- `grib_handle` \* `grib_handle_new_from_message` (`grib_context` \*c, void \*data, size\_t data\_len)  
*Create a handle from a user message in memory.*
- `grib_handle` \* `grib_handle_new_from_multi_message` (`grib_context` \*c, void \*\*data, size\_t \*data\_len, int \*error)  
*Create a handle from a user message in memory.*
- `grib_handle` \* `grib_handle_new_from_message_copy` (`grib_context` \*c, const void \*data, size\_t data\_len)  
*Create a handle from a user message.*
- `grib_handle` \* `grib_handle_new_from_template` (`grib_context` \*c, const char \*res\_name)  
*Create a handle from a read\_only template resource.*
- `grib_handle` \* `grib_handle_new_from_samples` (`grib_context` \*c, const char \*res\_name)  
*Create a handle from a message contained in a samples directory.*
- `grib_handle` \* `grib_handle_clone` (`grib_handle` \*h)  
*Clone an existing handle using the context of the original handle, The message is copied and reparsed.*
- int `grib_handle_delete` (`grib_handle` \*h)  
*Frees a handle, also frees the message if it is not a user message.*
- `grib_multi_handle` \* `grib_multi_handle_new` (`grib_context` \*c)  
*Create an empty multi field handle.*
- int `grib_multi_handle_append` (`grib_handle` \*h, int start\_section, `grib_multi_handle` \*mh)  
*Append the sections starting with start\_section of the message pointed by h at the end of the multi field handle mh.*
- int `grib_multi_handle_delete` (`grib_multi_handle` \*mh)  
*Delete multi field handle.*
- int `grib_multi_handle_write` (`grib_multi_handle` \*mh, FILE \*f)  
*Write a multi field handle in a file.*

### 5.3.1 Detailed Description

The grib\_handle is the structure giving access to parsed grib values by keys.

### 5.3.2 Typedef Documentation

#### 5.3.2.1 typedef struct grib\_handle grib\_handle

Grib handle, structure giving access to parsed grib values by keys

**Examples:**

[get.c](#), [iterator.c](#), [keys\\_iterator.c](#), [multi.c](#), [multi\\_write.c](#), [nearest.c](#), [precision.c](#), [print\\_data.c](#), and [set.c](#).

#### 5.3.2.2 typedef struct grib\_multi\_handle grib\_multi\_handle

Grib multi field handle, structure used to build multi fields messages.

**Examples:**

[multi\\_write.c](#).

### 5.3.3 Function Documentation

#### 5.3.3.1 int grib\_count\_in\_file (grib\_context \* *c*, FILE \* *f*, int \* *n*)

Counts the messages contained in a file resource.

**Parameters:**

*c* : the context from which the handle will be created (NULL for default context)

*f* : the file resource

*n* : the number of messages in the file

**Returns:**

0 if OK, integer value on error

**Examples:**

[count\\_messages.f90](#).

#### 5.3.3.2 grib\_handle\* grib\_handle\_clone (grib\_handle \* *h*)

Clone an existing handle using the context of the original handle, The message is copied and reparsed.

**Parameters:**

*h* : The handle to be cloned

**Returns:**

the new handle, NULL if the message is invalid or a problem is encountered

### 5.3.3.3 `int grib_handle_delete (grib_handle * h)`

Frees a handle, also frees the message if it is not a user message.

See also:

[grib\\_handle\\_new\\_from\\_message](#)

**Parameters:**

*h* : The handle to be deleted

**Returns:**

0 if OK, integer value on error

**Examples:**

[get.c](#), [iterator.c](#), [multi.c](#), [multi\\_write.c](#), [nearest.c](#), [precision.c](#), [print\\_data.c](#), and [set.c](#).

### 5.3.3.4 `grib_handle* grib_handle_new_from_file (grib_context * c, FILE * f, int * error)`

Create a handle from a file resource.

The file is read until a message is found. The message is then copied. Remember always to delete the handle when it is not needed any more to avoid memory leaks.

**Parameters:**

*c* : the context from which the handle will be created (NULL for default context)

*f* : the file resource

*error* : error code set if the returned handle is NULL and the end of file is not reached

**Returns:**

the new handle, NULL if the resource is invalid or a problem is encountered

**Examples:**

[get.c](#), [iterator.c](#), [keys\\_iterator.c](#), [multi.c](#), [multi\\_write.c](#), [precision.c](#), [print\\_data.c](#), and [set.c](#).

### 5.3.3.5 `grib_handle* grib_handle_new_from_message (grib_context * c, void * data, size_t data_len)`

Create a handle from a user message in memory.

The message will not be freed at the end. The message will be copied as soon as a modification is needed.

**Parameters:**

*c* : the context from which the handle will be created (NULL for default context)

*data* : the actual message

*data\_len* : the length of the message in number of bytes

**Returns:**

the new handle, NULL if the message is invalid or a problem is encountered



**5.3.3.6 `grib_handle*` `grib_handle_new_from_message_copy` (`grib_context * c`, `const void * data`, `size_t data_len`)**

Create a handle from a user message.

The message is copied and will be freed with the handle

**Parameters:**

*c* : the context from which the handle will be created (NULL for default context)

*data* : the actual message

*data\_len* : the length of the message in number of bytes

**Returns:**

the new handle, NULL if the message is invalid or a problem is encountered

**5.3.3.7 `grib_handle*` `grib_handle_new_from_multi_message` (`grib_context * c`, `void ** data`, `size_t * data_len`, `int * error`)**

Create a handle from a user message in memory.

The message will not be freed at the end. The message will be copied as soon as a modification is needed. This function works also with multi field messages.

**Parameters:**

*c* : the context from which the handle will be created (NULL for default context)

*data* : the actual message

*data\_len* : the length of the message in number of bytes

*error* : error code

**Returns:**

the new handle, NULL if the message is invalid or a problem is encountered

**5.3.3.8 `grib_handle*` `grib_handle_new_from_samples` (`grib_context * c`, `const char * res_name`)**

Create a handle from a message contained in a samples directory.

The message is copied at the creation of the handle

**Parameters:**

*c* : the context from which the handle will be created (NULL for default context)

*res\_name* : the resource name

**Returns:**

the new handle, NULL if the resource is invalid or a problem is encountered

**5.3.3.9 grib\_handle\* grib\_handle\_new\_from\_template (grib\_context \* c, const char \* res\_name)**

Create a handle from a read\_only template resource.

The message is copied at the creation of the handle

**Parameters:**

*c* : the context from which the handle will be created (NULL for default context)

*res\_name* : the resource name

**Returns:**

the new handle, NULL if the resource is invalid or a problem is encountered

**5.3.3.10 int grib\_multi\_handle\_append (grib\_handle \* h, int start\_section, grib\_multi\_handle \* mh)**

Append the sections starting with start\_section of the message pointed by h at the end of the multi field handle mh.

Remember always to delete the multi handle when it is not needed any more to avoid memory leaks.

**Parameters:**

*h* : The handle from which the sections are copied.

*start\_section* : section number. Starting from this section all the sections to then end of the message will be copied.

*mh* : The multi field handle on which the sections are appended.

**Returns:**

0 if OK, integer value on error

**Examples:**

[multi\\_write.c](#).

**5.3.3.11 int grib\_multi\_handle\_delete (grib\_multi\_handle \* mh)**

Delete multi field handle.

**Parameters:**

*mh* : The multi field handle to be deleted.

**Returns:**

0 if OK, integer value on error

**Examples:**

[multi\\_write.c](#).

### 5.3.3.12 `grib_multi_handle*` `grib_multi_handle_new` (`grib_context * c`)

Create an empty multi field handle.

Remember always to delete the multi handle when it is not needed any more to avoid memory leaks.

**Parameters:**

*c* : the context from which the handle will be created (NULL for default context)

**Examples:**

[multi\\_write.c](#).

### 5.3.3.13 `int` `grib_multi_handle_write` (`grib_multi_handle * mh`, `FILE * f`)

Write a multi field handle in a file.

Remember always to delete the multi handle when it is not needed any more to avoid memory leaks.

**Parameters:**

*mh* : The multi field handle to be written.

*f* : File on which the file handle is written.

**Returns:**

0 if OK, integer value on error

**Examples:**

[multi\\_write.c](#).

## 5.4 Handling coded messages

### Functions

- int `grib_get_message` (`grib_handle *h`, const void \*\*`message`, size\_t \*`message_length`)  
*getting the message attached to a handle*
- int `grib_get_message_copy` (`grib_handle *h`, void \*`message`, size\_t \*`message_length`)  
*getting a copy of the message attached to a handle*

### 5.4.1 Detailed Description

### 5.4.2 Function Documentation

#### 5.4.2.1 int `grib_get_message` (`grib_handle * h`, const void \*\* `message`, size\_t \* `message_length`)

getting the message attached to a handle

#### Parameters:

- h*** : the grib handle to wich the buffer should be gathered
- message*** : the pointer to be set to the handle's data
- message\_length*** : at exist, the message size in number of bytes

#### Returns:

0 if OK, integer value on error

#### Examples:

[precision.c](#), and [set.c](#).

#### 5.4.2.2 int `grib_get_message_copy` (`grib_handle * h`, void \* `message`, size\_t \* `message_length`)

getting a copy of the message attached to a handle

#### Parameters:

- h*** : the grib handle to wich the buffer should be returned
- message*** : the pointer to the data buffer to be filled
- message\_length*** : at entry, the size in number of bytes of the allocated empty message. At exist, the actual message length in number of bytes

#### Returns:

0 if OK, integer value on error

## 5.5 Iterating on latitude/longitude/values

### Functions

- `grib_iterator * grib_iterator_new (grib_handle *h, unsigned long flags, int *error)`  
*Create a new iterator from a handle, using current geometry and values.*
- `int grib_iterator_next (grib_iterator *i, double *lat, double *lon, double *value)`  
*Get the next value from an iterator.*
- `int grib_iterator_previous (grib_iterator *i, double *lat, double *lon, double *value)`  
*Get the previous value from an iterator.*
- `int grib_iterator_has_next (grib_iterator *i)`  
*Test procedure for values in an iterator.*
- `int grib_iterator_reset (grib_iterator *i)`  
*Test procedure for values in an iterator.*
- `int grib_iterator_delete (grib_iterator *i)`  
*Frees an iterator from memory.*
- `grib_nearest * grib_nearest_new (grib_handle *h, int *error)`  
*Create a new nearest from a handle, using current geometry .*
- `int grib_nearest_find (grib_nearest *nearest, grib_handle *h, double inlat, double inlon, unsigned long flags, double *outlats, double *outlons, double *values, double *distances, int *indexes, size_t *len)`  
*Find the 4 nearest points of a latitude longitude point.*
- `int grib_nearest_delete (grib_nearest *nearest)`  
*Frees an nearest from memory.*
- `int grib_nearest_find_multiple (grib_handle *h, int is_lsm, double *inlats, double *inlons, long npoints, double *outlats, double *outlons, double *values, double *distances, int *indexes)`  
*Find the nearest point of a set of points whose latitudes and longitudes are given in the inlats, inlons arrays respectively.*

### 5.5.1 Detailed Description

### 5.5.2 Function Documentation

#### 5.5.2.1 `int grib_iterator_delete (grib_iterator * i)`

Frees an iterator from memory.

#### Parameters:

*i* : the iterator

**Returns:**

0 if OK, integer value on error

**Examples:**

[iterator.c](#), and [iterator\\_fortran.F](#).

**5.5.2.2 int grib\_iterator\_has\_next (grib\_iterator \* i)**

Test procedure for values in an iterator.

**Parameters:**

*i* : the iterator

**Returns:**

boolean, 1 if the iterator still have next values, 0 otherwise

**5.5.2.3 grib\_iterator\* grib\_iterator\_new (grib\_handle \* h, unsigned long flags, int \* error)**

Create a new iterator from a handle, using current geometry and values.

**Parameters:**

*h* : the handle from which the iterator will be created

*flags* : flags for future use.

*error* : error code

**Returns:**

the new iterator, NULL if no iterator can be created

**Examples:**

[iterator.c](#), and [iterator\\_fortran.F](#).

**5.5.2.4 int grib\_iterator\_next (grib\_iterator \* i, double \* lat, double \* lon, double \* value)**

Get the next value from an iterator.

**Parameters:**

*i* : the iterator

*lat* : on output latitude in degree

*lon* : on output longitude in degree

*value* : on output value of the point

**Returns:**

positive value if successful, 0 if no more data are available

**Examples:**

[iterator.c](#), and [iterator\\_fortran.F](#).

**5.5.2.5 int grib\_iterator\_previous (grib\_iterator \* *i*, double \* *lat*, double \* *lon*, double \* *value*)**

Get the previous value from an iterator.

**Parameters:**

*i* : the iterator  
*lat* : on output latitude in degree  
*lon* : on output longitude in degree  
*value* : on output value of the point\*

**Returns:**

positive value if successful, 0 if no more data are available

**5.5.2.6 int grib\_iterator\_reset (grib\_iterator \* *i*)**

Test procedure for values in an iterator.

**Parameters:**

*i* : the iterator

**Returns:**

0 if OK, integer value on error

**5.5.2.7 int grib\_nearest\_delete (grib\_nearest \* *nearest*)**

Frees an nearest from memory.

**Parameters:**

*nearest* : the nearest

**Returns:**

0 if OK, integer value on error

**Examples:**

[nearest.c](#).

**5.5.2.8 int grib\_nearest\_find (grib\_nearest \* *nearest*, grib\_handle \* *h*, double *inlat*, double *inlon*, unsigned long *flags*, double \* *outlats*, double \* *outlons*, double \* *values*, double \* *distances*, int \* *indexes*, size\_t \* *len*)**

Find the 4 nearest points of a latitude longitude point.

The flags are provided to speed up the process of searching. If you are sure that the point you are asking for is not changing from a call to another you can use GRIB\_NEAREST\_SAME\_POINT. The same is valid for the grid. Flags can be used together during an or.

**Parameters:**

*nearest* : nearest structure  
*h* : handle from which geography and data values are taken  
*inlat* : latitude of the point to search for  
*inlon* : longitude of the point to search for  
*flags* : GRIB\_NEAREST\_SAME\_POINT, GRIB\_NEAREST\_SAME\_GRID  
*outlats* : returned array of latitudes of the nearest points  
*outlons* : returned array of longitudes of the nearest points  
*values* : returned array of data values of the nearest points  
*distances* : returned array of distances from the nearest points  
*indexes* : returned array of indexes of the nearest points  
*len* : size of the arrays

**Returns:**

0 if OK, integer value on error

**Examples:**

[nearest.c](#).

**5.5.2.9** `int grib_nearest_find_multiple (grib_handle *h, int is_lsm, double *inlats, double *inlons, long npoints, double *outlats, double *outlons, double *values, double *distances, int *indexes)`

Find the nearest point of a set of points whose latitudes and longitudes are given in the inlats, inlons arrays respectively.

If the flag `is_lsm` is 1 the nearest land point is returned and the grib passed as handle (`h`) is considered a land sea mask. The land nearest point is the nearest point with land sea mask value  $\geq 0.5$ . If no nearest land points are found the nearest value is returned. If the flag `is_lsm` is 0 the nearest point is returned. `values`, `distances`, `indexes` (in the "values" array) for the nearest points (`ilons`, `ilats`) are returned.

**Parameters:**

*h* : handle from which geography and data values are taken  
*is\_lsm* : lsm flag (1-> nearest land, 0-> nearest)  
*inlats* : latitudes of the points to search for  
*inlons* : longitudes of the points to search for  
*npoints* : number of points (size of the inlats,inlons,outlats,outlons,values,distances,indexes arrays)  
*outlats* : returned array of latitudes of the nearest points  
*outlons* : returned array of longitudes of the nearest points  
*values* : returned array of data values of the nearest points  
*distances* : returned array of distances from the nearest points  
*indexes* : returned array of indexes of the nearest points

**Returns:**

0 if OK, integer value on error



**5.5.2.10** `grib_nearest*` `grib_nearest_new` (`grib_handle * h`, `int * error`)

Create a new nearest from a handle, using current geometry .

**Parameters:**

*h* : the handle from which the iterator will be created

*error* : error code

**Returns:**

the new nearest, NULL if no nearest can be created

**Examples:**

[nearest.c](#).

## 5.6 Accessing header and data values

### Functions

- int `grib_get_offset` (`grib_handle` \*h, const char \*key, size\_t \*offset)  
*Get the number offset of a key, in a message if several keys of the same name are present, the offset of the last one is returned.*
- int `grib_get_size` (`grib_handle` \*h, const char \*key, size\_t \*size)  
*Get the number of coded value from a key, if several keys of the same name are present, the total sum is returned.*
- int `grib_get_long` (`grib_handle` \*h, const char \*key, long \*value)  
*Get a long value from a key, if several keys of the same name are present, the last one is returned.*
- int `grib_get_double` (`grib_handle` \*h, const char \*key, double \*value)  
*Get a double value from a key, if several keys of the same name are present, the last one is returned.*
- int `grib_get_double_element` (`grib_handle` \*h, const char \*key, int i, double \*value)  
*Get as double the i-th element of the "key" array.*
- int `grib_get_double_elements` (`grib_handle` \*h, const char \*key, int \*i, long size, double \*value)  
*Get as double array the elements of the "key" array whose indexes are listed in the input array i.*
- int `grib_get_string` (`grib_handle` \*h, const char \*key, char \*mesg, size\_t \*length)  
*Get a string value from a key, if several keys of the same name are present, the last one is returned.*
- int `grib_get_bytes` (`grib_handle` \*h, const char \*key, unsigned char \*bytes, size\_t \*length)  
*Get raw bytes values from a key.*
- int `grib_get_double_array` (`grib_handle` \*h, const char \*key, double \*vals, size\_t \*length)  
*Get double array values from a key.*
- int `grib_get_long_array` (`grib_handle` \*h, const char \*key, long \*vals, size\_t \*length)  
*Get long array values from a key.*
- int `grib_copy_namespace` (`grib_handle` \*dest, const char \*name, `grib_handle` \*src)  
*Copy the keys belonging to a given namespace from a source handle to a destination handle.*
- int `grib_set_long` (`grib_handle` \*h, const char \*key, long val)  
*Set a long value from a key.*
- int `grib_set_double` (`grib_handle` \*h, const char \*key, double val)  
*Set a double value from a key.*
- int `grib_set_string` (`grib_handle` \*h, const char \*key, const char \*mesg, size\_t \*length)  
*Set a string value from a key.*
- int `grib_set_bytes` (`grib_handle` \*h, const char \*key, const unsigned char \*bytes, size\_t \*length)  
*Set a bytes array from a key.*

- int `grib_set_double_array` (`grib_handle` \*h, const char \*key, const double \*vals, size\_t length)  
*Set a double array from a key.*
- int `grib_set_long_array` (`grib_handle` \*h, const char \*key, const long \*vals, size\_t length)  
*Set a long array from a key.*

### 5.6.1 Detailed Description

### 5.6.2 Function Documentation

#### 5.6.2.1 int `grib_copy_namespace` (`grib_handle` \*dest, const char \*name, `grib_handle` \*src)

Copy the keys belonging to a given namespace from a source handle to a destination handle.

**Parameters:**

*dest* : destination handle  
*name* : namespace  
*src* : source handle

**Returns:**

0 if OK, integer value on error

#### 5.6.2.2 int `grib_get_bytes` (`grib_handle` \*h, const char \*key, unsigned char \*bytes, size\_t \*length)

Get raw bytes values from a key.

If several keys of the same name are present, the last one is returned

**See also:**

[grib\\_set\\_bytes](#)

**Parameters:**

*h* : the handle to get the data from  
*key* : the key to be searched  
*bytes* : the address of a byte array where the data will be retrieved  
*length* : the address of a size\_t that contains allocated length of the byte array on input, and that contains the actual length of the byte array on output

**Returns:**

0 if OK, integer value on error

### 5.6.2.3 `int grib_get_double (grib_handle * h, const char * key, double * value)`

Get a double value from a key, if several keys of the same name are present, the last one is returned.

See also:

[grib\\_set\\_double](#)

#### Parameters:

*h* : the handle to get the data from

*key* : the key to be searched

*value* : the address of a double where the data will be retrieved

#### Returns:

0 if OK, integer value on error

#### Examples:

[get.c](#), [iterator.c](#), and [print\\_data.c](#).

### 5.6.2.4 `int grib_get_double_array (grib_handle * h, const char * key, double * vals, size_t * length)`

Get double array values from a key.

If several keys of the same name are present, the last one is returned

See also:

[grib\\_set\\_double\\_array](#)

#### Parameters:

*h* : the handle to get the data from

*key* : the key to be searched

*vals* : the address of a double array where the data will be retrieved

*length* : the address of a size\_t that contains allocated length of the double array on input, and that contains the actual length of the double array on output

#### Returns:

0 if OK, integer value on error

#### Examples:

[get.c](#), [precision.c](#), and [print\\_data.c](#).

### 5.6.2.5 `int grib_get_double_element (grib_handle * h, const char * key, int i, double * value)`

Get as double the i-th element of the "key" array.

**Parameters:**

*h* : the handle to get the data from  
*key* : the key to be searched  
*i* : zero based index  
*value* : the address of a double where the data will be retrieved

**Returns:**

0 if OK, integer value on error

**5.6.2.6 int grib\_get\_double\_elements (grib\_handle \* h, const char \* key, int \* i, long size, double \* value)**

Get as double array the elements of the "key" array whose indexes are listed in the input array i.

**Parameters:**

*h* : the handle to get the data from  
*key* : the key to be searched  
*i* : zero based array of indexes  
*size* : size of the i and value arrays  
*value* : the address of a double where the data will be retrieved

**Returns:**

0 if OK, integer value on error

**5.6.2.7 int grib\_get\_long (grib\_handle \* h, const char \* key, long \* value)**

Get a long value from a key, if several keys of the same name are present, the last one is returned.

**See also:**

[grib\\_set\\_long](#)

**Parameters:**

*h* : the handle to get the data from  
*key* : the key to be searched  
*value* : the address of a long where the data will be retrieved

**Returns:**

0 if OK, integer value on error

**Examples:**

[get.c](#), [multi.c](#), [nearest.c](#), [precision.c](#), and [set.c](#).

**5.6.2.8 int grib\_get\_long\_array (grib\_handle \* h, const char \* key, long \* vals, size\_t \* length)**

Get long array values from a key.

If several keys of the same name are present, the last one is returned

**See also:**

[grib\\_set\\_long\\_array](#)

**Parameters:**

*h* : the handle to get the data from

*key* : the key to be searched

*vals* : the address of a long array where the data will be retrieved

*length* : the address of a size\_t that contains allocated length of the long array on input, and that contains the actual length of the long array on output

**Returns:**

0 if OK, integer value on error

**5.6.2.9 int grib\_get\_offset (grib\_handle \* h, const char \* key, size\_t \* offset)**

Get the number offset of a key, in a message if several keys of the same name are present, the offset of the last one is returned.

**Parameters:**

*h* : the handle to get the offset from

*key* : the key to be searched

*offset* : the address of a size\_t where the offset will be set

**Returns:**

0 if OK, integer value on error

**5.6.2.10 int grib\_get\_size (grib\_handle \* h, const char \* key, size\_t \* size)**

Get the number of coded value from a key, if several keys of the same name are present, the total sum is returned.

**Parameters:**

*h* : the handle to get the offset from

*key* : the key to be searched

*size* : the address of a size\_t where the size will be set

**Returns:**

0 if OK, integer value on error

**Examples:**

[count\\_messages.f90](#), [get.c](#), [get.f90](#), [get\\_fortran.F](#), [get\\_pl.f90](#), [get\\_pv.f90](#), [precision.c](#), [precision.f90](#), [precision\\_fortran.F](#), [print\\_data.c](#), [print\\_data.f90](#), [print\\_data\\_fortran.F](#), [samples.f90](#), and [set\\_bitmap.f90](#).

**5.6.2.11** `int grib_get_string (grib_handle * h, const char * key, char * mesg, size_t * length)`

Get a string value from a key, if several keys of the same name are present, the last one is returned.

See also:

[grib\\_set\\_string](#)

**Parameters:**

*h* : the handle to get the data from

*key* : the key to be searched

*mesg* : the address of a string where the data will be retrieved

*length* : the address of a size\_t that contains allocated length of the string on input, and that contains the actual length of the string on output

**Returns:**

0 if OK, integer value on error

**Examples:**

[keys\\_iterator.c](#), [keys\\_iterator\\_fortran.F](#), [nearest.c](#), [set.c](#), and [set\\_fortran.F](#).

**5.6.2.12** `int grib_set_bytes (grib_handle * h, const char * key, const unsigned char * bytes, size_t * length)`

Set a bytes array from a key.

If several keys of the same name are present, the last one is set

See also:

[grib\\_get\\_bytes](#)

**Parameters:**

*h* : the handle to set the data to

*key* : the key to be searched

*bytes* : the address of a byte array where the data will be read

*length* : the address of a size\_t that contains the length of the byte array on input, and that contains the actual packed length of the byte array on output

**Returns:**

0 if OK, integer value on error

**5.6.2.13** `int grib_set_double (grib_handle * h, const char * key, double val)`

Set a double value from a key.

If several keys of the same name are present, the last one is set

See also:

[grib\\_get\\_double](#)

**Parameters:**

*h* : the handle to set the data to  
*key* : the key to be searched  
*val* : a double where the data will be read

**Returns:**

0 if OK, integer value on error

#### 5.6.2.14 `int grib_set_double_array (grib_handle * h, const char * key, const double * vals, size_t length)`

Set a double array from a key.

If several keys of the same name are present, the last one is set

See also:

[grib\\_get\\_double\\_array](#)

**Parameters:**

*h* : the handle to set the data to  
*key* : the key to be searched  
*vals* : the address of a double array where the data will be read  
*length* : a size\_t that contains the length of the byte array on input

**Returns:**

0 if OK, integer value on error

#### 5.6.2.15 `int grib_set_long (grib_handle * h, const char * key, long val)`

Set a long value from a key.

If several keys of the same name are present, the last one is set

See also:

[grib\\_get\\_long](#)

**Parameters:**

*h* : the handle to set the data to  
*key* : the key to be searched  
*val* : a long where the data will be read

**Returns:**

0 if OK, integer value on error



**Examples:**

[multi\\_write.c](#), [precision.c](#), and [set.c](#).

**5.6.2.16 int grib\_set\_long\_array (grib\_handle \* *h*, const char \* *key*, const long \* *vals*, size\_t *length*)**

Set a long array from a key.

If several keys of the same name are present, the last one is set

**See also:**

[grib\\_get\\_long\\_array](#)

**Parameters:**

*h* : the handle to set the data to

*key* : the key to be searched

*vals* : the address of a long array where the data will be read

*length* : a size\_t that contains the length of the long array on input

**Returns:**

0 if OK, integer value on error

**5.6.2.17 int grib\_set\_string (grib\_handle \* *h*, const char \* *key*, const char \* *mesg*, size\_t \* *length*)**

Set a string value from a key.

If several keys of the same name are present, the last one is set

**See also:**

[grib\\_get\\_string](#)

**Parameters:**

*h* : the handle to set the data to

*key* : the key to be searched

*mesg* : the address of a string where the data will be read

*length* : the address of a size\_t that contains the length of the string on input, and that contains the actual packed length of the string on output

**Returns:**

0 if OK, integer value on error

## 5.7 The context object

### Typedefs

- typedef void(\* [grib\\_free\\_proc](#) )(const [grib\\_context](#) \*c, void \*data)  
*Grib free procedure, format of a procedure referenced in the context that is used to free memory.*
- typedef void (\*([grib\\_malloc\\_proc](#) )(const [grib\\_context](#) \*c, size\_t length)  
*Grib malloc procedure, format of a procedure referenced in the context that is used to allocate memory.*
- typedef void (\*([grib\\_realloc\\_proc](#) )(const [grib\\_context](#) \*c, void \*data, size\_t length)  
*Grib realloc procedure, format of a procedure referenced in the context that is used to reallocate memory.*
- typedef void(\* [grib\\_log\\_proc](#) )(const [grib\\_context](#) \*c, int level, const char \*mesg)  
*Grib log proc, format of a procedure referenced in the context that is used to log internal messages.*
- typedef void(\* [grib\\_print\\_proc](#) )(const [grib\\_context](#) \*c, void \*descriptor, const char \*mesg)  
*Grib print proc, format of a procedure referenced in the context that is used to print external messages.*
- typedef size\_t(\* [grib\\_data\\_read\\_proc](#) )(const [grib\\_context](#) \*c, void \*ptr, size\_t size, void \*stream)  
*Grib data read proc, format of a procedure referenced in the context that is used to read from a stream in a resource.*
- typedef size\_t(\* [grib\\_data\\_write\\_proc](#) )(const [grib\\_context](#) \*c, const void \*ptr, size\_t size, void \*stream)  
*Grib data read write, format of a procedure referenced in the context that is used to write to a stream from a resource.*
- typedef off\_t(\* [grib\\_data\\_tell\\_proc](#) )(const [grib\\_context](#) \*c, void \*stream)  
*Grib data tell, format of a procedure referenced in the context that is used to tell the current position in a stream.*
- typedef off\_t(\* [grib\\_data\\_seek\\_proc](#) )(const [grib\\_context](#) \*c, off\_t offset, int whence, void \*stream)  
*Grib data seek, format of a procedure referenced in the context that is used to seek the current position in a stream.*
- typedef int(\* [grib\\_data\\_eof\\_proc](#) )(const [grib\\_context](#) \*c, void \*stream)  
*Grib data eof, format of a procedure referenced in the context that is used to test end of file.*

### Functions

- [grib\\_context](#) \* [grib\\_get\\_context](#) ([grib\\_handle](#) \*h)  
*Retrieve the context from a handle.*
- [grib\\_context](#) \* [grib\\_context\\_get\\_default](#) (void)  
*Get the static default context.*
- [grib\\_context](#) \* [grib\\_context\\_new](#) ([grib\\_context](#) \*c)

*Create and allocate a new context from a parent context.*

- void `grib\_context\_delete` (`grib\_context *c`)  
*Frees the cached definition files of the context.*
- void `grib\_gts\_header\_on` (`grib\_context *c`)  
*Set the gts header mode on.*
- void `grib\_gts\_header\_off` (`grib\_context *c`)  
*Set the gts header mode off.*
- void `grib\_gribex\_mode\_on` (`grib\_context *c`)  
*Set the gribex mode on.*
- void `grib\_gribex\_mode\_off` (`grib\_context *c`)  
*Set the gribex mode off.*
- void `grib\_context\_set\_user\_data` (`grib\_context *c`, void \*`udata`)  
*Sets user data in a context.*
- void \* `grib\_context\_get\_user\_data` (`grib\_context *c`)  
*get userData from a context*
- void `grib\_context\_set\_memory\_proc` (`grib\_context *c`, `grib\_malloc\_proc` `griballoc`, `grib\_free\_proc` `gribfree`, `grib\_realloc\_proc` `gribrealloc`)  
*Sets memory procedures of the context.*
- void `grib\_context\_set\_persistent\_memory\_proc` (`grib\_context *c`, `grib\_malloc\_proc` `griballoc`, `grib\_free\_proc` `gribfree`)  
*Sets memory procedures of the context for persistent data.*
- void `grib\_context\_set\_buffer\_memory\_proc` (`grib\_context *c`, `grib\_malloc\_proc` `griballoc`, `grib\_free\_proc` `gribfree`, `grib\_realloc\_proc` `gribrealloc`)  
*Sets memory procedures of the context for large buffers.*
- void `grib\_context\_set\_path` (`grib\_context *c`, const char \*`path`)  
*Sets the context search path for definition files.*
- void `grib\_context\_set\_dump\_mode` (`grib\_context *c`, int `mode`)  
*Sets context dump mode.*
- void `grib\_context\_set\_print\_proc` (`grib\_context *c`, `grib\_print\_proc` `printp`)  
*Sets the context printing procedure used for user interaction.*
- void `grib\_context\_set\_logging\_proc` (`grib\_context *c`, `grib\_log\_proc` `logp`)  
*Sets the context logging procedure used for system (warning, errors, infos).*
- void `grib\_multi\_support\_on` (`grib\_context *c`)  
*Turn on support for multiple fields in single grib messages.*

- void `grib_multi_support_off` (`grib_context *c`)  
*Turn off support for multiple fields in single grib messages.*

### 5.7.1 Detailed Description

The context is a long life configuration object of the `grib_api`. It is used to define special allocation and free routines or to set special `grib_api` behaviours and variables.

### 5.7.2 Typedef Documentation

#### 5.7.2.1 typedef int(\* `grib_data_eof_proc`)(const `grib_context *c`, void \*`stream`)

Grib data eof, format of a procedure referenced in the context that is used to test end of file.

##### Parameters:

- `c` : the context where the tell will apply
- \*`stream` : the stream

##### Returns:

the position in the stream

#### 5.7.2.2 typedef size\_t(\* `grib_data_read_proc`)(const `grib_context *c`, void \*`ptr`, size\_t `size`, void \*`stream`)

Grib data read proc, format of a procedure referenced in the context that is used to read from a stream in a resource.

##### Parameters:

- `c` : the context where the read will apply
- \*`ptr` : the resource
- `size` : size to read
- \*`stream` : the stream

##### Returns:

size read

#### 5.7.2.3 typedef off\_t(\* `grib_data_seek_proc`)(const `grib_context *c`, off\_t `offset`, int `whence`, void \*`stream`)

Grib data seek, format of a procedure referenced in the context that is used to seek the current position in a stream.

##### Parameters:

- `c` : the context where the tell will apply

*offset* : the offset to seek to

*whence* : If whence is set to SEEK\_SET, SEEK\_CUR, or SEEK\_END, the offset is relative to the start of the file, the current position indicator, or end-of-file, respectively.

*\*stream* : the stream

**Returns:**

0 if OK, integer value on error

**5.7.2.4 typedef off\_t(\* grib\_data\_tell\_proc)(const grib\_context \*c, void \*stream)**

Grib data tell, format of a procedure referenced in the context that is used to tell the current position in a stream.

**Parameters:**

*c* : the context where the tell will apply

*\*stream* : the stream

**Returns:**

the position in the stream

**5.7.2.5 typedef size\_t(\* grib\_data\_write\_proc)(const grib\_context \*c, const void \*ptr, size\_t size, void \*stream)**

Grib data read write, format of a procedure referenced in the context that is used to write to a stream from a resource.

**Parameters:**

*c* : the context where the write will apply

*\*ptr* : the resource

*size* : size to read

*\*stream* : the stream

**Returns:**

size written

**5.7.2.6 typedef void(\* grib\_free\_proc)(const grib\_context \*c, void \*data)**

Grib free procedure, format of a procedure referenced in the context that is used to free memory.

**Parameters:**

*c* : the context where the memory freeing will apply

*data* : pointer to the data to be freed must match

**See also:**

[grib\\_malloc\\_proc](#)

**5.7.2.7 typedef void(\* grib\_log\_proc)(const grib\_context \*c, int level, const char \*mesg)**

Grib log proc, format of a procedure referenced in the context that is used to log internal messages.

**Parameters:**

- c* : the context where the logging will apply
- level* : the log level, as defined in log modes
- mesg* : the message to be logged

**5.7.2.8 typedef void\*( \* grib\_malloc\_proc)(const grib\_context \*c, size\_t length)**

Grib malloc procedure, format of a procedure referenced in the context that is used to allocate memory.

**Parameters:**

- c* : the context where the memory allocation will apply
- length* : length to be allocated in number of bytes

**Returns:**

a pointer to the allocated memory, NULL if no memory can be allocated must match

**See also:**

[grib\\_free\\_proc](#)

**5.7.2.9 typedef void(\* grib\_print\_proc)(const grib\_context \*c, void \*descriptor, const char \*mesg)**

Grib print proc, format of a procedure referenced in the context that is used to print external messages.

**Parameters:**

- c* : the context where the logging will apply
- descriptor* : the structure to be printed on, must match the implementation
- mesg* : the message to be printed

**5.7.2.10 typedef void\*( \* grib\_realloc\_proc)(const grib\_context \*c, void \*data, size\_t length)**

Grib realloc procedure, format of a procedure referenced in the context that is used to reallocate memory.

**Parameters:**

- c* : the context where the memory allocation will apply
- data* : pointer to the data to be reallocated
- length* : length to be allocated in number of bytes

**Returns:**

a pointer to the allocated memory

### 5.7.3 Function Documentation

#### 5.7.3.1 void `grib_context_delete` (`grib_context * c`)

Frees the cached definition files of the context.

**Parameters:**

*c* : the context to be deleted

#### 5.7.3.2 `grib_context*` `grib_context_get_default` (void)

Get the static default context.

**Returns:**

the default context, NULL if the context is not available

#### 5.7.3.3 void\* `grib_context_get_user_data` (`grib_context * c`)

get userData from a context

**Parameters:**

*c* : the context from which the user data will be retrieved

**Returns:**

the user data referenced in the context

#### 5.7.3.4 `grib_context*` `grib_context_new` (`grib_context * c`)

Create and allocate a new context from a parent context.

**Parameters:**

*c* : the context to be cloned, NULL for default context

**Returns:**

the new and empty context, NULL if error

#### 5.7.3.5 void `grib_context_set_buffer_memory_proc` (`grib_context * c`, `grib_malloc_proc griballoc`, `grib_free_proc gribfree`, `grib_realloc_proc gribrealloc`)

Sets memory procedures of the context for large buffers.

**Parameters:**

*c* : the context to be modified

*griballoc* : the memory allocation procedure to be set

See also:

[grib\\_malloc\\_proc](#)

**Parameters:**

*gribfree* : the memory freeing procedure to be set

See also:

[grib\\_free\\_proc](#)

#### 5.7.3.6 void grib\_context\_set\_dump\_mode (grib\_context \* c, int mode)

Sets context dump mode.

**Parameters:**

*c* : the context to be modified

*mode* : the log mode to be set

#### 5.7.3.7 void grib\_context\_set\_logging\_proc (grib\_context \* c, grib\_log\_proc logp)

Sets the context logging procedure used for system (warning, errors, infos .  
..) messages

**Parameters:**

*c* : the context to be modified

*logp* : the logging procedure to be set

See also:

[grib\\_log\\_proc](#)

#### 5.7.3.8 void grib\_context\_set\_memory\_proc (grib\_context \* c, grib\_malloc\_proc griballoc, grib\_free\_proc gribfree, grib\_realloc\_proc gribrealloc)

Sets memory procedures of the context.

**Parameters:**

*c* : the context to be modified

*griballoc* : the memory allocation procedure to be set

See also:

[grib\\_malloc\\_proc](#)

**Parameters:**

*gribfree* : the memory freeing procedure to be set

See also:

[grib\\_free\\_proc](#)



**5.7.3.9 void grib\_context\_set\_path (grib\_context \* c, const char \* path)**

Sets the context search path for definition files.

**Parameters:**

*c* : the context to be modified  
*path* : the search path to be set

**5.7.3.10 void grib\_context\_set\_persistent\_memory\_proc (grib\_context \* c, grib\_malloc\_proc griballoc, grib\_free\_proc gribfree)**

Sets memory procedures of the context for persistent data.

**Parameters:**

*c* : the context to be modified  
*griballoc* : the memory allocation procedure to be set

**See also:**

[grib\\_malloc\\_proc](#)

**Parameters:**

*gribfree* : the memory freeing procedure to be set

**See also:**

[grib\\_free\\_proc](#)

**5.7.3.11 void grib\_context\_set\_print\_proc (grib\_context \* c, grib\_print\_proc printp)**

Sets the context printing procedure used for user interaction.

**Parameters:**

*c* : the context to be modified  
*printp* : the printing procedure to be set

**See also:**

[grib\\_print\\_proc](#)

**5.7.3.12 void grib\_context\_set\_user\_data (grib\_context \* c, void \* udata)**

Sets user data in a context.

**Parameters:**

*c* : the context to be modified  
*udata* : the user data to set

**5.7.3.13 grib\_context\* grib\_get\_context (grib\_handle \* *h*)**

Retrieve the context from a handle.

**Parameters:**

*h* : the handle used to retrieve the context from

**Returns:**

The handle's context, NULL if the handle is invalid

**5.7.3.14 void grib\_gribex\_mode\_off (grib\_context \* *c*)**

Set the gribex mode off.

Grib files won't be always compatible with gribex.

**Parameters:**

*c* : the context to be deleted

**5.7.3.15 void grib\_gribex\_mode\_on (grib\_context \* *c*)**

Set the gribex mode on.

Grib files will be compatible with gribex.

**Parameters:**

*c* : the context to be deleted

**5.7.3.16 void grib\_gts\_header\_off (grib\_context \* *c*)**

Set the gts header mode off.

The GTS headers will be deleted.

**Parameters:**

*c* : the context to be deleted

**5.7.3.17 void grib\_gts\_header\_on (grib\_context \* *c*)**

Set the gts header mode on.

The GTS headers will be preserved.

**Parameters:**

*c* : the context to be deleted

**5.7.3.18 void grib\_multi\_support\_off (grib\_context \* c)**

Turn off support for multiple fields in single grib messages.

**Parameters:**

*c* : the context to be modified

**Examples:**

[multi.f90](#), and [multi\\_fortran.F](#).

**5.7.3.19 void grib\_multi\_support\_on (grib\_context \* c)**

Turn on support for multiple fields in single grib messages.

**Parameters:**

*c* : the context to be modified

**Examples:**

[multi.c](#), [multi.f90](#), and [multi\\_fortran.F](#).

## 5.8 Iterating on keys names

### Defines

- #define [GRIB\\_KEYS\\_ITERATOR\\_ALL\\_KEYS](#) 0
- #define [GRIB\\_KEYS\\_ITERATOR\\_SKIP\\_READ\\_ONLY](#) (1<<0)
- #define [GRIB\\_KEYS\\_ITERATOR\\_SKIP\\_OPTIONAL](#) (1<<1)
- #define [GRIB\\_KEYS\\_ITERATOR\\_SKIP\\_EDITION\\_SPECIFIC](#) (1<<2)
- #define [GRIB\\_KEYS\\_ITERATOR\\_SKIP\\_CODED](#) (1<<3)
- #define [GRIB\\_KEYS\\_ITERATOR\\_SKIP\\_COMPUTED](#) (1<<4)
- #define [GRIB\\_KEYS\\_ITERATOR\\_SKIP\\_DUPLICATES](#) (1<<5)
- #define [GRIB\\_KEYS\\_ITERATOR\\_SKIP\\_FUNCTION](#) (1<<6)

### Typedefs

- typedef struct [grib\\_keys\\_iterator](#) [grib\\_keys\\_iterator](#)

### Functions

- [grib\\_keys\\_iterator](#) \* [grib\\_keys\\_iterator\\_new](#) ([grib\\_handle](#) \*h, unsigned long filter\_flags, char \*name\_space)
- int [grib\\_keys\\_iterator\\_next](#) ([grib\\_keys\\_iterator](#) \*kiter)
- const char \* [grib\\_keys\\_iterator\\_get\\_name](#) ([grib\\_keys\\_iterator](#) \*kiter)
- int [grib\\_keys\\_iterator\\_delete](#) ([grib\\_keys\\_iterator](#) \*kiter)
- int [grib\\_keys\\_iterator\\_rewind](#) ([grib\\_keys\\_iterator](#) \*kiter)
- int [grib\\_keys\\_iterator\\_set\\_flags](#) ([grib\\_keys\\_iterator](#) \*kiter, unsigned long flags)

#### 5.8.1 Detailed Description

The keys iterator is designed to get the key names defined in a message. Key names on which the iteration is carried out can be filtered through their attributes or by the namespace they belong to.

#### 5.8.2 Define Documentation

##### 5.8.2.1 #define [GRIB\\_KEYS\\_ITERATOR\\_ALL\\_KEYS](#) 0

Iteration is carried out on all the keys available in the message

See also:

[grib\\_keys\\_iterator\\_new](#)

Examples:

[keys\\_iterator.c](#).

**5.8.2.2 #define GRIB\_KEYS\_ITERATOR\_SKIP\_CODED (1<<3)**

coded keys are skipped by keys iterator.

**See also:**

[grib\\_keys\\_iterator\\_new](#)

**5.8.2.3 #define GRIB\_KEYS\_ITERATOR\_SKIP\_COMPUTED (1<<4)**

computed keys are skipped by keys iterator.

**See also:**

[grib\\_keys\\_iterator\\_new](#)

**5.8.2.4 #define GRIB\_KEYS\_ITERATOR\_SKIP\_DUPLICATES (1<<5)**

duplicates of a key are skipped by keys iterator.

**See also:**

[grib\\_keys\\_iterator\\_new](#)

**5.8.2.5 #define GRIB\_KEYS\_ITERATOR\_SKIP\_EDITION\_SPECIFIC (1<<2)**

edition specific keys are skipped by keys iterator.

**See also:**

[grib\\_keys\\_iterator\\_new](#)

**5.8.2.6 #define GRIB\_KEYS\_ITERATOR\_SKIP\_FUNCTION (1<<6)**

function keys are skipped by keys iterator.

**See also:**

[grib\\_keys\\_iterator\\_new](#)

**5.8.2.7 #define GRIB\_KEYS\_ITERATOR\_SKIP\_OPTIONAL (1<<1)**

optional keys are skipped by keys iterator.

**See also:**

[grib\\_keys\\_iterator\\_new](#)

### 5.8.2.8 `#define GRIB_KEYS_ITERATOR_SKIP_READ_ONLY (1<<0)`

read only keys are skipped by keys iterator.

See also:

[grib\\_keys\\_iterator\\_new](#)

## 5.8.3 Typedef Documentation

### 5.8.3.1 `typedef struct grib_keys_iterator grib_keys_iterator`

Grib keys iterator. Iterator over keys.

Examples:

[keys\\_iterator.c](#), and [keys\\_iterator\\_fortran.F](#).

## 5.8.4 Function Documentation

### 5.8.4.1 `int grib_keys_iterator_delete (grib_keys_iterator * kiter)`

Delete the iterator.

Parameters:

*kiter* : valid `grib_keys_iterator`

Returns:

0 if OK, integer value on error

Examples:

[keys\\_iterator.c](#), [keys\\_iterator.f90](#), and [keys\\_iterator\\_fortran.F](#).

### 5.8.4.2 `const char* grib_keys_iterator_get_name (grib_keys_iterator * kiter)`

get the key name from the iterator

Parameters:

*kiter* : valid `grib_keys_iterator`

Returns:

key name

Examples:

[keys\\_iterator.c](#), [keys\\_iterator.f90](#), and [keys\\_iterator\\_fortran.F](#).

**5.8.4.3** `grib_keys_iterator*` `grib_keys_iterator_new` (`grib_handle * h`, unsigned long `filter_flags`, `char * name_space`)

Create a new iterator from a valid and initialized handle.

**Parameters:**

*h* : the handle whose keys you want to iterate

*filter\_flags* : flags to filter out some of the keys through their attributes

*name\_space* : if not null the iteration is carried out only on keys belongin to the namespace passed.  
(NULL for all the keys)

**Returns:**

keys iterator ready to iterate through keys according to `filter_flags` and namespace

**Examples:**

[keys\\_iterator.c](#), and [keys\\_iterator.f90](#).

**5.8.4.4** `int` `grib_keys_iterator_next` (`grib_keys_iterator * kiter`)

Step to the next iterator.

**Parameters:**

*kiter* : valid `grib_keys_iterator`

**Returns:**

1 if next iterator existsts, 0 if no more elements to iterate on

**Examples:**

[keys\\_iterator.c](#), [keys\\_iterator.f90](#), and [keys\\_iterator\\_fortran.F](#).

**5.8.4.5** `int` `grib_keys_iterator_rewind` (`grib_keys_iterator * kiter`)

Rewind the iterator.

**Parameters:**

*kiter* : valid `grib_keys_iterator`

**Returns:**

0 if OK, integer value on error





# Chapter 6

## **grib\_api.h File Documentation**

### **6.1 grib\_api.h File Reference**

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#### **Defines**

- **#define GRIB\_API\_VERSION** (GRIB\_API\_MAJOR\_VERSION\*10000+GRIB\_API\_MINOR\_VERSION\*100+GRIB\_API\_REVISION\_VERSION)
- **#define GRIB\_LOG\_INFO** 0
- **#define GRIB\_LOG\_WARNING** 1
- **#define GRIB\_LOG\_ERROR** 2
- **#define GRIB\_LOG\_FATAL** 3
- **#define GRIB\_LOG\_DEBUG** 4
- **#define GRIB\_TYPE\_UNDEFINED** 0
- **#define GRIB\_TYPE\_LONG** 1
- **#define GRIB\_TYPE\_DOUBLE** 2
- **#define GRIB\_TYPE\_STRING** 3
- **#define GRIB\_TYPE\_BYTES** 4
- **#define GRIB\_TYPE\_SECTION** 5
- **#define GRIB\_TYPE\_LABEL** 6
- **#define GRIB\_TYPE\_MISSING** 7
- **#define GRIB\_MISSING\_LONG** 0xffffffff
- **#define GRIB\_MISSING\_DOUBLE** -1e+100
- **#define GRIB\_DUMP\_FLAG\_READ\_ONLY** (1<<0)
- **#define GRIB\_DUMP\_FLAG\_DUMP\_OK** (1<<1)
- **#define GRIB\_DUMP\_FLAG\_VALUES** (1<<2)
- **#define GRIB\_DUMP\_FLAG\_CODED** (1<<3)
- **#define GRIB\_DUMP\_FLAG\_OCTECT** (1<<4)
- **#define GRIB\_DUMP\_FLAG\_ALIASES** (1<<5)
- **#define GRIB\_DUMP\_FLAG\_TYPE** (1<<6)
- **#define GRIB\_DUMP\_FLAG\_HEXADECIMAL** (1<<7)
- **#define GRIB\_DUMP\_FLAG\_NO\_DATA** (1<<8)
- **#define GRIB\_DUMP\_FLAG\_ALL\_DATA** (1<<9)
- **#define GRIB\_NEAREST\_SAME\_GRID** (1<<0)

- #define **GRIB\_NEAREST\_SAME\_DATA** (1<<1)
- #define **GRIB\_NEAREST\_SAME\_POINT** (1<<2)
- #define **GRIB\_KEYS\_ITERATOR\_ALL\_KEYS** 0
- #define **GRIB\_KEYS\_ITERATOR\_SKIP\_READ\_ONLY** (1<<0)
- #define **GRIB\_KEYS\_ITERATOR\_SKIP\_OPTIONAL** (1<<1)
- #define **GRIB\_KEYS\_ITERATOR\_SKIP\_EDITION\_SPECIFIC** (1<<2)
- #define **GRIB\_KEYS\_ITERATOR\_SKIP\_CODED** (1<<3)
- #define **GRIB\_KEYS\_ITERATOR\_SKIP\_COMPUTED** (1<<4)
- #define **GRIB\_KEYS\_ITERATOR\_SKIP\_DUPLICATES** (1<<5)
- #define **GRIB\_KEYS\_ITERATOR\_SKIP\_FUNCTION** (1<<6)
- #define **GRIB\_CHECK**(a, msg) grib\_check(#a, \_\_FILE\_\_, \_\_LINE\_\_, a, msg)
- #define **GRIB\_SUCCESS** 0

*No error.*

- #define **GRIB\_END\_OF\_FILE** -1

*End of ressource reached.*

- #define **GRIB\_INTERNAL\_ERROR** -2

*Internal error.*

- #define **GRIB\_BUFFER\_TOO\_SMALL** -3

*Passed buffer is too small.*

- #define **GRIB\_NOT\_IMPLEMENTED** -4

*Function not yet implemented.*

- #define **GRIB\_7777\_NOT\_FOUND** -5

*Missing 7777 at end of message.*

- #define **GRIB\_ARRAY\_TOO\_SMALL** -6

*Passed array is too small.*

- #define **GRIB\_FILE\_NOT\_FOUND** -7

*File not found.*

- #define **GRIB\_CODE\_NOT\_FOUND\_IN\_TABLE** -8

*Code not found in code table.*

- #define **GRIB\_STRING\_TOO\_SMALL\_FOR\_CODE\_NAME** -9

*Code cannot unpack because of string too small.*

- #define **GRIB\_WRONG\_ARRAY\_SIZE** -10

*Array size mismatch.*

- #define **GRIB\_NOT\_FOUND** -11

*Key/value not found.*

- #define **GRIB\_IO\_PROBLEM** -12

*Input output problem.*

- #define [GRIB\\_INVALID\\_MESSAGE](#) -13  
*Message invalid.*
- #define [GRIB\\_DECODING\\_ERROR](#) -14  
*Decoding invalid.*
- #define [GRIB\\_ENCODING\\_ERROR](#) -15  
*Encoding invalid.*
- #define [GRIB\\_NO\\_MORE\\_IN\\_SET](#) -16  
*Code cannot unpack because of string too small.*
- #define [GRIB\\_GEOCALCULUS\\_PROBLEM](#) -17  
*Problem with calculation of geographic attributes.*
- #define [GRIB\\_OUT\\_OF\\_MEMORY](#) -18  
*Out of memory.*
- #define [GRIB\\_READ\\_ONLY](#) -19  
*Value is read only.*
- #define [GRIB\\_INVALID\\_ARGUMENT](#) -20  
*Invalid argument.*
- #define [GRIB\\_NULL\\_HANDLE](#) -21  
*Null handle.*
- #define [GRIB\\_INVALID\\_SECTION\\_NUMBER](#) -22  
*Invalid section number.*
- #define [GRIB\\_VALUE\\_CANNOT\\_BE\\_MISSING](#) -23  
*Value cannot be missing.*
- #define [GRIB\\_WRONG\\_LENGTH](#) -24  
*Wrong message length.*
- #define [GRIB\\_INVALID\\_TYPE](#) -25  
*Invalid key type.*
- #define [GRIB\\_WRONG\\_STEP](#) -26  
*Unable to set step.*
- #define [GRIB\\_WRONG\\_STEP\\_UNIT](#) -27  
*Wrong units for step (step must be integer).*
- #define [GRIB\\_INVALID\\_FILE](#) -28  
*Invalid file id.*
- #define [GRIB\\_INVALID\\_GRIB](#) -29  
*Invalid grib id.*

- #define [GRIB\\_INVALID\\_INDEX](#) -30  
*Invalid index id.*
- #define [GRIB\\_INVALID\\_ITERATOR](#) -31  
*Invalid iterator id.*
- #define [GRIB\\_INVALID\\_KEYS\\_ITERATOR](#) -32  
*Invalid keys iterator id.*
- #define [GRIB\\_INVALID\\_NEAREST](#) -33  
*Invalid nearest id.*
- #define [GRIB\\_INVALID\\_ORDERBY](#) -34  
*Invalid order by.*
- #define [GRIB\\_MISSING\\_KEY](#) -35  
*Missing a key from the fieldset.*
- #define [GRIB\\_OUT\\_OF\\_AREA](#) -36  
*The point is out of the grid area.*
- #define [GRIB\\_CONCEPT\\_NO\\_MATCH](#) -37  
*Concept no match.*
- #define [GRIB\\_NO\\_DEFINITIONS](#) -38  
*Definitions files not found.*
- #define [GRIB\\_WRONG\\_TYPE](#) -39  
*Wrong type while packing.*
- #define [GRIB\\_END](#) -40  
*End of resource.*
- #define [GRIB\\_NO\\_VALUES](#) -41  
*Unable to code a field without values.*
- #define [GRIB\\_WRONG\\_GRID](#) -42  
*Grid description is wrong or inconsistent.*
- #define [GRIB\\_END\\_OF\\_INDEX](#) -43  
*End of index reached.*
- #define [GRIB\\_NULL\\_INDEX](#) -44  
*Null index.*
- #define [GRIB\\_PREMATURE\\_END\\_OF\\_FILE](#) -45  
*End of ressource reached when reading message.*
- #define [GRIB\\_INTERNAL\\_ARRAY\\_TOO\\_SMALL](#) -46

*An internal array is too small.*

- #define [GRIB\\_MESSAGE\\_TOO\\_LARGE](#) -47  
*Message is too large for the current architecture.*
- #define [GRIB\\_CONSTANT\\_FIELD](#) -48  
*Constant field.*
- #define [GRIB\\_SWITCH\\_NO\\_MATCH](#) -49  
*Switch unable to find a matching case.*

## Typedefs

- typedef struct grib\_key\_value\_list **[grib\\_key\\_value\\_list](#)**
- typedef struct grib\_values **[grib\\_values](#)**
- typedef struct [grib\\_handle](#) **[grib\\_handle](#)**
- typedef struct [grib\\_multi\\_handle](#) **[grib\\_multi\\_handle](#)**
- typedef struct [grib\\_context](#) **[grib\\_context](#)**
- typedef struct [grib\\_iterator](#) **[grib\\_iterator](#)**
- typedef struct [grib\\_nearest](#) **[grib\\_nearest](#)**
- typedef struct [grib\\_keys\\_iterator](#) **[grib\\_keys\\_iterator](#)**
- typedef struct grib\_fieldset **[grib\\_fieldset](#)**
- typedef struct grib\_order\_by **[grib\\_order\\_by](#)**
- typedef struct grib\_where **[grib\\_where](#)**
- typedef struct grib\_darray **[grib\\_darray](#)**
- typedef struct grib\_iarray **[grib\\_iarray](#)**
- typedef struct [grib\\_index](#) **[grib\\_index](#)**
- typedef void(\* [grib\\_free\\_proc](#) )(const [grib\\_context](#) \*c, void \*data)  
*Grib free procedure, format of a procedure referenced in the context that is used to free memory.*
- typedef void>(\* [grib\\_malloc\\_proc](#) )(const [grib\\_context](#) \*c, size\_t length)  
*Grib malloc procedure, format of a procedure referenced in the context that is used to allocate memory.*
- typedef void>(\* [grib\\_realloc\\_proc](#) )(const [grib\\_context](#) \*c, void \*data, size\_t length)  
*Grib realloc procedure, format of a procedure referenced in the context that is used to reallocate memory.*
- typedef void(\* [grib\\_log\\_proc](#) )(const [grib\\_context](#) \*c, int level, const char \*mesg)  
*Grib log proc, format of a procedure referenced in the context that is used to log internal messages.*
- typedef void(\* [grib\\_print\\_proc](#) )(const [grib\\_context](#) \*c, void \*descriptor, const char \*mesg)  
*Grib print proc, format of a procedure referenced in the context that is used to print external messages.*
- typedef size\_t(\* [grib\\_data\\_read\\_proc](#) )(const [grib\\_context](#) \*c, void \*ptr, size\_t size, void \*stream)  
*Grib data read proc, format of a procedure referenced in the context that is used to read from a stream in a resource.*
- typedef size\_t(\* [grib\\_data\\_write\\_proc](#) )(const [grib\\_context](#) \*c, const void \*ptr, size\_t size, void \*stream)

*Grib data read write, format of a procedure referenced in the context that is used to write to a stream from a resource.*

- typedef off\_t(\* [grib\\_data\\_tell\\_proc](#) )(const [grib\\_context](#) \*c, void \*stream)  
*Grib data tell, format of a procedure referenced in the context that is used to tell the current position in a stream.*
- typedef off\_t(\* [grib\\_data\\_seek\\_proc](#) )(const [grib\\_context](#) \*c, off\_t offset, int whence, void \*stream)  
*Grib data seek, format of a procedure referenced in the context that is used to seek the current position in a stream.*
- typedef int(\* [grib\\_data\\_eof\\_proc](#) )(const [grib\\_context](#) \*c, void \*stream)  
*Grib data eof, format of a procedure referenced in the context that is used to test end of file.*

## Functions

- [grib\\_fieldset](#) \* [grib\\_fieldset\\_new\\_from\\_files](#) ([grib\\_context](#) \*c, char \*filenames[], int nfiles, char \*\*keys, int nkeys, char \*where\_string, char \*order\_by\_string, int \*err)
- void [grib\\_fieldset\\_delete](#) ([grib\\_fieldset](#) \*set)
- void [grib\\_fieldset\\_rewind](#) ([grib\\_fieldset](#) \*set)
- int [grib\\_fieldset\\_apply\\_order\\_by](#) ([grib\\_fieldset](#) \*set, const char \*order\_by\_string)
- [grib\\_handle](#) \* [grib\\_fieldset\\_next\\_handle](#) ([grib\\_fieldset](#) \*set, int \*err)
- int [grib\\_fieldset\\_count](#) ([grib\\_fieldset](#) \*set)
- [grib\\_index](#) \* [grib\\_index\\_new\\_from\\_file](#) ([grib\\_context](#) \*c, char \*filename, const char \*keys, int \*err)  
*Create a new index form a file.*
- int [grib\\_index\\_get\\_size](#) ([grib\\_index](#) \*index, const char \*key, size\_t \*size)  
*Get the number of distinct values of the key in argument contained in the index.*
- int [grib\\_index\\_get\\_long](#) ([grib\\_index](#) \*index, const char \*key, long \*values, size\_t \*size)  
*Get the distinct values of the key in argument contained in the index.*
- int [grib\\_index\\_get\\_double](#) ([grib\\_index](#) \*index, const char \*key, double \*values, size\_t \*size)  
*Get the distinct values of the key in argument contained in the index.*
- int [grib\\_index\\_get\\_string](#) ([grib\\_index](#) \*index, const char \*key, char \*\*values, size\_t \*size)  
*Get the distinct values of the key in argument contained in the index.*
- int [grib\\_index\\_select\\_long](#) ([grib\\_index](#) \*index, const char \*key, long value)  
*Select the message subset with key==value.*
- int [grib\\_index\\_select\\_double](#) ([grib\\_index](#) \*index, const char \*key, double value)  
*Select the message subset with key==value.*
- int [grib\\_index\\_select\\_string](#) ([grib\\_index](#) \*index, const char \*key, char \*value)  
*Select the message subset with key==value.*

- `grib_handle * grib_handle_new_from_index (grib_index *index, int *err)`  
*Create a new handle from an index after having selected the key values.*
- `void grib_index_delete (grib_index *index)`  
*Delete the index.*
- `int grib_count_in_file (grib_context *c, FILE *f, int *n)`  
*Counts the messages contained in a file resource.*
- `grib_handle * grib_handle_new_from_file (grib_context *c, FILE *f, int *error)`  
*Create a handle from a file resource.*
- `grib_handle * grib_handle_new_from_message (grib_context *c, void *data, size_t data_len)`  
*Create a handle from a user message in memory.*
- `grib_handle * grib_handle_new_from_multi_message (grib_context *c, void **data, size_t *data_len, int *error)`  
*Create a handle from a user message in memory.*
- `grib_handle * grib_handle_new_from_message_copy (grib_context *c, const void *data, size_t data_len)`  
*Create a handle from a user message.*
- `grib_handle * grib_handle_new_from_template (grib_context *c, const char *res_name)`  
*Create a handle from a read\_only template resource.*
- `grib_handle * grib_handle_new_from_samples (grib_context *c, const char *res_name)`  
*Create a handle from a message contained in a samples directory.*
- `grib_handle * grib_handle_clone (grib_handle *h)`  
*Clone an existing handle using the context of the original handle, The message is copied and reparsed.*
- `int grib_handle_delete (grib_handle *h)`  
*Frees a handle, also frees the message if it is not a user message.*
- `grib_multi_handle * grib_multi_handle_new (grib_context *c)`  
*Create an empty multi field handle.*
- `int grib_multi_handle_append (grib_handle *h, int start_section, grib_multi_handle *mh)`  
*Append the sections starting with start\_section of the message pointed by h at the end of the multi field handle mh.*
- `int grib_multi_handle_delete (grib_multi_handle *mh)`  
*Delete multi field handle.*
- `int grib_multi_handle_write (grib_multi_handle *mh, FILE *f)`  
*Write a multi field handle in a file.*
- `int grib_get_message (grib_handle *h, const void **message, size_t *message_length)`  
*getting the message attached to a handle*

- int [grib\\_get\\_message\\_copy](#) ([grib\\_handle](#) \*h, void \*message, size\_t \*message\_length)  
*getting a copy of the message attached to a handle*
- [grib\\_iterator](#) \* [grib\\_iterator\\_new](#) ([grib\\_handle](#) \*h, unsigned long flags, int \*error)  
*Create a new iterator from a handle, using current geometry and values.*
- int [grib\\_iterator\\_next](#) ([grib\\_iterator](#) \*i, double \*lat, double \*lon, double \*value)  
*Get the next value from an iterator.*
- int [grib\\_iterator\\_previous](#) ([grib\\_iterator](#) \*i, double \*lat, double \*lon, double \*value)  
*Get the previous value from an iterator.*
- int [grib\\_iterator\\_has\\_next](#) ([grib\\_iterator](#) \*i)  
*Test procedure for values in an iterator.*
- int [grib\\_iterator\\_reset](#) ([grib\\_iterator](#) \*i)  
*Test procedure for values in an iterator.*
- int [grib\\_iterator\\_delete](#) ([grib\\_iterator](#) \*i)  
*Frees an iterator from memory.*
- [grib\\_nearest](#) \* [grib\\_nearest\\_new](#) ([grib\\_handle](#) \*h, int \*error)  
*Create a new nearest from a handle, using current geometry .*
- int [grib\\_nearest\\_find](#) ([grib\\_nearest](#) \*nearest, [grib\\_handle](#) \*h, double inlat, double inlon, unsigned long flags, double \*outlats, double \*outlons, double \*values, double \*distances, int \*indexes, size\_t \*len)  
*Find the 4 nearest points of a latitude longitude point.*
- int [grib\\_nearest\\_delete](#) ([grib\\_nearest](#) \*nearest)  
*Frees an nearest from memory.*
- int [grib\\_nearest\\_find\\_multiple](#) ([grib\\_handle](#) \*h, int is\_lsm, double \*inlats, double \*inlons, long npoints, double \*outlats, double \*outlons, double \*values, double \*distances, int \*indexes)  
*Find the nearest point of a set of points whose latitudes and longitudes are given in the inlats, inlons arrays respectively.*
- int [grib\\_get\\_offset](#) ([grib\\_handle](#) \*h, const char \*key, size\_t \*offset)  
*Get the number offset of a key, in a message if several keys of the same name are present, the offset of the last one is returned.*
- int [grib\\_get\\_size](#) ([grib\\_handle](#) \*h, const char \*key, size\_t \*size)  
*Get the number of coded value from a key, if several keys of the same name are present, the total sum is returned.*
- int [grib\\_get\\_long](#) ([grib\\_handle](#) \*h, const char \*key, long \*value)  
*Get a long value from a key, if several keys of the same name are present, the last one is returned.*
- int [grib\\_get\\_double](#) ([grib\\_handle](#) \*h, const char \*key, double \*value)



*Get a double value from a key, if several keys of the same name are present, the last one is returned.*

- int `grib\_get\_double\_element` (`grib\_handle *h, const char *key, int i, double *value`)  
*Get as double the i-th element of the "key" array.*
- int `grib\_get\_double\_elements` (`grib\_handle *h, const char *key, int *i, long size, double *value`)  
*Get as double array the elements of the "key" array whose indexes are listed in the input array i.*
- int `grib\_get\_string` (`grib\_handle *h, const char *key, char *mesg, size_t *length`)  
*Get a string value from a key, if several keys of the same name are present, the last one is returned.*
- int `grib\_get\_bytes` (`grib\_handle *h, const char *key, unsigned char *bytes, size_t *length`)  
*Get raw bytes values from a key.*
- int `grib\_get\_double\_array` (`grib\_handle *h, const char *key, double *vals, size_t *length`)  
*Get double array values from a key.*
- int `grib\_get\_long\_array` (`grib\_handle *h, const char *key, long *vals, size_t *length`)  
*Get long array values from a key.*
- int `grib\_copy\_namespace` (`grib\_handle *dest, const char *name, grib\_handle *src`)  
*Copy the keys belonging to a given namespace from a source handle to a destination handle.*
- int `grib\_set\_long` (`grib\_handle *h, const char *key, long val`)  
*Set a long value from a key.*
- int `grib\_set\_double` (`grib\_handle *h, const char *key, double val`)  
*Set a double value from a key.*
- int `grib\_set\_string` (`grib\_handle *h, const char *key, const char *mesg, size_t *length`)  
*Set a string value from a key.*
- int `grib\_set\_bytes` (`grib\_handle *h, const char *key, const unsigned char *bytes, size_t *length`)  
*Set a bytes array from a key.*
- int `grib\_set\_double\_array` (`grib\_handle *h, const char *key, const double *vals, size_t length`)  
*Set a double array from a key.*
- int `grib\_set\_long\_array` (`grib\_handle *h, const char *key, const long *vals, size_t length`)  
*Set a long array from a key.*
- void `grib\_dump\_content` (`grib\_handle *h, FILE *out, const char *mode, unsigned long option_flags, void *arg`)  
*Print all keys, with the context print procedure and dump mode to a resource.*
- void `grib\_get\_all\_names` (`grib\_handle *h, char *names`)  
*Gather all names available in a handle to a string, using a space as separator.*
- void `grib\_dump\_action\_tree` (`grib\_context *c, FILE *f`)  
*Print all keys from the parsed definition files available in a context.*

- `grib_context * grib_get_context (grib_handle *h)`  
*Retrieve the context from a handle.*
- `grib_context * grib_context_get_default (void)`  
*Get the static default context.*
- `grib_context * grib_context_new (grib_context *c)`  
*Create and allocate a new context from a parent context.*
- `void grib_context_delete (grib_context *c)`  
*Frees the cached definition files of the context.*
- `void grib_gts_header_on (grib_context *c)`  
*Set the gts header mode on.*
- `void grib_gts_header_off (grib_context *c)`  
*Set the gts header mode off.*
- `void grib_gribex_mode_on (grib_context *c)`  
*Set the gribex mode on.*
- `void grib_gribex_mode_off (grib_context *c)`  
*Set the gribex mode off.*
- `void grib_context_set_user_data (grib_context *c, void *udata)`  
*Sets user data in a context.*
- `void * grib_context_get_user_data (grib_context *c)`  
*get userData from a context*
- `void grib_context_set_memory_proc (grib_context *c, grib_malloc_proc griballoc, grib_free_proc gribfree, grib_realloc_proc gribrealloc)`  
*Sets memory procedures of the context.*
- `void grib_context_set_persistent_memory_proc (grib_context *c, grib_malloc_proc griballoc, grib_free_proc gribfree)`  
*Sets memory procedures of the context for persistent data.*
- `void grib_context_set_buffer_memory_proc (grib_context *c, grib_malloc_proc griballoc, grib_free_proc gribfree, grib_realloc_proc gribrealloc)`  
*Sets memory procedures of the context for large buffers.*
- `void grib_context_set_path (grib_context *c, const char *path)`  
*Sets the context search path for definition files.*
- `void grib_context_set_dump_mode (grib_context *c, int mode)`  
*Sets context dump mode.*
- `void grib_context_set_print_proc (grib_context *c, grib_print_proc printp)`

*Sets the context printing procedure used for user interaction.*

- void `grib\_context\_set\_logging\_proc` (`grib\_context *c, grib\_log\_proc logp`)  
*Sets the context logging procedure used for system (warning, errors, infos).*
- void `grib\_multi\_support\_on` (`grib\_context *c`)  
*Turn on support for multiple fields in single grib messages.*
- void `grib\_multi\_support\_off` (`grib\_context *c`)  
*Turn off support for multiple fields in single grib messages.*
- long `grib\_get\_api\_version` (void)  
*Get the api version.*
- void `grib\_print\_api\_version` (FILE \*out)  
*Prints the api version.*
- `grib\_keys\_iterator *` `grib\_keys\_iterator\_new` (`grib\_handle *h, unsigned long filter_flags, char *name_space`)
- int `grib\_keys\_iterator\_next` (`grib\_keys\_iterator *kiter`)
- const char \* `grib\_keys\_iterator\_get\_name` (`grib\_keys\_iterator *kiter`)
- int `grib\_keys\_iterator\_delete` (`grib\_keys\_iterator *kiter`)
- int `grib\_keys\_iterator\_rewind` (`grib\_keys\_iterator *kiter`)
- int `grib\_keys\_iterator\_set\_flags` (`grib\_keys\_iterator *kiter, unsigned long flags`)
- void `grib\_update\_sections\_lengths` (`grib\_handle *h`)
- const char \* `grib\_get\_error\_message` (int code)  
*Convert an error code into a string.*
- const char \* `grib\_get\_type\_name` (int type)
- int `grib\_get\_native\_type` (`grib\_handle *h, const char *name, int *type`)
- void `grib\_check` (const char \*call, const char \*file, int line, int e, const char \*msg)
- int `grib\_set\_values` (`grib\_handle *h, grib\_values *grib_values, size_t arg_count`)
- `grib\_handle *` `grib\_handle\_new\_from\_partial\_message\_copy` (`grib\_context *c, const void *data, size_t size`)
- `grib\_handle *` `grib\_handle\_new\_from\_partial\_message` (`grib\_context *c, void *data, size_t buflen`)
- int `grib\_is\_missing` (`grib\_handle *h, const char *key, int *err`)
- int `grib\_set\_missing` (`grib\_handle *h, const char *key`)
- int `grib\_get\_gaussian\_latitudes` (long truncation, double \*latitudes)
- int `grib\_julian\_to\_datetime` (double jd, long \*year, long \*month, long \*day, long \*hour, long \*minute, long \*second)
- int `grib\_datetime\_to\_julian` (long year, long month, long day, long hour, long minute, long second, double \*jd)
- long `grib\_julian\_to\_date` (long jdate)
- long `grib\_date\_to\_julian` (long ddate)
- int `wmo\_read\_any\_from\_file` (FILE \*f, void \*buffer, size\_t \*len)
- int `wmo\_read\_any\_from\_stream` (void \*stream\_data, long(\*stream\_proc)(void \*, void \*buffer, long len), void \*buffer, size\_t \*len)
- void \* `wmo\_read\_any\_from\_file\_malloc` (FILE \*f, int \*err)

## 6.1.1 Detailed Description

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grib\_api C header file

This is the only file that must be included to use the grib\_api library from C.

## 6.1.2 Define Documentation

### 6.1.2.1 #define GRIB\_7777\_NOT\_FOUND -5

Missing 7777 at end of message.

### 6.1.2.2 #define GRIB\_ARRAY\_TOO\_SMALL -6

Passed array is too small.

### 6.1.2.3 #define GRIB\_BUFFER\_TOO\_SMALL -3

Passed buffer is too small.

### 6.1.2.4 #define GRIB\_CODE\_NOT\_FOUND\_IN\_TABLE -8

Code not found in code table.

### 6.1.2.5 #define GRIB\_CONCEPT\_NO\_MATCH -37

Concept no match.

### 6.1.2.6 #define GRIB\_CONSTANT\_FIELD -48

Constant field.

### 6.1.2.7 #define GRIB\_DECODING\_ERROR -14

Decoding invalid.

### 6.1.2.8 #define GRIB\_ENCODING\_ERROR -15

Encoding invalid.

### 6.1.2.9 #define GRIB\_END -40

End of resource.

**6.1.2.10 #define GRIB\_END\_OF\_FILE -1**

End of ressource reached.

**Examples:**

[get.f90](#), [get\\_data.f90](#), [keys\\_iterator.f90](#), [multi.f90](#), and [samples.f90](#).

**6.1.2.11 #define GRIB\_END\_OF\_INDEX -43**

End of index reached.

**Examples:**

[index.f90](#).

**6.1.2.12 #define GRIB\_FILE\_NOT\_FOUND -7**

File not found.

**6.1.2.13 #define GRIB\_GEOCALCULUS\_PROBLEM -17**

Problem with calculation of geographic attributes.

**6.1.2.14 #define GRIB\_INTERNAL\_ARRAY\_TOO\_SMALL -46**

An internal array is too small.

**6.1.2.15 #define GRIB\_INTERNAL\_ERROR -2**

Internal error.

**6.1.2.16 #define GRIB\_INVALID\_ARGUMENT -20**

Invalid argument.

**6.1.2.17 #define GRIB\_INVALID\_FILE -28**

Invalid file id.

**6.1.2.18 #define GRIB\_INVALID\_GRIB -29**

Invalid grib id.

**6.1.2.19 #define GRIB\_INVALID\_INDEX -30**

Invalid index id.

**6.1.2.20 #define GRIB\_INVALID\_ITERATOR -31**

Invalid iterator id.

**6.1.2.21 #define GRIB\_INVALID\_KEYS\_ITERATOR -32**

Invalid keys iterator id.

**6.1.2.22 #define GRIB\_INVALID\_MESSAGE -13**

Message invalid.

**6.1.2.23 #define GRIB\_INVALID\_NEAREST -33**

Invalid nearest id.

**6.1.2.24 #define GRIB\_INVALID\_ORDERBY -34**

Invalid order by.

**6.1.2.25 #define GRIB\_INVALID\_SECTION\_NUMBER -22**

Invalid section number.

**6.1.2.26 #define GRIB\_INVALID\_TYPE -25**

Invalid key type.

**6.1.2.27 #define GRIB\_IO\_PROBLEM -12**

Input output problem.

**6.1.2.28 #define GRIB\_MESSAGE\_TOO\_LARGE -47**

Message is too large for the current architecture.

**6.1.2.29 #define GRIB\_MISSING\_KEY -35**

Missing a key from the fieldset.

**6.1.2.30 #define GRIB\_NO\_DEFINITIONS -38**

Definitions files not found.

**6.1.2.31 #define GRIB\_NO\_MORE\_IN\_SET -16**

Code cannot unpack because of string too small.

**6.1.2.32 #define GRIB\_NO\_VALUES -41**

Unable to code a field without values.

**6.1.2.33 #define GRIB\_NOT\_FOUND -11**

Key/value not found.

**6.1.2.34 #define GRIB\_NOT\_IMPLEMENTED -4**

Function not yet implemented.

**6.1.2.35 #define GRIB\_NULL\_HANDLE -21**

Null handle.

**6.1.2.36 #define GRIB\_NULL\_INDEX -44**

Null index.

**6.1.2.37 #define GRIB\_OUT\_OF\_AREA -36**

The point is out of the grid area.

**6.1.2.38 #define GRIB\_OUT\_OF\_MEMORY -18**

Out of memory.

**6.1.2.39 #define GRIB\_PREMATURE\_END\_OF\_FILE -45**

End of resource reached when reading message.

**6.1.2.40 #define GRIB\_READ\_ONLY -19**

Value is read only.

**6.1.2.41 #define GRIB\_STRING\_TOO\_SMALL\_FOR\_CODE\_NAME -9**

Code cannot unpack because of string too small.

**6.1.2.42 #define GRIB\_SUCCESS 0**

No error.

**Examples:**

[iterator.c](#).

**6.1.2.43 #define GRIB\_SWITCH\_NO\_MATCH -49**

Switch unable to find a matching case.

**6.1.2.44 #define GRIB\_VALUE\_CANNOT\_BE\_MISSING -23**

Value cannot be missing.

**6.1.2.45 #define GRIB\_WRONG\_ARRAY\_SIZE -10**

Array size mismatch.

**6.1.2.46 #define GRIB\_WRONG\_GRID -42**

Grid description is wrong or inconsistent.

**6.1.2.47 #define GRIB\_WRONG\_LENGTH -24**

Wrong message length.

**6.1.2.48 #define GRIB\_WRONG\_STEP -26**

Unable to set step.

**6.1.2.49 #define GRIB\_WRONG\_STEP\_UNIT -27**

Wrong units for step (step must be integer).

**6.1.2.50 #define GRIB\_WRONG\_TYPE -39**

Wrong type while packing.

**6.1.3 Typedef Documentation****6.1.3.1 typedef struct grib\_context grib\_context**

Grib context, structure containing the memory methods, the parsers and the formats.



### 6.1.3.2 typedef struct grib\_iterator grib\_iterator

Grib iterator, structure supporting a geographic iteration of values on a grib message.

**Examples:**

[iterator.c](#).

### 6.1.3.3 typedef struct grib\_nearest grib\_nearest

Grib nearest, structure used to find the nearest points of a latitude longitude point.

**Examples:**

[nearest.c](#).

## 6.1.4 Function Documentation

### 6.1.4.1 void grib\_dump\_action\_tree (grib\_context \* *c*, FILE \* *f*)

Print all keys from the parsed definition files available in a context.

**Parameters:**

*f* : the File used to print the keys on

*c* : the context that contained the cached definition files to be printed

### 6.1.4.2 void grib\_dump\_content (grib\_handle \* *h*, FILE \* *out*, const char \* *mode*, unsigned long *option\_flags*, void \* *arg*)

Print all keys, with the context print procedure and dump mode to a resource.

**Parameters:**

*h* : the handle to be printed

*out* : output file handle

*mode* : available dump modes are: debug wmo c\_code

*option\_flags* : all the GRIB\_DUMP\_FLAG\_x flags can be used

*arg* : used to provide a format to output data (experimental)

### 6.1.4.3 void grib\_get\_all\_names (grib\_handle \* *h*, char \* *names*)

Gather all names available in a handle to a string, using a space as separator.

**Parameters:**

*h* : the handle used to gather the keys

*names* : the string to be filled with the names

**6.1.4.4 long grib\_get\_api\_version (void)**

Get the api version.

**Returns:**

api version

**6.1.4.5 const char\* grib\_get\_error\_message (int *code*)**

Convert an error code into a string.

**Parameters:**

*code* : the error code

**Returns:**

the error message

**6.1.4.6 void grib\_print\_api\_version (FILE \* *out*)**

Prints the api version.

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